

# Generic framework for taking geological models as input for reservoir simulation

## Collaborators:

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NTNU: Vegard Stenerud  
Stanford: Lou Durlofsky



Nature's input



Plausible flow scenario



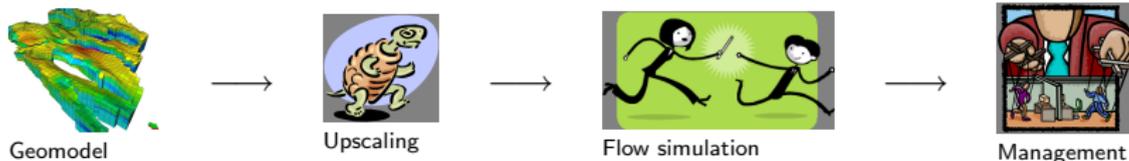
## Today:

Geomodels too large and complex for flow simulation:

Upscaling performed to obtain

- Simulation grid(s).
- Effective parameters and pseudofunctions.

## Reservoir simulation workflow



## Tomorrow:

Earth Model shared between geologists and reservoir engineers —  
Simulators take Earth Model as input, users specify grid-resolution  
to fit available computer resources and project requirements.

## Main objective:

Build a generic framework for reservoir modeling and simulation capable of taking geomodels as input.

- *generic*: one implementation applicable to all types of models.

## Value: Improved modeling and simulation workflows.

- Geologists may perform simulations to validate geomodel.
- Reservoir engineers gain understanding of geomodeling.
- Facilitate use of geomodels in reservoir management.

# Simulation model and solution strategy

## Three-phase black-oil model

### Equations:

- Pressure equation

$$c_t \frac{\partial p_o}{\partial t} + \nabla \cdot v + \sum_j c_j v_j \cdot \nabla p_o = q$$

- Mass balance equation  
for each component

### Primary variables:

- Darcy velocity  $v$
- Liquid pressure  $p_o$
- Phase saturations  $s_j$ ,  
aqueous, liquid, vapor.

**Solution strategy:** Iterative sequential

$$\begin{aligned} v_{\nu+1} &= v(s_{j,\nu}), \\ p_{o,\nu+1} &= p_o(s_{j,\nu}), \end{aligned} \quad s_{j,\nu+1} = s_j(p_{o,\nu+1}, v_{\nu+1}).$$

(Fully implicit with fixed point rather than Newton iteration).

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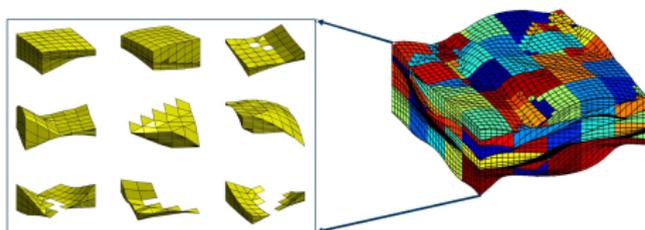
### Advantages with sequential solution strategy:

- Grid for pressure and mass balance equations may be different.
- Multiscale methods may be used to solve pressure equation.
- Pressure eq. allows larger time-steps than mass balance eqs.

## Pressure equation:

- **Solution grid:** Geomodel — no effective parameters.
- **Discretization:** Multiscale mixed / mimetic method

**Coarse grid:**  
obtained by  
up-gridding in  
index space



## Mass balance equations:

- **Solution grid:** Non-uniform coarse grid.
- **Discretization:** Two-scale upstream weighted FV method — integrals evaluated on geomodel.
- **Pseudofunctions:** No.

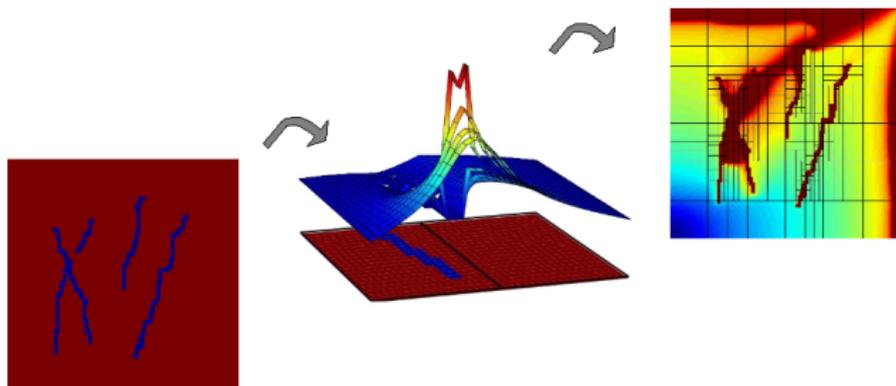
# Multiscale mixed/mimetic method

— same implementation for all types of grids

## Multiscale mixed/mimetic method (4M)

Generic two-scale approach to discretizing the pressure equation:

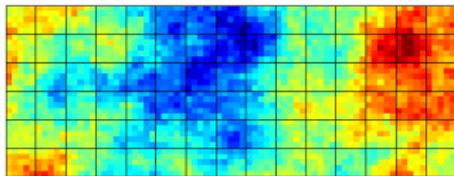
- Mixed FEM formulation on coarse grid.
- Flow patterns resolved on geomodel with mimetic FDM.



# Multiscale mixed/mimetic method

Flow based upscaling versus multiscale method

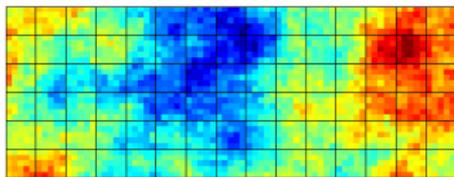
## Standard upscaling:



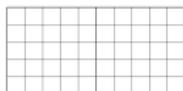
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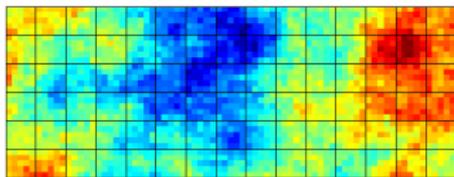
Coarse grid blocks:



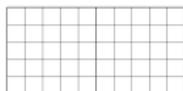
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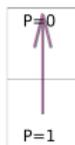
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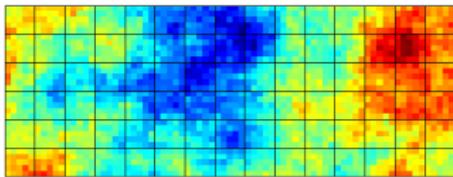
Flow problems:



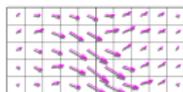
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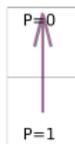
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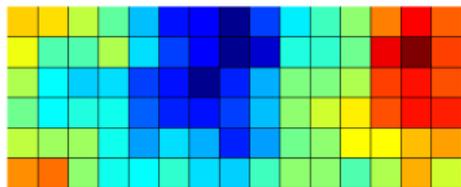
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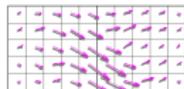
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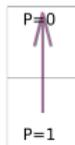
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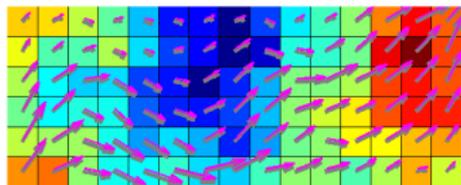
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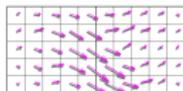
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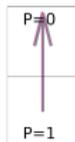
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Coarse grid blocks:



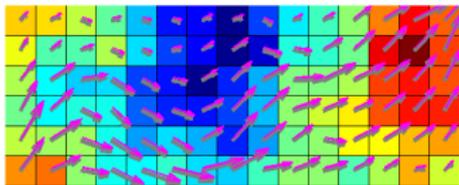
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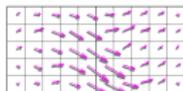
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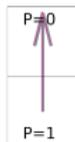
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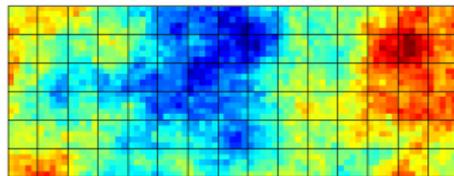
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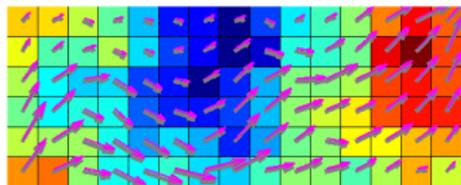
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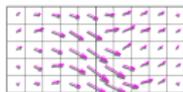
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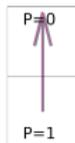
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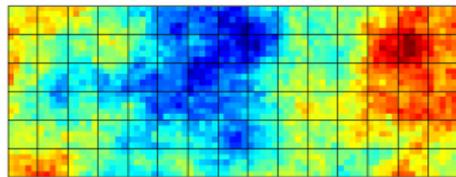
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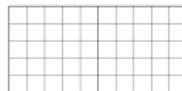
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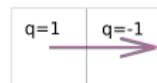
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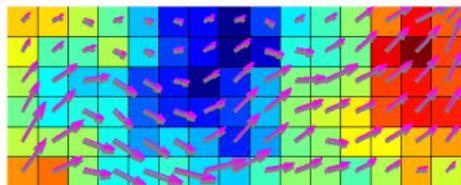
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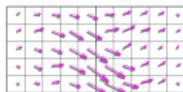
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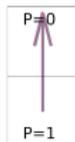
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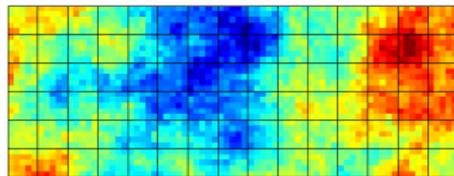
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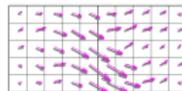
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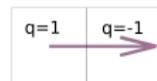
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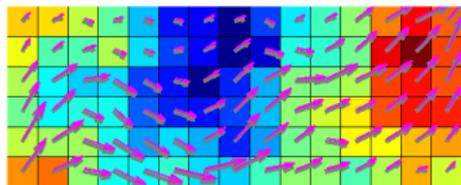
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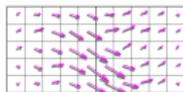
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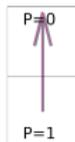
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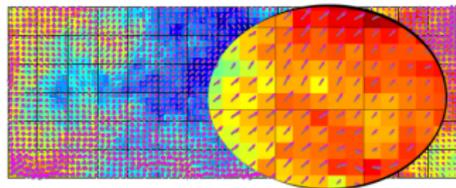
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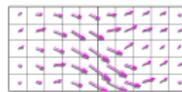
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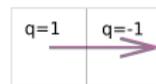
## Multiscale method (4M):



Coarse grid blocks:



Flow problems:



# Multiscale mixed/mimetic method

Hybrid formulation of pressure equation: No-flow boundary conditions

Discrete hybrid formulation:  $(u, v)_m = \int_{T_m} u \cdot v \, dx$

Find  $v \in V$ ,  $p \in U$ ,  $\pi \in \Pi$  such that for all blocks  $T_m$  we have

$$(\lambda^{-1}v, u)_m - (p, \nabla \cdot u)_m + \int_{\partial T_m} \pi u \cdot n \, ds = (\omega g \nabla D, u)_m$$

$$(c_t \frac{\partial p_o}{\partial t}, l)_m + (\nabla \cdot v, l)_m + (\sum_j c_j v_j \cdot \nabla p_o, l)_m = (q, l)_m$$

$$\int_{\partial T_m} \mu v \cdot n \, ds = 0.$$

for all  $u \in V$ ,  $l \in U$  and  $\mu \in \Pi$ .

Solution spaces and variables:  $\mathcal{T} = \{T_m\}$

$$V \subset H^{\text{div}}(\mathcal{T}), \quad U = \mathcal{P}_0(\mathcal{T}), \quad \Pi = \mathcal{P}_0(\{\partial T_m \cap \partial T_n\}).$$

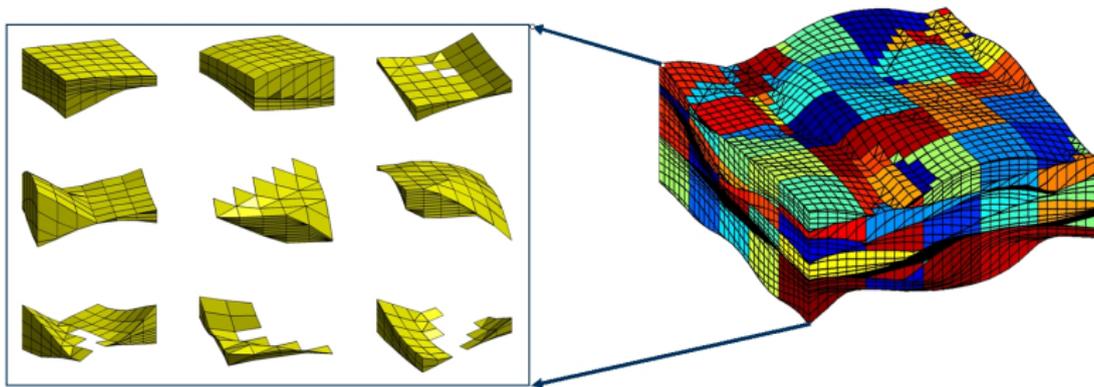
$v = \text{velocity}, \quad p = \text{block pressures}, \quad \pi = \text{interface pressures}.$

# Multiscale mixed/mimetic method

## Coarse grid

Each coarse grid block is a connected set of cells from geomodel.

**Example:** Coarse grid obtained with uniform coarsening in index space.



### Grid adaptivity at well locations:

One block assigned to each cell in geomodel with well perforation.

# Multiscale mixed/mimetic method

Basis functions for modeling the velocity field

Definition of approximation space for velocity:

The approximation space  $V$  is spanned by basis functions  $\psi_m^i$  that are designed to embody the impact of fine-scale structures.

Definition of basis functions:

For each pair of adjacent blocks  $T_m$  and  $T_n$ , define  $\psi$  by

$$\begin{aligned} \psi &= -K\nabla u \text{ in } T_m \cup T_n, \\ \psi \cdot n &= 0 \text{ on } \partial(T_m \cup T_n), \end{aligned} \quad \nabla \cdot \psi = \begin{cases} w_m & \text{in } T_m, \\ -w_n & \text{in } T_n, \end{cases}$$

Split  $\psi$ :  $\psi_m^i = \psi|_{T_m}$ ,  $\psi_n^j = -\psi|_{T_n}$ .

**Basis functions time-independent if  $w_m$  is time-independent.**

### Role of weight functions

Let  $(w_m, 1)_m = 1$  and let  $v_m^i$  be coarse-scale coefficients.

$$v = \sum_{m,i} v_m^i \psi_m^i \quad \Rightarrow \quad (\nabla \cdot v)|_{T_m} = w_m \sum_i v_m^i.$$

→  $w_m$  gives distribution of  $\nabla \cdot v$  among cells in geomodel.

### Choice of weight functions

$$\nabla \cdot v \sim c_t \frac{\partial p_o}{\partial t} + \sum_j c_j v_j \cdot \nabla p_o$$

- Use adaptive criteria to decide when to redefine  $w_m$ .
- Use  $w_m = \phi$  ( $c_t \sim \phi$  when saturation is smooth).

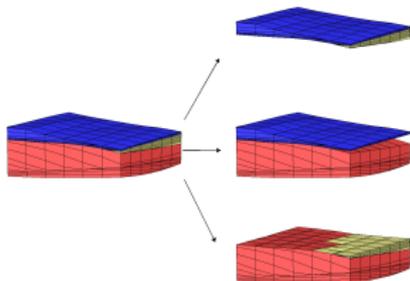
→ **Basis functions computed once, or updated infrequently.**

# Multiscale mixed/mimetic method

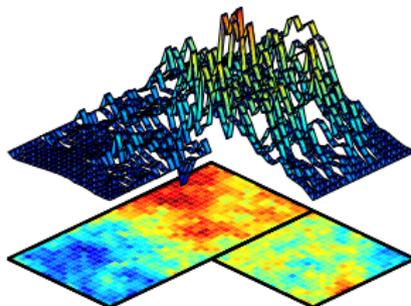
## Workflow

At initial time

Detect all adjacent blocks



Compute  $\psi$  for each domain



For each time-step:

- Assemble and solve coarse grid system.
- Recover fine grid velocity.
- Solve mass balance equations.

# Multiscale mixed/mimetic method

Subgrid discretization: Mimetic finite difference method (FDM)

## Velocity basis functions computed using mimetic FDM

Mixed FEM for which the inner product  $(u, \sigma v)$  is replaced with an approximate explicit form  $(u, v \in H^{\text{div}}$  and  $\sigma$  SPD),

— no integration, no reference elements, no Piola mappings.

May also be interpreted as a multipoint finite volume method.

## Properties:

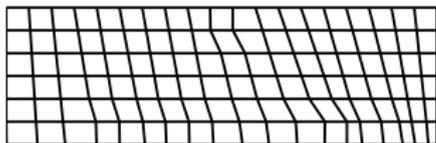
- Exact for linear pressure.
- Same implementation applies to all grids.
- Mimetic inner product *needed* to evaluate terms in multiscale formulation, e.g.,  $(\psi_m^i, \lambda^{-1} \psi_m^j)$  and  $(\omega g \nabla D, \psi_{m,j})$ .

# Multiscale mixed/mimetic method

Mimetic finite difference method vs. Two-point finite volume method

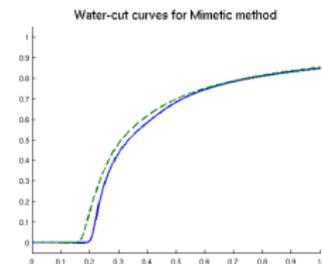
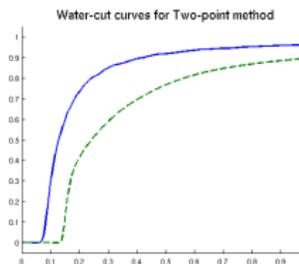
Two-point FD method is “generic”, but ...

Example:

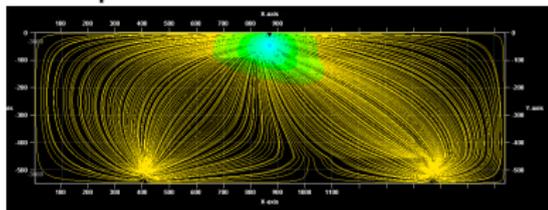


Homogeneous + isotropic,  
symmetric well pattern  
→ equal water-cut.

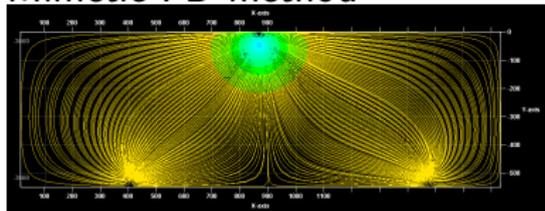
Two-point method + skewed grids  
= grid orientation effects.



Two-point FV method

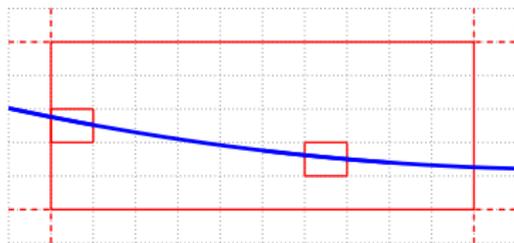


Mimetic FD method



Grid block for cells with a well

- correct well-block pressure
- no near well upscaling
- free choice of well model.



## Alternative well models

- 1 Peaceman model:

$$q_{\text{perforation}} = -W_{\text{block}}(p_{\text{block}} - p_{\text{perforation}}).$$

Calculation of well-index grid dependent.

- 2 Exploit pressures on grid interfaces:

$$q_{\text{perforation}} = -\sum_i W_{\text{face}i}(p_{\text{face}i} - p_{\text{perforation}}).$$

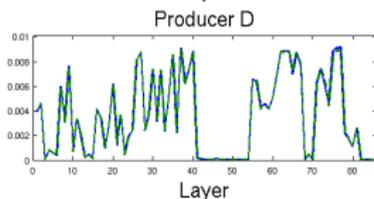
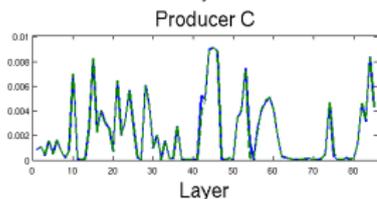
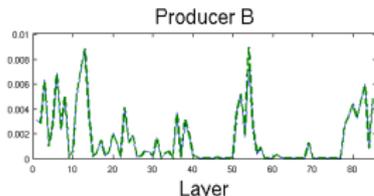
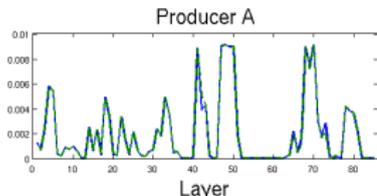
Generic calculation of  $W_{\text{face}i}$ .

# Multiscale mixed/mimetic method

Well modeling: Individual layers from SPE10 (Christie and Blunt, 2001)

**5-spot:** 1 rate constr. injector, 4 pressure constr. producers

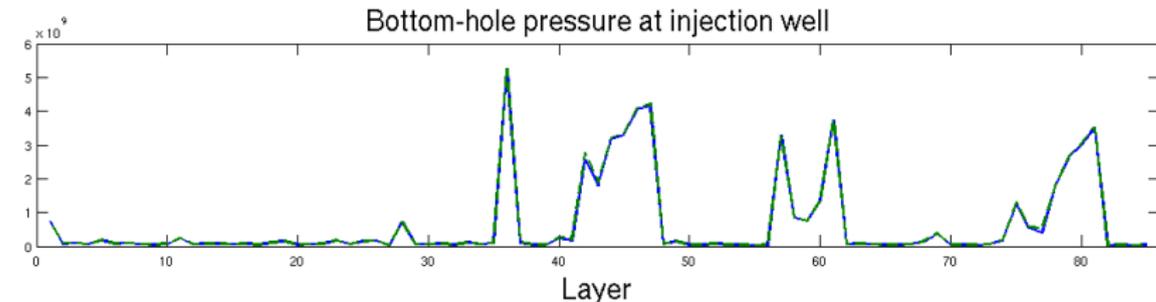
**Well model:** Interface pressures employed.



Distribution of production rates

— Reference  
( $60 \times 220$ )

— Multiscale  
( $10 \times 22$ )



# Multiscale mixed/mimetic method

Layer 36 from SPE10 model 2 (Christie and Blunt, 2001).

**Example:** Layer 36 from SPE10 (Christie and Blunt, 2001).

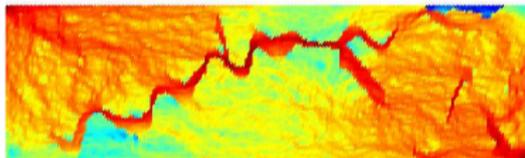
Pressure field computed with mimetic FDM



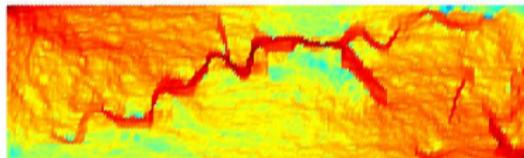
Pressure field computed with 4M



Velocity field computed with mimetic FDM



Velocity field computed with 4M



## Primary features

- Coarse pressure solution, subgrid resolution at well locations.
- Coarse velocity solution with subgrid resolution everywhere.

# Multiscale mixed/mimetic method

Application 1: Fast reservoir simulation on geomodels

**Model:** SPE10 model 2, 1.1 M cells, 1 injector, 4 producers.

Coarse grid:

$5 \times 11 \times 17$

— Reference

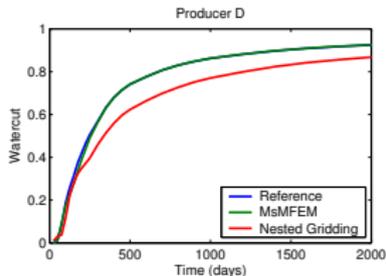
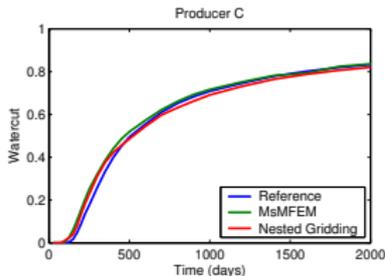
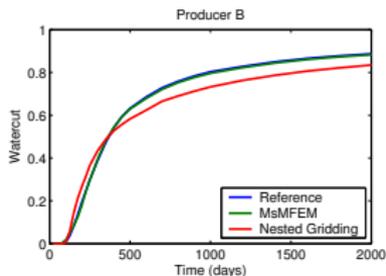
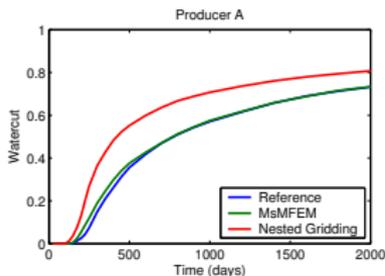
— 4M

— Upscaling +  
downscaling

**4M+streamlines:**

~ 2 minutes on  
desktop PC.

## Water-cut curves at producers A–D



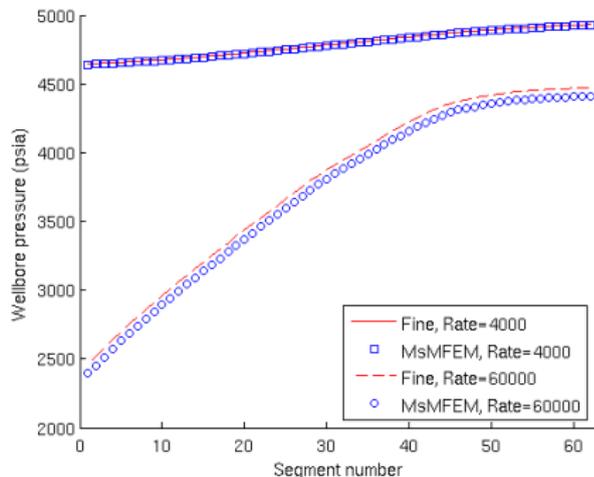
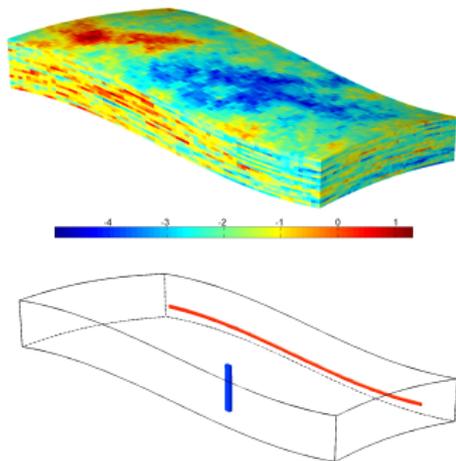
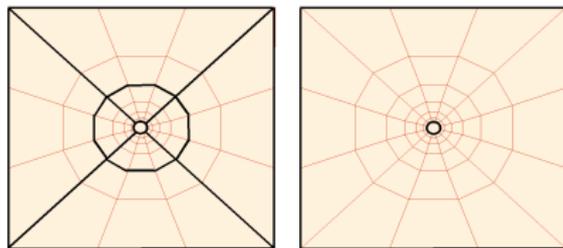
# Multiscale mixed/mimetic method

## Application 2: Near-well modeling / improved well-model

Krogstad and Durlofsky, 2007:

Fine grid to annulus,  
block for each well segment

- No well model needed.
- Drift-flux wellbore flow.

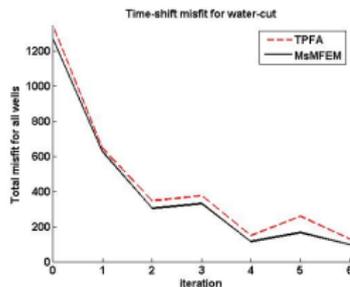
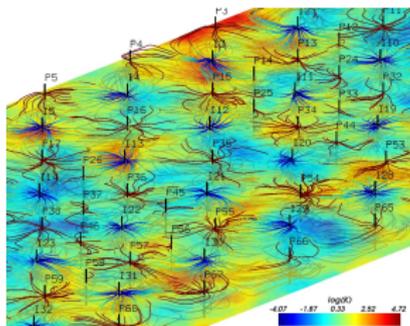


# Multiscale mixed/mimetic method

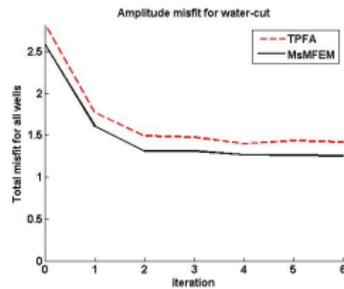
## Application 3: History matching on geological models

Stenerud, Kippe, Datta-Gupta, and Lie, RSS 2007:

- 1 million cells, 32 injectors, and 69 producers
- Matching travel-time and water-cut amplitude at producers
- Permeability updated in blocks with high average sensitivity  
→ Only few multiscale basis functions updated.



Time-residual



Amplitude-residual

**Computation time:**  $\sim$  17 min. on desktop PC. (6 iterations).

## Multiscale mixed/mimetic method:

- Reservoir simulation tool that can take geomodels as input.
- Solutions in close correspondence with solutions obtained by solving the pressure equation directly.
- Computational cost comparable to flow based upscaling.

## Applications:

- Reservoir simulation on geomodels
- Near-well modeling / Improved well models
- History matching on geomodels

# Coarsening of three-dimensional structured and unstructured grids for subsurface flow

## Collaborators:

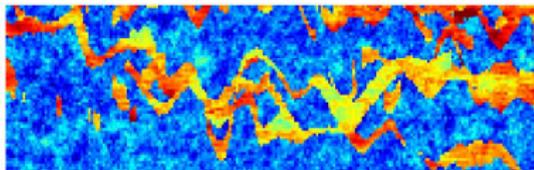
Vera Louise Hauge,  
SINTEF ICT

Yalchin Efendiev,  
Texas A&M

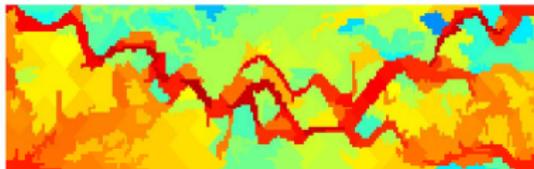
**Task:** Given ability to model velocity on geomodels, and transport on coarse grids:

*Find a suitable coarse grid that resolves flow patterns and minimize accuracy loss.*

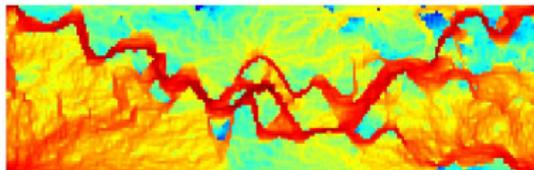
Logarithm of permeability: Layer 37 in SPE10



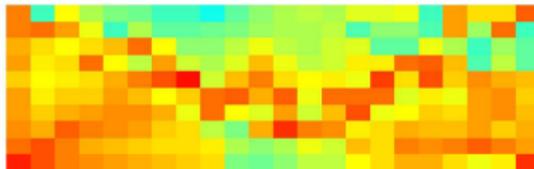
Logarithm of velocity on non-uniform coarse grid: 208 cells



Logarithm of velocity on geomodel



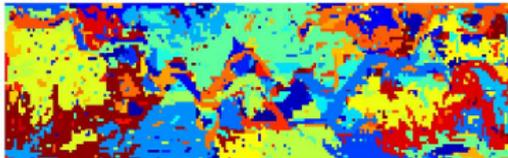
Logarithm of velocity on Cartesian coarse grid: 220 cells



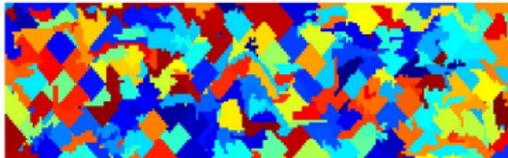
## Coarsening algorithm

- 1 Separate regions with different magnitude of flow.
- 2 Combine small blocks with a neighboring block.
- 3 Refine blocks with too much flow.
- 4 Repeat step 2.

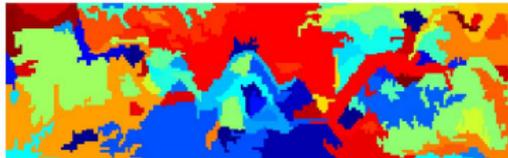
Coarse grid: Initial step, 952 cells



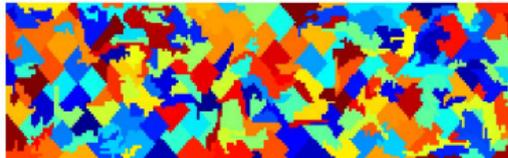
Coarse grid: Step 3, 310 cells



Coarse grid: Step 2, 101 cells



Coarse grid: Final step, 208 cells



Example: Layer 37 SPE10 (Christie and Blunt), 5 spot well pattern.

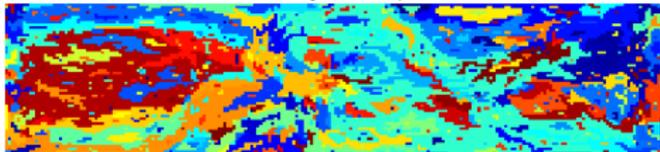
# Grid generation procedure

Example: Layer 1 SPE10 (Christie and Blunt), 5 spot well pattern

**Separate:** Define  $g = \ln |v|$  and  $D = (\max(g) - \min(g))/10$ .

Region  $i = \{c : \min(g) + (i - 1)D < g(c) < \min(g) + iD\}$ .

Coarse grid: Initial step



**Initial grid:**  
connected subregions  
— 733 blocks

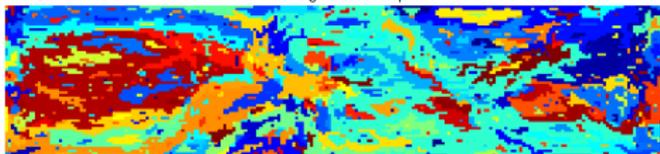
# Grid generation procedure

Example: Layer 1 SPE10 (Christie and Blunt), 5 spot well pattern

**Separate:** Define  $g = \ln |v|$  and  $D = (\max(g) - \min(g))/10$ .

Region  $i = \{c : \min(g) + (i - 1)D < g(c) < \min(g) + iD\}$ .

Coarse grid: Initial step

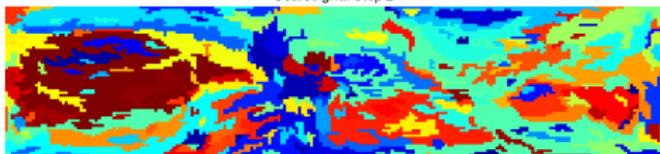


**Initial grid:**  
connected subregions  
— 733 blocks

**Merge:** If  $|B| < c$ , merge  $B$  with a neighboring block  $B'$  with

$$\frac{1}{|B|} \int_B \ln |v| dx \approx \frac{1}{|B'|} \int_{B'} \ln |v| dx$$

Coarse grid: Step 2



**Step 2: 203 blocks**

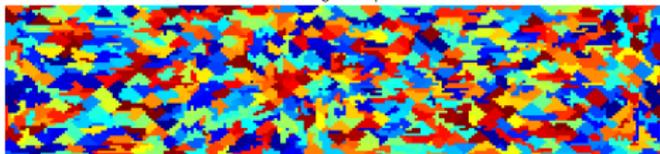
# Grid generation procedure

Example: Layer 1 SPE10 (Christie and Blunt), 5 spot well pattern

**Refine:** If criteria —  $\int_B \ln |v| dx < C$  — is violated, do

- Start at  $\partial B$  and build new blocks  $B'$  that meet criteria.
- Define  $B = B \setminus B'$  and progress inwards until  $B$  meets criteria.

Coarse grid: Step 3



**Step3: 914 blocks**

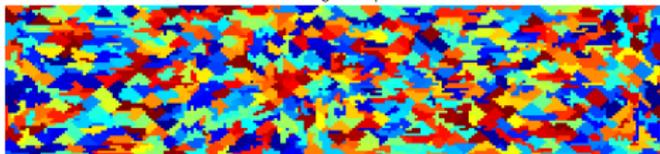
# Grid generation procedure

Example: Layer 1 SPE10 (Christie and Blunt), 5 spot well pattern

**Refine:** If criteria —  $\int_B \ln |v| dx < C$  — is violated, do

- Start at  $\partial B$  and build new blocks  $B'$  that meet criteria.
- Define  $B = B \setminus B'$  and progress inwards until  $B$  meets criteria.

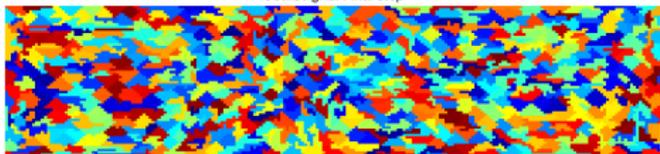
Coarse grid: Step 3



**Step3: 914 blocks**

**Cleanup:** Merge small blocks with adjacent block.

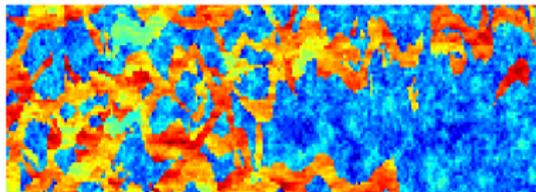
Coarse grid: Final step



**Final grid: 690 blocks**

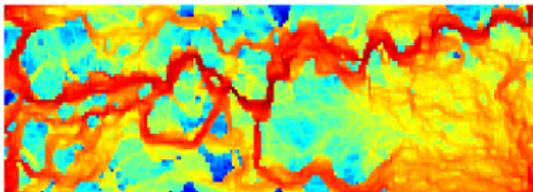
# Layer 68 SPE10, 5 spot well pattern

Logarithm of permeability: Layer 68

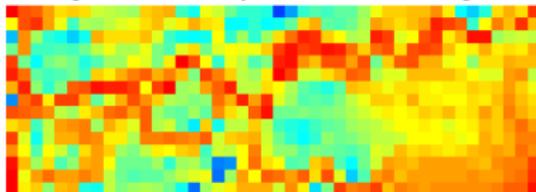


Geomodel: 13200 cells

Logarithm of velocity on geomodel

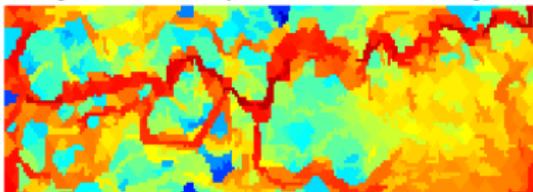


Logarithm of velocity on Cartesian coarse grid



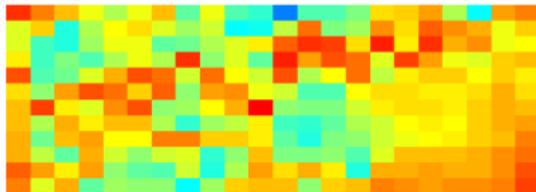
Coarse grid: 660 cells

Logarithm of velocity on non-uniform coarse grid



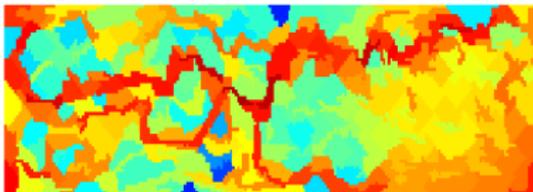
Coarse grid: 649 cells

Logarithm of velocity on Cartesian coarse grid



Coarse grid: 264 cells

Logarithm of velocity on non-uniform coarse grid



Coarse grid: 257 cells

### Experimental setup:

**Model:** Incompressible two-phase flow (oil and water).

**Initial state:** Completely oil-saturated.

**Relative permeability:**  $k_{rj} = s_j^2$ ,  $0 \leq s_j \leq 1$ .

**Viscosity ratio:**  $\mu_o/\mu_w = 10$ .

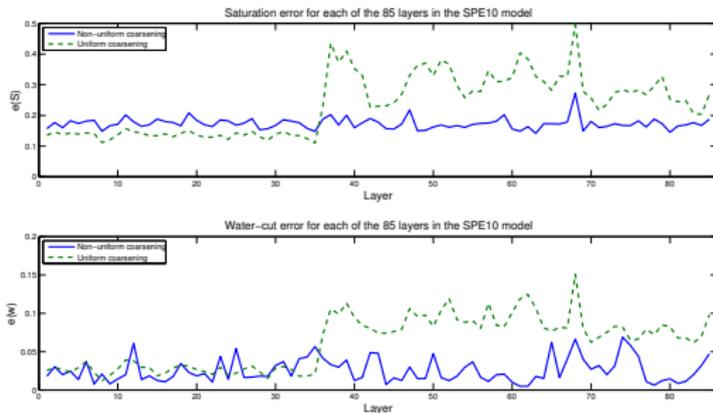
### Error measures: (Time measured in PVI)

**Saturation error:** 
$$e(S) = \int_0^1 \frac{\|S(\cdot,t) - S_{\text{ref}}(\cdot,t)\|_{L^1(\Omega)}}{\|S_{\text{ref}}(\cdot,t)\|_{L^1(\Omega)}} dt.$$

**Water-cut error:** 
$$e(w) = \|w - w_{\text{ref}}\|_{L^2([0,1])} / \|w_{\text{ref}}\|_{L^2([0,1])}.$$

# Example 1: Geomodel = individual layers from SPE10

5-spot well pattern, upscaling factor  $\sim 20$



Geomodel:  
 $60 \times 220 \times 1$

Uniform grid:  
 $15 \times 44 \times 1$

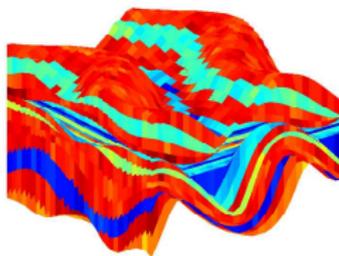
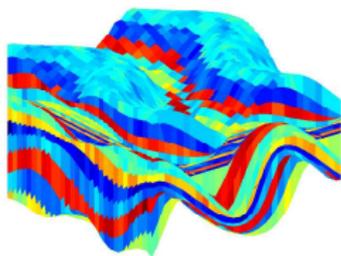
Non-uni. grid:  
619–734 blocks

## Observations:

- First 35 layers smooth  $\Rightarrow$  Uniform grid adequate.
- Last 50 layers fluvial  $\Rightarrow$  Uniform grid inadequate.
- Non-uniform grid gives consistent results for all layers.

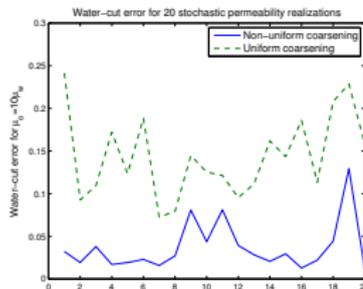
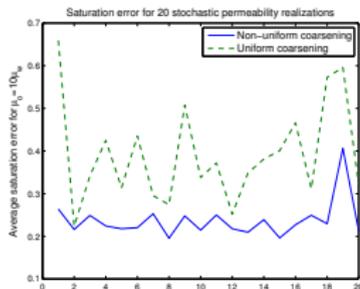
# Example 2: Geomodel = unstructured corner-point grid

20 realizations from lognormal distribution, Q-of-5-spot well pattern, upsc. factor  $\sim 25$



$\Leftarrow$  2 realizations.

Geomodel:  
15206 cells



Uniform grid:  
838 blocks

Non-uni. grid:  
647–704 blocks

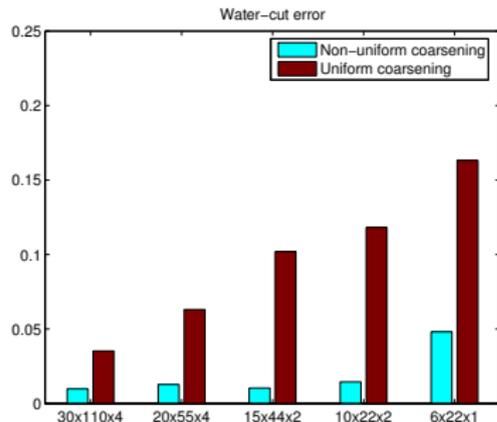
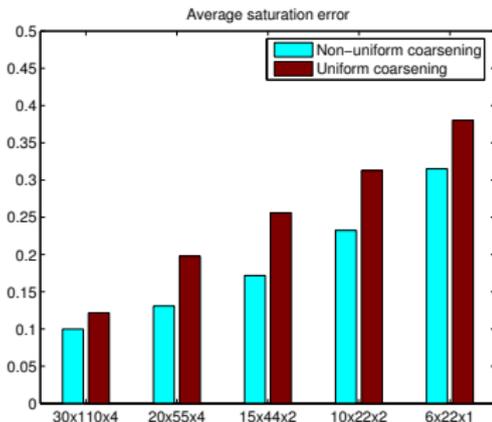
## Observations:

- Coarsening algorithm applicable to unstructured grids  
— accuracy consistent with observations for SPE10 models.
- Results obtained with uniform grid (in index space) inaccurate.

# Example 3: Geomodel = four bottom layers from SPE10

Robustness with respect to degree of coarsening, 5-spot well pattern

	Number of cells in grid (upscaling factor 4–400)				
Uniform grid	30x110x4 13200	20x55x4 4400	15x44x2 1320	10x22x2 440	6x22x1 132
Non-U. grid	7516	3251	1333	419	150

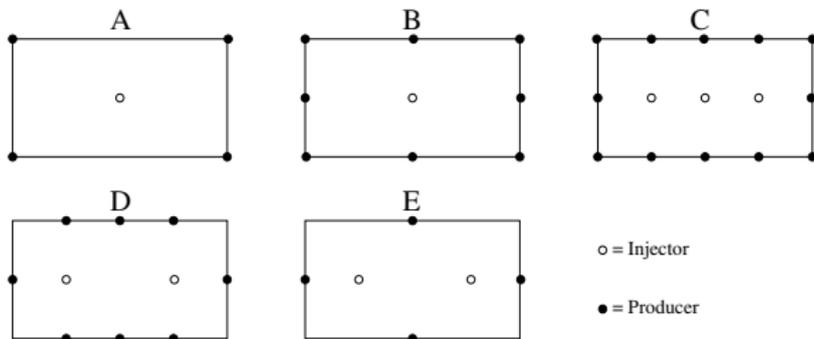


## Observations:

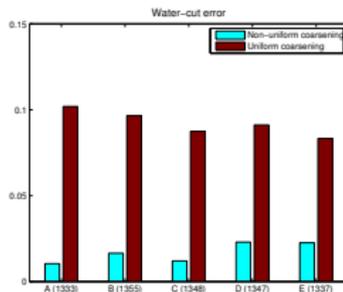
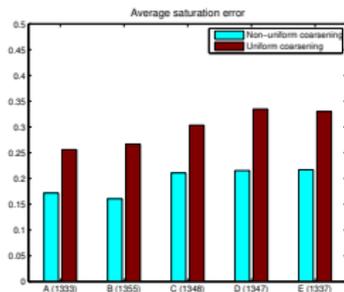
- Non-uniform grid gives better accuracy than uniform grid.
- Water-cut error almost grid-independent for non-uniform grid.

# Example 4: Geomodel = four bottom layers from SPE10

Robustness with respect to well configuration, upscaling factor  $\sim 40$



Wellpatterns



Uniform grid:  
 $15 \times 44 \times 2$

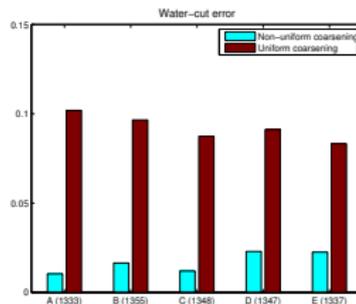
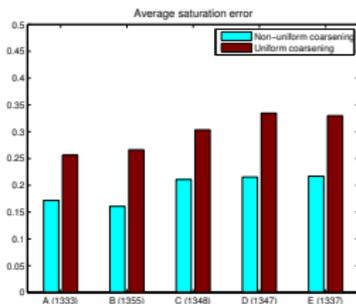
Non-uniform grid  
 $\sim 1320$  blocks

- Non-uniform grid gives better accuracy than uniform grid  
— substantial difference in water-cut error for all cases.

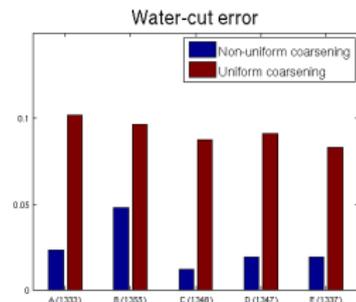
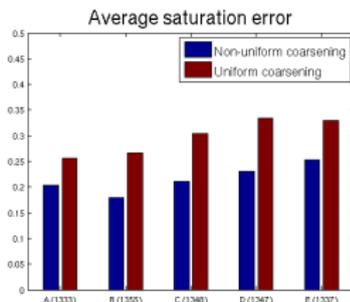
# Example 5: Geomodel = four bottom layers from SPE10

Dependency on initial flow conditions, upscaling factor  $\sim 40$

Grid generated with respective well patterns.



Grid generated with pattern C

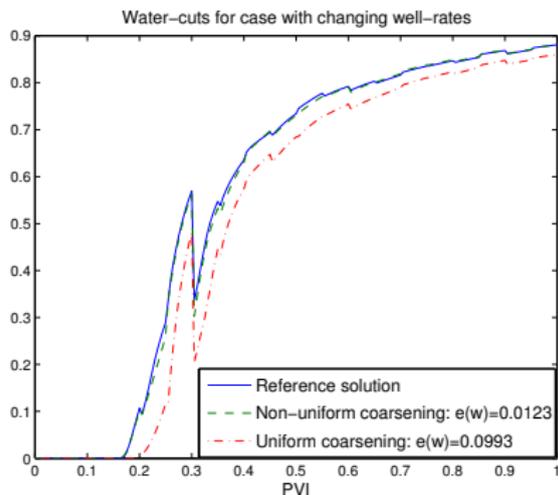


## Observation:

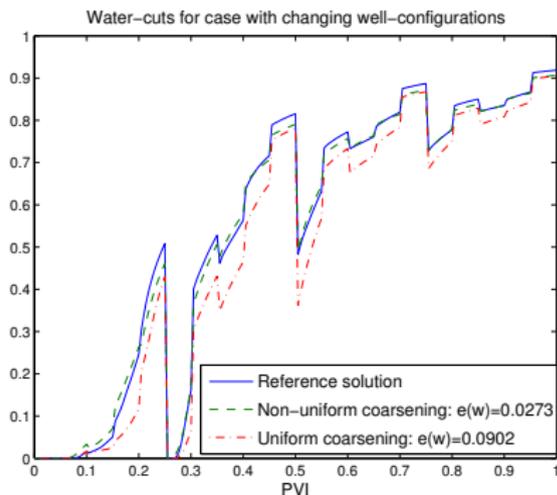
Grid resolves high-permeable regions with good connectivity  
— Grid need *not* be regenerated if well pattern changes.

# Example 6: Geomodel = four bottom layers from SPE10

Robustness with respect changing well positions and well rates, upscaling factor  $\sim 40$



5-spot, random prod. rates  
grid generated with equal rates



well patterns: 4 cycles A–E  
grid generated with pattern C

## Observations:

- NU water-cut tracks reference curve closely: 1%–3% error.
- Uniform grid gives  $\sim 10\%$  water-cut error.

## Flashback:

- A generic semi-automated algorithm for generating coarse grids that resolve flow patterns has been presented.
- Solutions are significantly more accurate than solutions obtained on uniform coarse grids with similar number of cells.
- Water-cut error: 1%–3% — pseudofunctions superfluous.
- Grid need **not** be regenerated when flow conditions change!

## Potential application:

User-specified grid-resolution to fit available computer resources.

## Relation to other methods:

Belongs to family of flow-based grids<sup>a</sup>: designed for flow scenarios where heterogeneity, rather than gravity, dominates flow patterns.

---

<sup>a</sup>Garcia, Journel, Aziz (1990,1992), Durlofsky, Jones, Milliken (1994,1997)

# I have a dream ...

