

# Direct Flow Simulation of High-Resolution Geo-Cellular Models

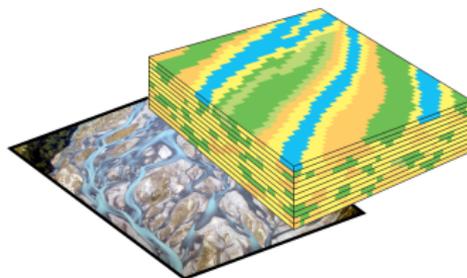
Knut-Andreas Lie

SINTEF ICT, Dept. Applied Mathematics

PGP Wine Seminar

## Research group

- 5 researchers
- 3–4 postdocs
- 2–4 PhD students
- 1–2 programmers



Collaboration with national and international partners in industry and academia

## Research vision:

Direct simulation of complex grid models of highly heterogeneous and fractured porous media - a technology that bypasses the need for upscaling.

<http://www.math.sintef.no/GeoScale/>

## Applications:

- Validation during development of geomodels
- Fast simulations of multiple realizations
- Optimization of production, well placement, etc
- History matching
- Geological storage of CO<sub>2</sub>

## Funding:

- Strategic research grant and PhD/postdoc grants
- Research grants with end-user involvement (KMB, BIP, SFI)
- Industry projects

# Direct Simulation on Geomodels

How to approach this vision ...

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Direct simulation of complex grid models of highly heterogeneous and fractured porous media - a technology that bypasses the need for upscaling.

Geological models as direct input to ....

.... efficient multiscale simulation techniques

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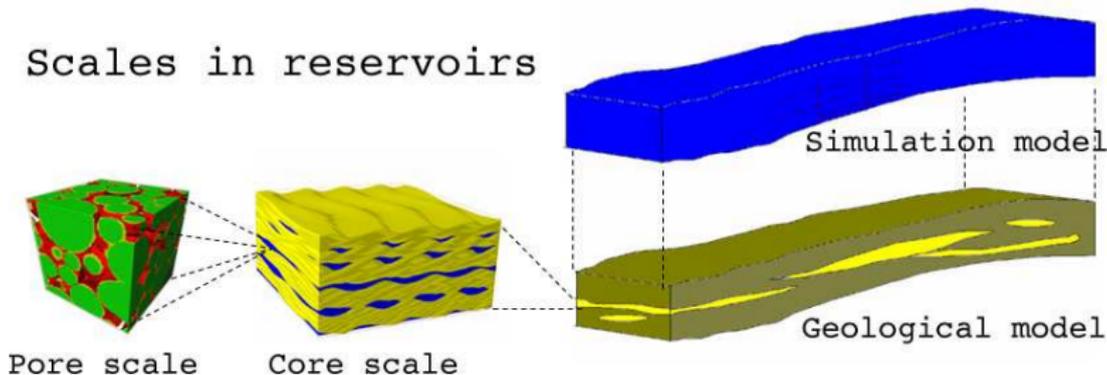
# Physical Scales in Porous Media Flow

... one cannot resolve them all at once

The scales that impact fluid flow in oil reservoirs range from

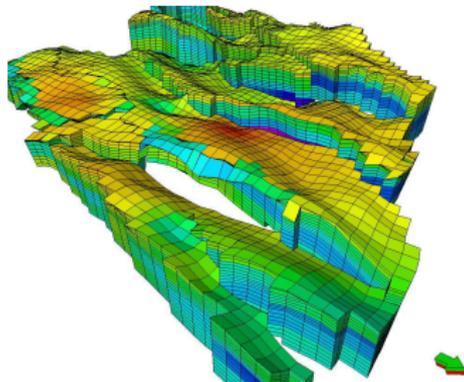
- the micrometer scale of pores and pore channels
- via dm–m scale of well bores and laminae sediments
- to sedimentary structures that stretch across entire reservoirs.

Scales in reservoirs



## Geomodels:

- are articulations of the experts perception of the reservoir
- describe the reservoir geometry (horizons, faults, etc)
- give rock parameters (e.g., permeability  $\mathbf{K}$  and porosity  $\phi$ ) that determine flow



In the following: the term “geomodel” will designate a grid model where rock properties have been assigned to each cell

# Geological Models as Direct Input to Simulation

## The impact of rock properties

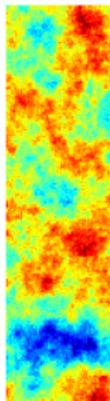
Rock properties are used as parameters in flow models

- Permeability  $\mathbf{K}$  spans many length scales and have multiscale structure

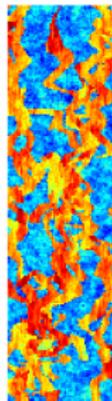
$$\max \mathbf{K} / \min \mathbf{K} \sim 10^3 - 10^{10}$$

- Details on all scales impact flow

Ex: Brent sequence



Tarbert



Upper Ness

### Challenges:

- How much details should one use?
- Need for good linear solvers, preconditioners, etc.

# Geological Models as Direct Input to Simulation

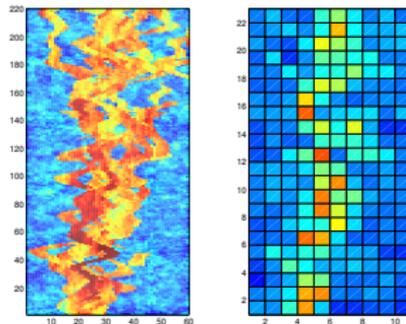
Gap in resolution and model sizes

## Gap in resolution:

- High-resolution geomodels may have  $10^7 - 10^9$  cells
- Conventional simulators are capable of about  $10^5 - 10^6$  cells

## Traditional solution: **upscaling of parameters**

- Upscaling the geomodel is not always the answer
  - Loss of details and lack of robustness
  - Bottleneck in the workflow
- Need for fine-scale computations?
- In the future: need for multiphysics on multiple scales?



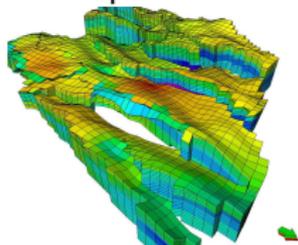
# Geological Models as Direct Input to Simulation

Complex reservoir geometries

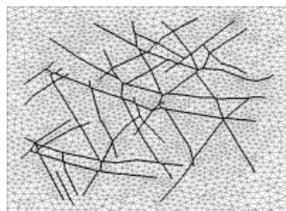
## Challenge:

- Industry-standard grids are often nonconforming and contain skewed and degenerate cells
- There is a trend towards unstructured grids
- Standard discretization methods produce wrong results on skewed and rough cells

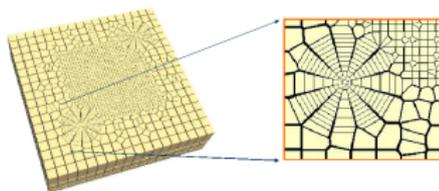
Corner point:



Tetrahedral:



PEBI:

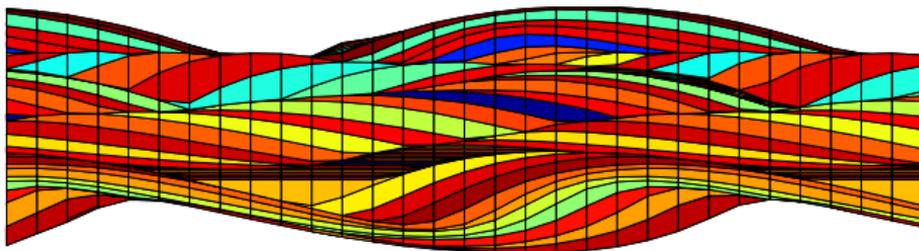
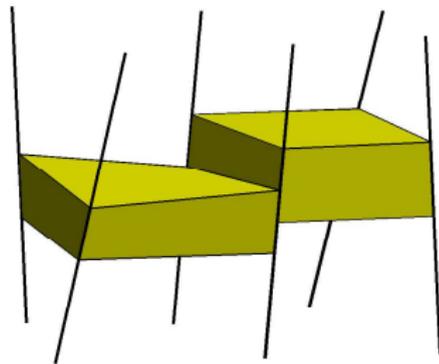


# Corner-Point Grids

Industry standard for modelling complex reservoir geology

Specified in terms of:

- areal 2D mesh of vertical or inclined pillars
- each volumetric cell is restricted by four pillars
- each cell is defined by eight corner points, two on each pillar

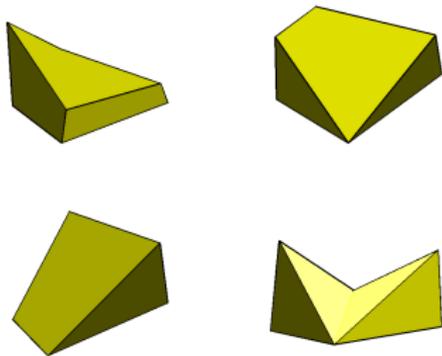


# Discretisation on Corner-Point Grids

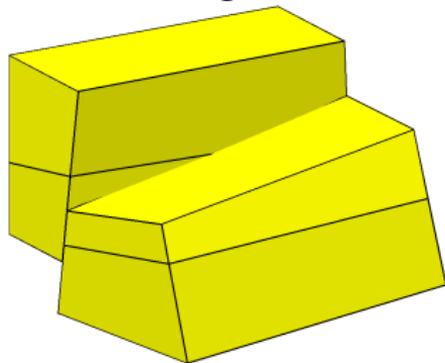
Exotic cell geometries from a simulation point-of-view

Accurate simulation of industry-standard grid models is challenging!

Skew and deformed grid blocks:



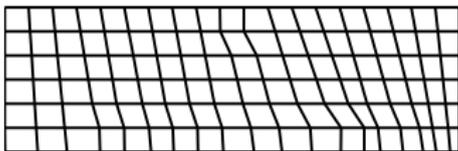
Non-matching cells:



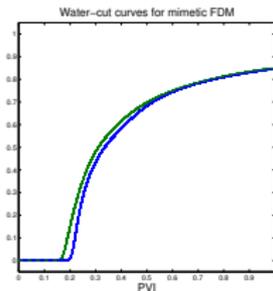
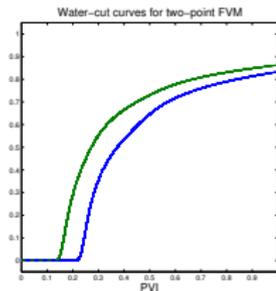
# Mimetic Finite Difference Methods

General method applicable to general polyhedral cells

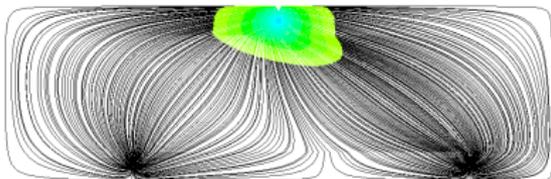
Standard method + skew grids = grid-orientation effects



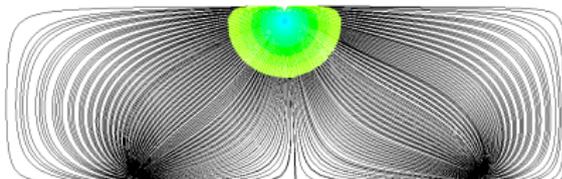
**K**: homogeneous and isotropic,  
symmetric well pattern  
→ symmetric flow



Streamlines with standard method



Streamlines with mimetic method



# Direct Simulation on Geomodels

How to approach this vision ...

## Research vision:

Direct simulation of complex grid models of highly heterogeneous and fractured porous media - a technology that bypasses the need for upscaling.

Geological models as direct input to ....

.... efficient multiscale simulation techniques

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multiscale pressure solver

fast transport solvers

# Key Technology: Multiscale Pressure Solvers

Efficient flow solution on complex grids – without upscaling

Basic idea:

- Upscaling and downscaling in one step
- Pressure on coarse grid (subresolution near wells)
- Velocity with subgrid resolution everywhere

Example: Layer 36 from SPE 10

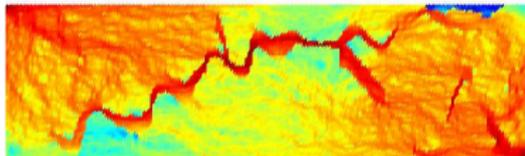
Pressure field computed with mimetic FDM



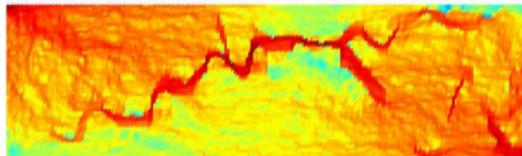
Pressure field computed with 4M



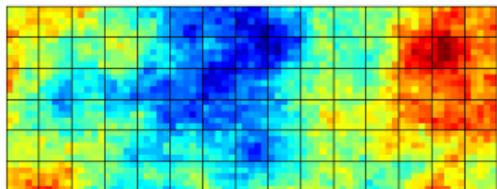
Velocity field computed with mimetic FDM



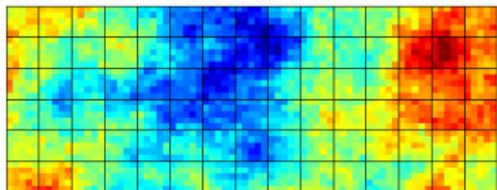
Velocity field computed with 4M



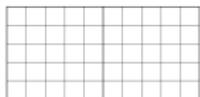
## Standard upscaling:



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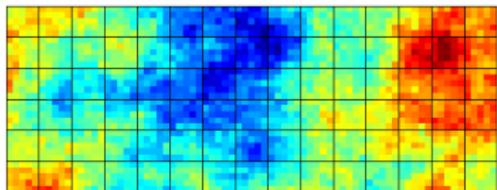


Coarse grid blocks:

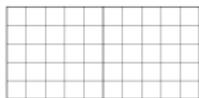


# From Upscaling to Multiscale Methods

## Standard upscaling:



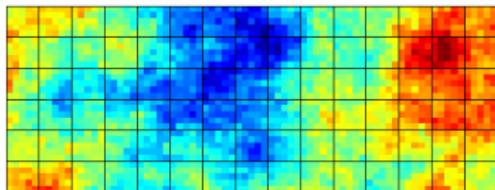
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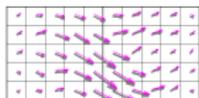
Flow problems:



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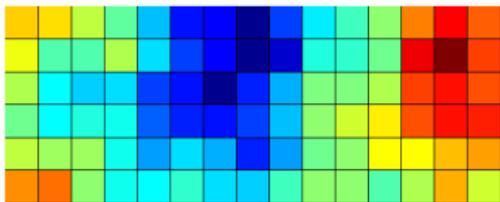


Flow problems:

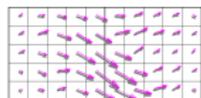


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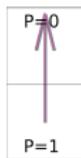
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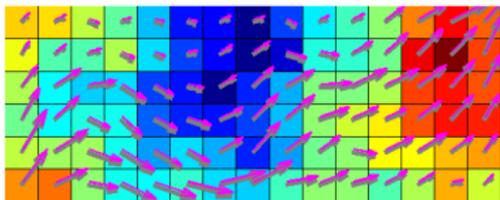


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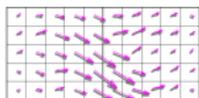


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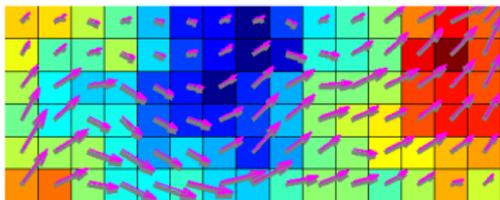


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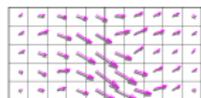


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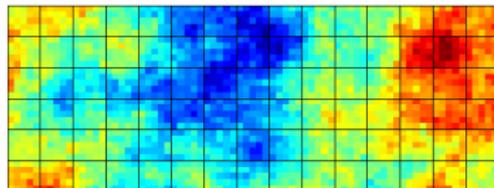
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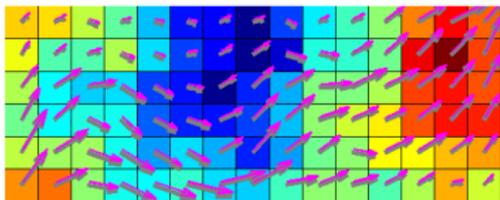


## Multiscale method:

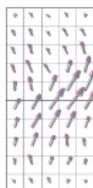
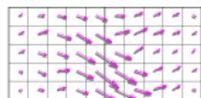


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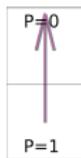
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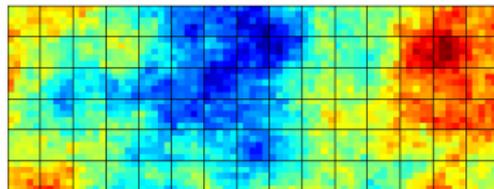
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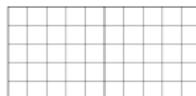
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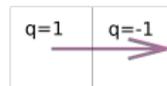
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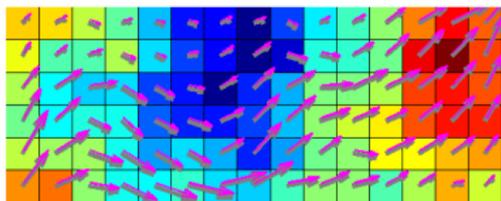


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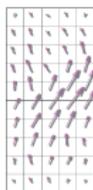
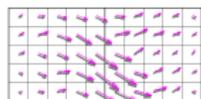


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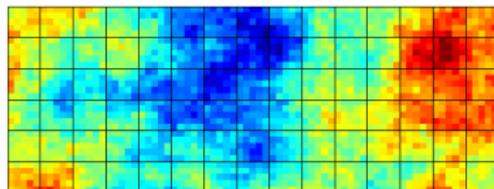
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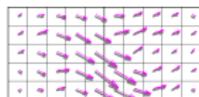
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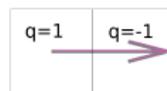
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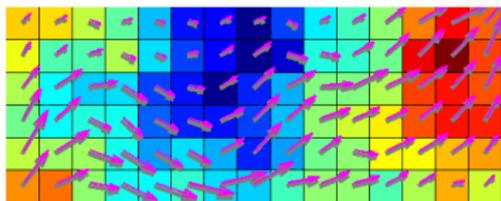


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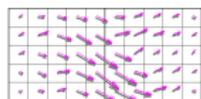


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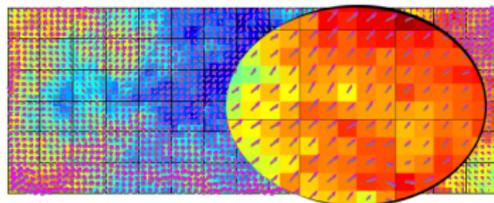
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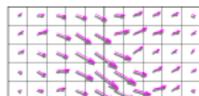
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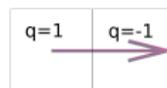
## Multiscale method:



Coarse grid blocks:



Flow problems:



# Multiscale Mixed/Mimetic Pressure Solvers

## Advantages

### Ability to handle industry-standard grids

- highly skewed and degenerate cells
- non-matching cells and unstructured connectivities

### Compatible with current solvers

- can be built on top of commercial/inhouse solvers
- can utilize existing linear solvers

### More efficient than standard solvers

- automated generation of coarse simulation grids
- easy to parallelize
- less memory requirements than fine-grid solvers

# The Multiscale Mixed Finite-Element Method

Mixed formulation of:  $\nabla v = q, \quad v = -k(\nabla v - pg\nabla z)$

## Standard finite-element method (FEM):

Piecewise polynomial approximation to pressure

## Mixed finite-element methods (MFEM):

Piecewise polynomial approximations simultaneously to pressure and velocity

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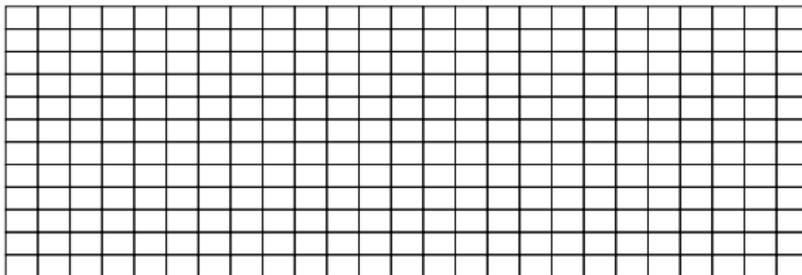
## Multiscale mixed finite-element method (MsMFEM):

Velocity approximated in a (low-dimensional) space designed to embody the impact of fine-scale structures.

# Multiscale Mixed Finite Elements

## Grids and Basis Functions

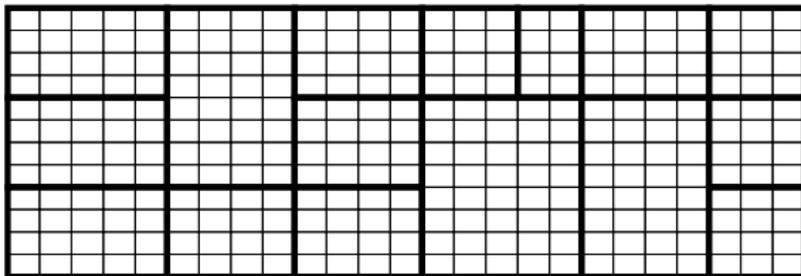
Assume we are given a *fine* grid with permeability and porosity attached to each fine-grid block:



# Multiscale Mixed Finite Elements

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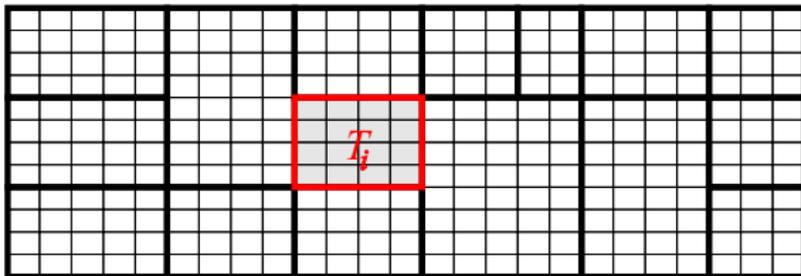


We construct a *coarse* grid, and choose the discretisation spaces  $U$  and  $V^{ms}$  such that:

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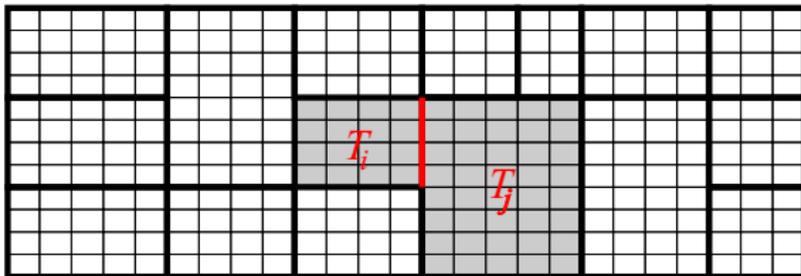
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- For each coarse block  $T_i$ , there is a basis function  $\phi_i \in U$ .

# Multiscale Mixed Finite Elements

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We construct a *coarse* grid, and choose the discretisation spaces  $U$  and  $V^{ms}$  such that:

- For each coarse block  $T_i$ , there is a basis function  $\phi_i \in U$ .
- For each coarse edge  $\Gamma_{ij}$ , there is a basis function  $\psi_{ij} \in V^{ms}$ .

# Multiscale Mixed Finite Elements

## Basis for the Velocity Field

Velocity basis function  $\psi_{ij}$ : unit flow through  $\Gamma_{ij}$  defined as

$$\nabla \cdot \psi_{ij} = \begin{cases} w_i(x), & \text{for } x \in T_i, \\ -w_j(x), & \text{for } x \in T_j, \end{cases}$$

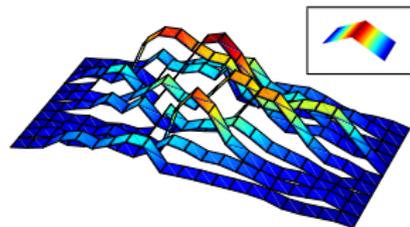
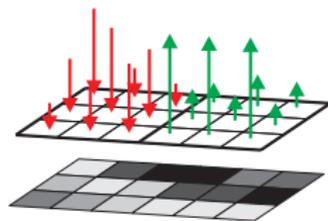
and no flow  $\psi_{ij} \cdot n = 0$  on  $\partial(T_i \cup T_j)$ .

Multiscale space:

$$V^{ms} = \text{span}\{\psi_{ij} = -\lambda K \nabla \phi_{ij}\}$$

Global velocity:

$$v = \sum_{ij} v_{ij} \psi_{ij}, \text{ where } v_{ij} \text{ are (coarse-scale) coefficients.}$$



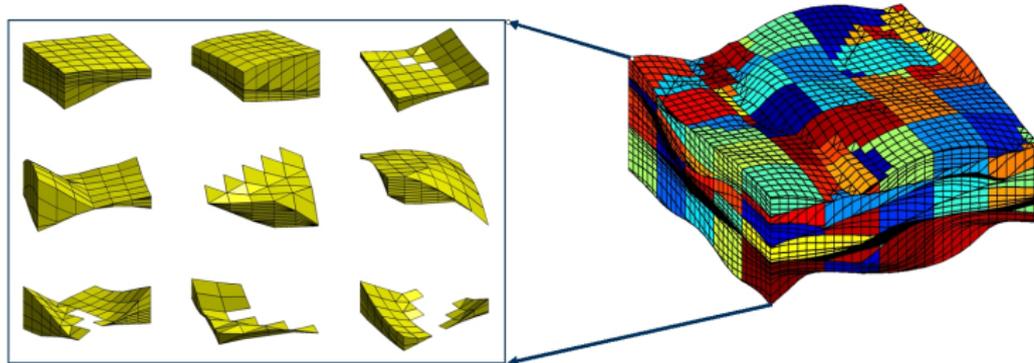
# Multiscale Mixed/Mimetic Method (4M)

Coarse grid

Blocks in coarse grid: connected sets of cells from geomodel

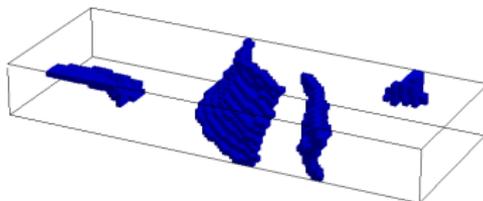
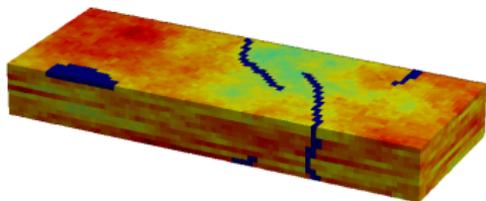
Example: Depositional bed model

Coarse grid obtained with uniform coarsening in index space

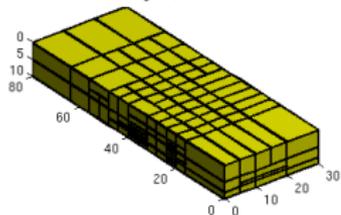


# Multiscale Mixed/Mimetic Method (4M)

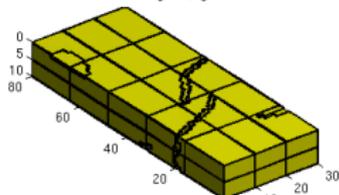
Examples of exotic grids – an indication of 4M's grid flexibility



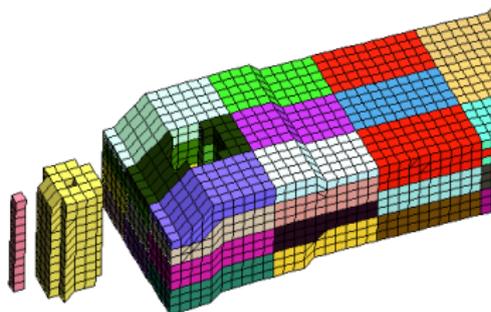
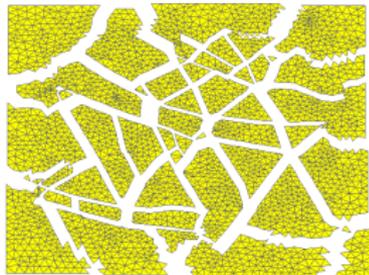
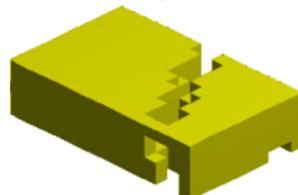
Non-uniform grid, hexahedral cells



Non-uniform grid, general cells



General grid-cell

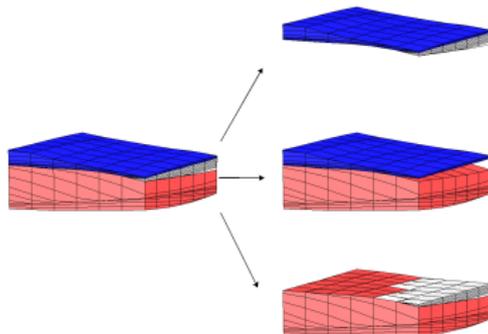


# Multiscale Mixed/Mimetic Method (4M)

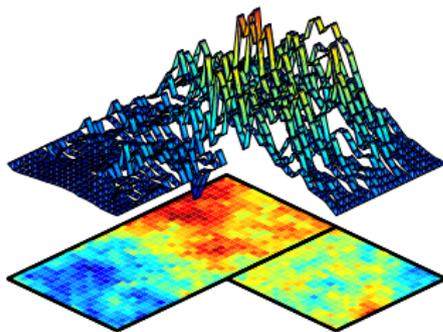
## Workflow

### At initial time:

Detect all adjacent blocks



Compute  $\psi$  for each domain



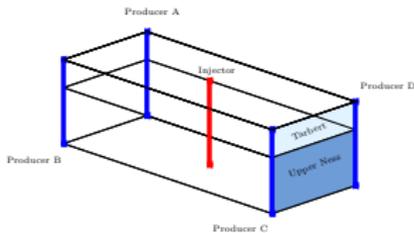
### For each time step:

- Assemble and solve coarse-grid system
- Recover fine-grid velocity
- Solve fluid-transport equations

# Multiscale Mixed/Mimetic Method (4M)

## Application 1: Fast reservoir simulation on geomodels

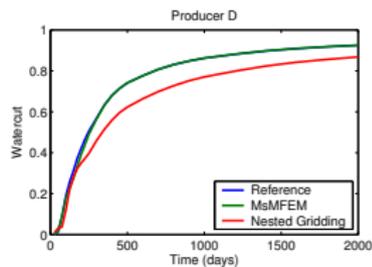
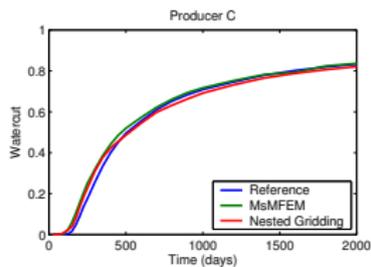
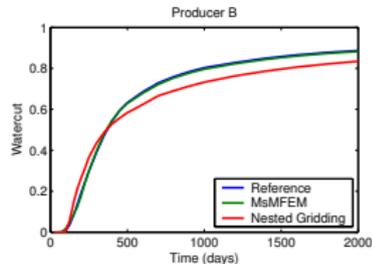
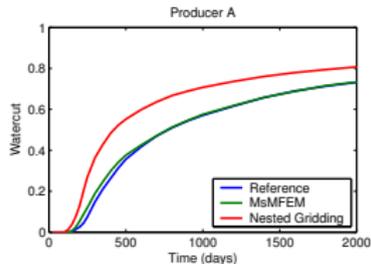
### SPE 10, Model 2:



Fine grid:  $60 \times 220 \times 85$   
Coarse grid:  $5 \times 11 \times 17$   
2000 days production

4M + streamlines:  
2 min 22 sec on 2.4 GHz  
desktop PC

### Water-cut curves at the four producers



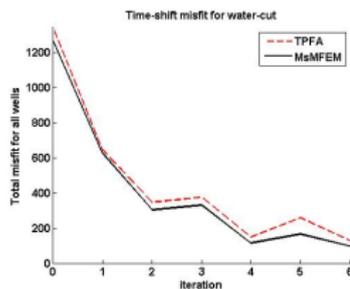
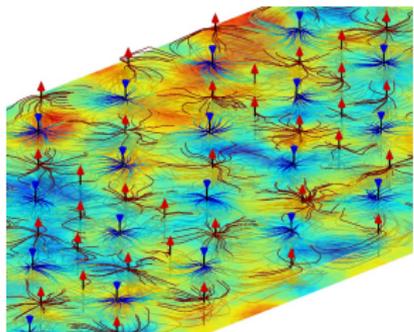
— upscaling/downscaling, — 4M/streamlines, — fine grid

# Multiscale Mixed/Mimetic Method (4M)

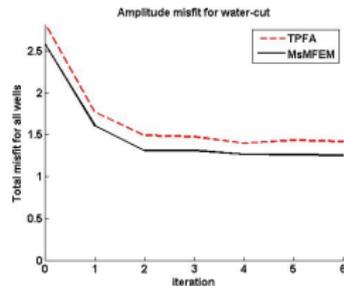
## Application 2: History matching on geological models

Assimilation of production data to calibrate model

- 1 million cells, 32 injectors, and 69 producers
- 2475 days  $\approx$  7 years of water-cut data



Time-residual



Amplitude-residual

**Computation time:**  $\sim$  17 min on desktop PC (6 iterations).

# Direct Simulation on Geomodels

How to approach this vision ...

## Research vision:

Direct simulation of complex grid models of highly heterogeneous and fractured porous media - a technology that bypasses the need for upscaling.

Geological models as direct input to ....

.... efficient multiscale simulation techniques

multiscale pressure solver

fast transport solvers

# Direct Simulation on Geomodels

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Direct simulation of complex grid models of highly heterogeneous and fractured porous media - a technology that bypasses the need for upscaling.

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multiscale pressure solver

fast transport solvers

# Adaptive Model Reduction of Transport Grids

Flow-based nonuniform coarsening

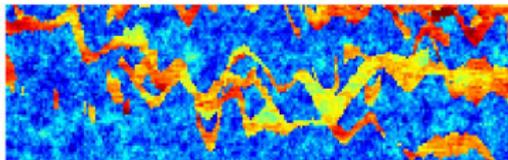
## Task

Given the ability to model velocity on geomodels and transport on coarse grids:

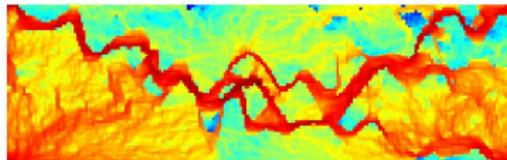
Find a suitable coarse grid that best resolves fluid transport and minimizes accuracy loss.

## SPE 10, Layer 37

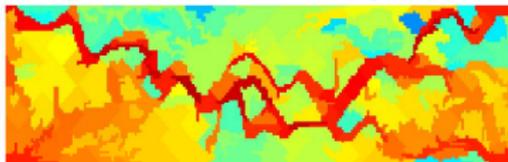
Logarithm of permeability: Layer 37 in SPE10



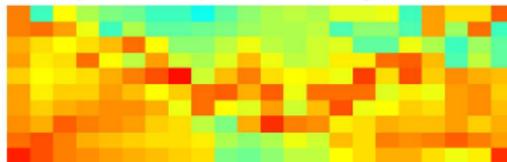
Logarithm of velocity on geomodel



Logarithm of velocity on non-uniform coarse grid: 208 cells



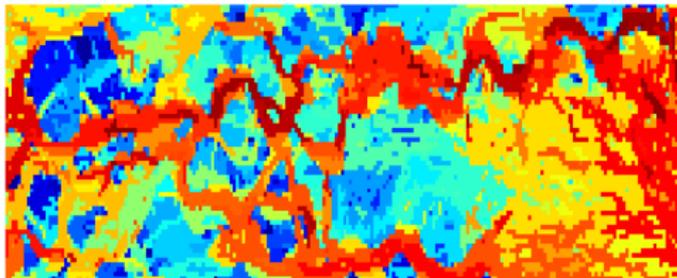
Logarithm of velocity on Cartesian coarse grid: 220 cells



# Adaptive Model Reduction of Transport Grids

Grid generation procedure (Layer 68)

**Step 1:** Segment  $\ln |v|$  into  $N$  level sets



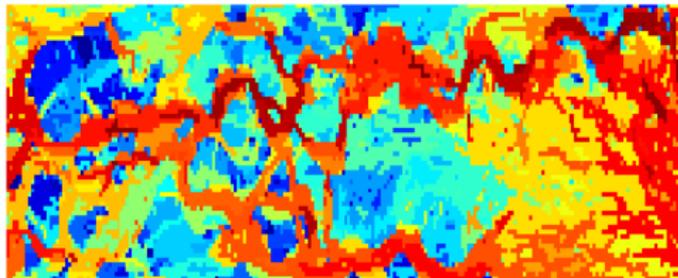
Robust choice:  $N = 10$

Step 1: 1411 cells

# Adaptive Model Reduction of Transport Grids

Grid generation procedure (Layer 68)

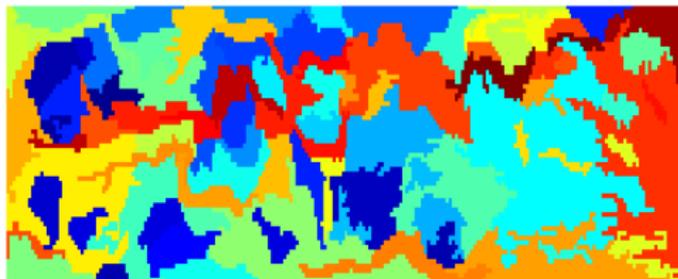
**Step 1:** Segment  $\ln |v|$  into  $N$  level sets



Robust choice:  $N = 10$

Step 1: 1411 cells

**Step 2:** Combine small blocks ( $|B| < c$ ) with a neighbour



Merge  $B$  and  $B'$  if

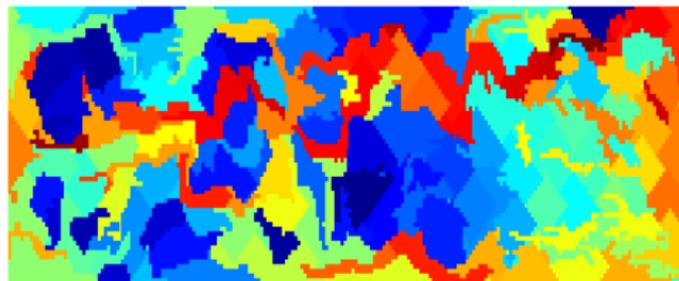
$$\frac{1}{|B|} \int_B \ln |v| \approx \frac{1}{|B'|} \int_{B'} \ln |v|$$

Step 2: 94 cells

# Adaptive Model Reduction of Transport Grids

Grid generation procedure (Layer 68)

**Step 3:** Refine blocks with too much flow ( $\int_B \ln |v| dx > C$ )



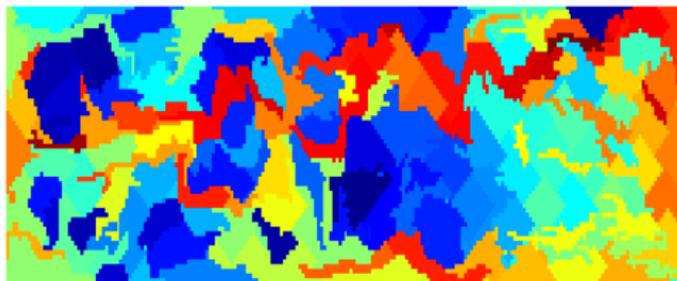
Build  $B'$  inwards from  $\partial B$   
Restart with  $B = B \setminus B'$

Step 3: 249 cells

# Adaptive Model Reduction of Transport Grids

Grid generation procedure (Layer 68)

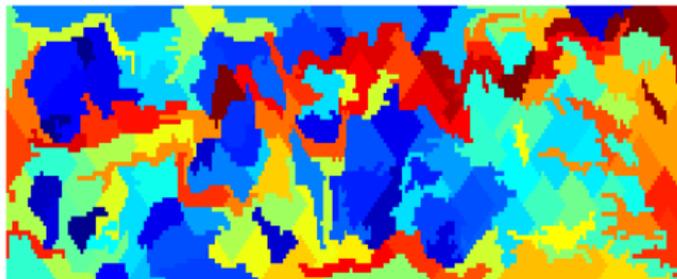
**Step 3:** Refine blocks with too much flow ( $\int_B \ln |v| dx > C$ )



Build  $B'$  inwards from  $\partial B$   
Restart with  $B = B \setminus B'$

Step 3: 249 cells

**Step 4:** Combine small blocks with a neighbouring block

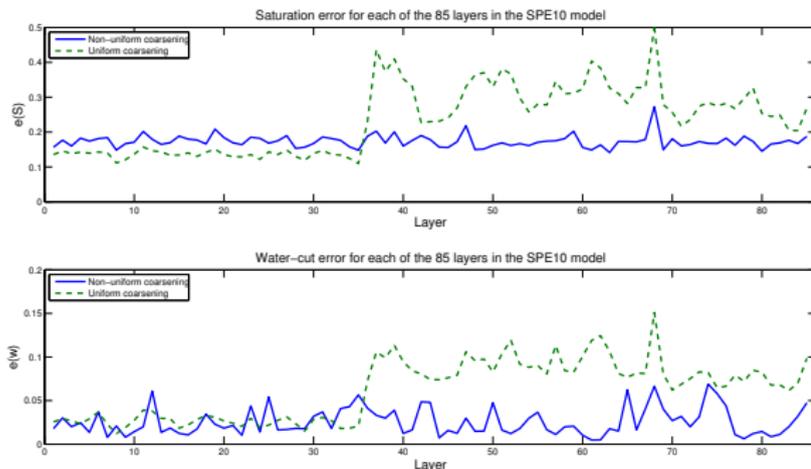


Step 2 repeated

Step 4: 160 cells

# Adaptive Model Reduction of Transport Grids

Example 1: Layer 68, SPE10, 5-spot well pattern

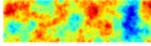
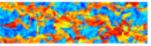


Geomodel:  
 $60 \times 220 = 13\,200$

Uniform:  
 $15 \times 44 = 660$

Non-uniform:  
619–734 blocks

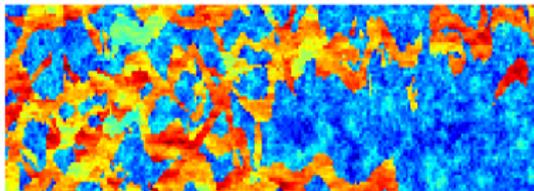
## Observations:

- First 35 layers:   $\Rightarrow$  uniform grid adequate.
- Last 50 layers:   $\Rightarrow$  uniform grid inadequate.
- Non-uniform grid gives consistent results for all layers.

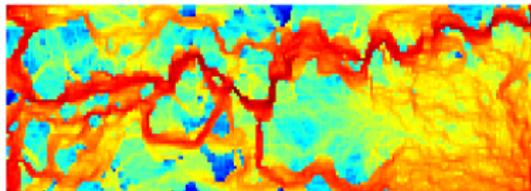
# Adaptive Model Reduction of Transport Grids

Example 1: Layer 68, SPE10, 5-spot well pattern

Logarithm of permeability: Layer 68

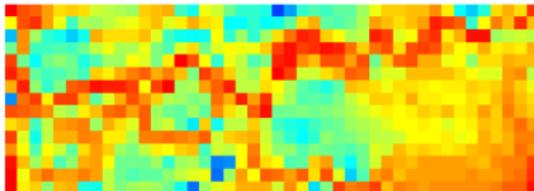


Logarithm of velocity on geomodel



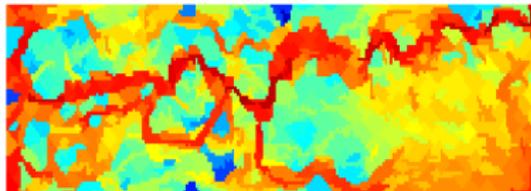
Geomodel: 13200 cells

Logarithm of velocity on Cartesian coarse grid



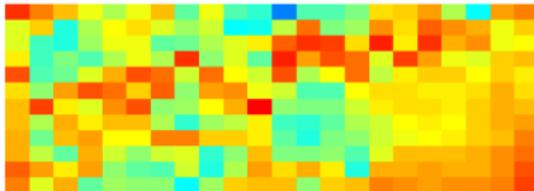
Coarse grid: 660 cells

Logarithm of velocity on non-uniform coarse grid



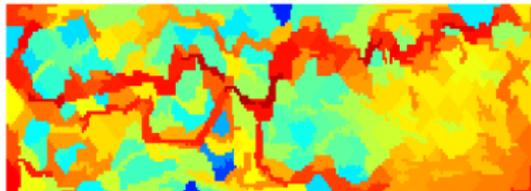
Coarse grid: 649 cells

Logarithm of velocity on Cartesian coarse grid



Coarse grid: 264 cells

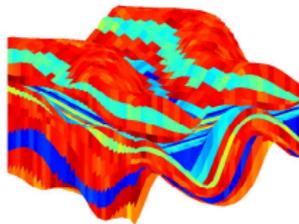
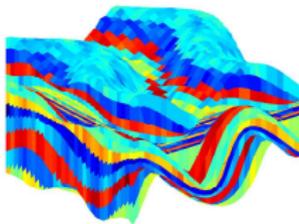
Logarithm of velocity on non-uniform coarse grid



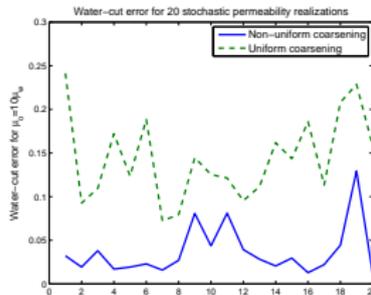
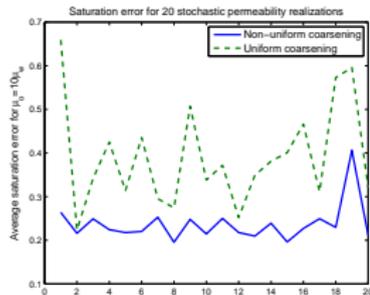
Coarse grid: 257 cells

# Adaptive Model Reduction of Transport Grids

Example 2: Depositional bed, 20 lognormal realizations, q5-spot



⇐ 2 realizations  
15206 cells



Uniform:  
838 blocks

Non-uniform:  
647–704 blocks

## Observations:

- Coarsening algorithm applicable to unstructured grids  
— accuracy consistent with observations for SPE10 models.
- Results obtained with uniform grid (in index space) inaccurate.

Flow models are typically on the form

$$au + \mathbf{v} \cdot \nabla f(u) = b(u), \quad u \text{ given on } \partial\Omega^-$$

Examples:

- Steady-state tracer:  $\mathbf{v} \cdot \nabla c = 0$
- Time-of-flight:  $\mathbf{v} \cdot \nabla \tau = \phi$
- Implicit schemes for multiphase/multicomponent transport:

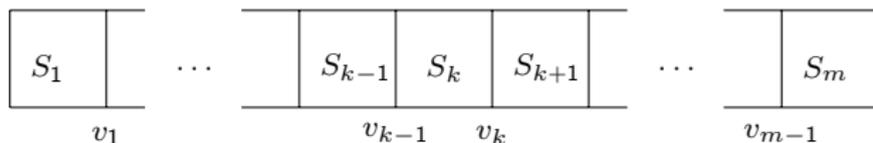
$$S^{n+1} + \Delta t \mathbf{v} \cdot \nabla f(S^{n+1}) = \Delta t q(S^{n+1}) + S^n$$

## Basic idea

- 1 Utilize the unidirectional flow property to solve cell by cell
- 2 High order: discontinuous Galerkin + upwind flux to preserve unidirectional flow property

# Fast Methods Based on Topological Sorting

Motivation: Implicit scheme in 1D



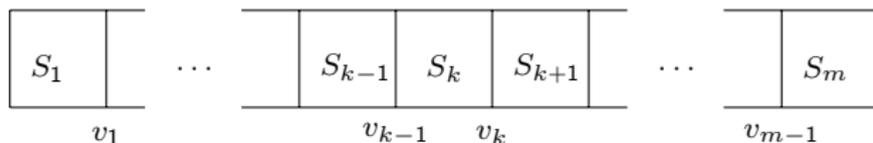
First-order upwind scheme ( $v_k > 0, \forall k$ ):

$$\frac{\phi}{\Delta t} (S_k^{n+1} - S_k^n) + \frac{1}{\Delta x} (v_{k-1} f(S_{k-1}^{n+1}) - v_k f(S_k^{n+1})) = Q_k(S_k^{n+1})$$

Lower triangular matrix  $\implies$  equations can be solved in sequence

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Motivation: Implicit scheme in 1D



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Lower triangular matrix  $\implies$  equations can be solved in sequence

## Multidimensions

Same idea applies by using a *topological sort* of the directed graph of fluxes



































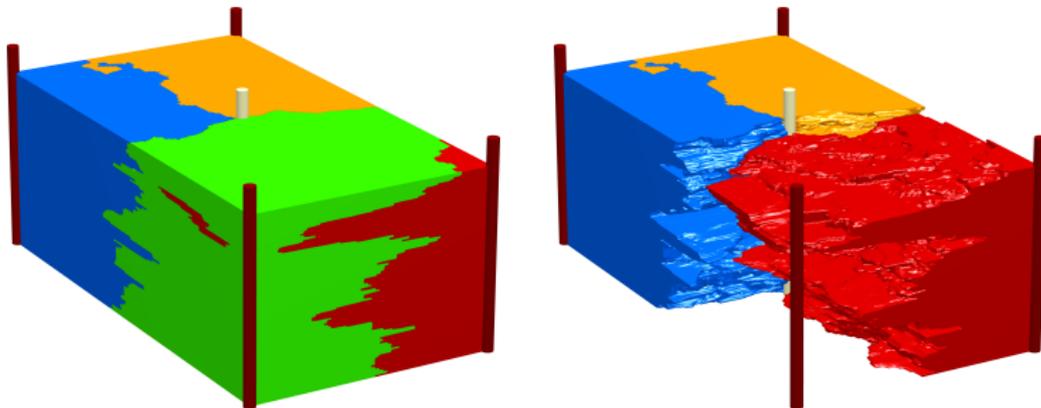






# Fast Methods Based on Topological Sorting

## Application 1: Delineation of reservoir volumes



SPE 10, Model 2,  $60 \times 220 \times 85$  (1.122 million grid blocks)

### Stationary tracer:

Solve  $\mathbf{v} \cdot \nabla c = q_i$  for  $i$  wells

Contour  $c = 0.5$

Scheme: dG( $n$ )+upwinding

### Timings:

order	dof's	time
0	1	3.1 sec
1	4	9.9 sec
2	10	86.8 sec

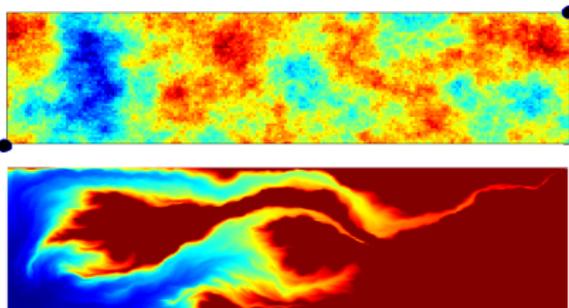
CPU: AMD Athlon X2 4400+

# Fast Methods Based on Topological Sorting

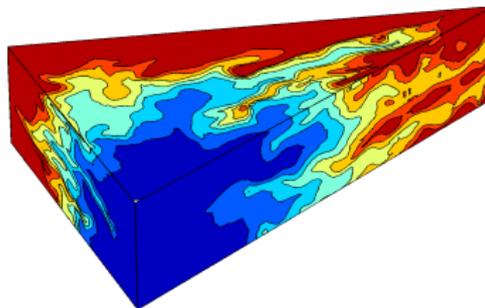
## Application 2: Time-of-flight – timelines in the reservoir

### Time-of-flight

- Travel time for a neutral particle injected at boundary/well
- Timelines for single phase flow



Layer 1 of SPE 10



$64 \times 64 \times 16$  grid, vertical q5-spot

# Fast Methods Based on Topological Sorting

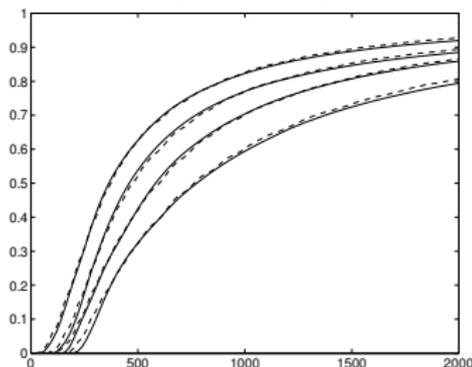
## Application 3: Multiphase flow

### Key idea:

Implicit time discretization: element-wise Newton-Raphson solution gives high efficiency.

- $\mathcal{O}(n)$  operations for  $n$  unknowns
- Local control over Newton iteration.
- Small memory requirements.
- Small, simple code.
- Well-known *conservative* discretisation.
- Valid for general polyhedral grids.

Water-cut, SPE 10, Model 2



$\Delta t=20$  days, 2 minutes

The research will enable simulator technology to better aid more work processes – by striking balances between reduced computational time, geological representation, and complexity of flow physics

A key to efficient simulation methods – operator splitting:

- Multiscale pressure solvers:
  - Upscaling and downscaling in one step
  - Robust and efficient alternative to upscaling
  - Flow field on coarse, intermediate, and fine grid
- Fast transport solvers, (coarse–intermediate–fine grids):
  - Adaptive nonuniform coarsening
  - Discontinuous Galerkin with topological sorting
  - Streamlines