### A Model of Human Autonomy Interaction: Implications for Human-Autonomy Teaming

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# **Autonomous Systems**

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# **How Will we Best Combine** Humans with System Autonomy?

Level 0: Fully Human

Level 1: Some Assistance

Level 2: Human must Monitor & Intervene





Level 3: Fully Autonomous Some of the Time





Level 4: **Fully Autonomous** 



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### Status of Autonomous **Vehicle Performance**

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Human Drivers: Miles/Crash

491,641 \*2015 NHTSA = Miles/Fatal Crash = 95,128,092 \*2015 NHTSA

#### Miles Driven per Disengagement\*\*

Manufacturer	2015	2016	2017
Google/ Waymo	1,244	5,128	5,596
Delphi	41	17.5	22.4
Nissan	14	146	208
Mercedes- Benz	1.5	2.0	4.5

\*\*Disengagement reports in CA

Autonomous Vehicles would need to exceed the performance of human drivers to be safer on their own.

Until then, they require that Human drivers be alert and able to intervene when needed

**Biggest Challenge:** Human Oversight of Autonomy

#### Automation may be useful for certain tasks



• But if we expect people to be able to successfully oversee the automation, they are likely to fail at this much too often due to loss of SA (either intentionally, or unintentionally)

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### Synergistic Human-Autonomy Integration



Human – Autonomy Integration that is Smooth, Simple, & Seamless...

### Need Effective Synergy of the Human/Autonomy Team

### Synergistic human & autonomy team is

### critical to success

- Overseeing what system is doing
- Intervening when needed
- Sharing and offloading of tasks
- Collaboration on functions
- Coordinated actions



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# Factors that Affect Trust in Automation

- System
   Reliability
  - Actual
    - Subjective
    - Recency of Failure
  - System Validity
  - System Understandability
  - System Orderstandability
     System Predictability
- Individual
  - Self-efficacy
    - Ability of self to perform task
  - Individual Differences
    - General Trust
    - Personal Characteristics
- Situational
  - Time constraints
  - Workload
  - Effort Required
  - Need for Attention to Other Tasks





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## SA is critical to Autonomy Oversight & Interaction



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### Often Poor Understanding of Automation State and Actions



Ability to project behavior of system is key to successful team work

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# Will you be ready for the unexpected?



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# **Out-of-the Loop**

- Low SA on how the automation is performing
  - Slow to detect problems with system or automation
  - Slow to regain understanding of what it is doing and taking over manually
- Loss of Situation Awareness
  - Vigilance , Monitoring and Trust
  - Changes in information feedback
     Intentional
    - Unintentional
  - Level of Engagement
    - Active vs. Passive processing





## The Automation Conundrum SA Technologies

The more automation is added to a system, and the more reliable and robust that automation is, the less likely that human operators overseeing the automation will be aware of critical information and able to take over manual control when needed.

**Attention Allocation** 

Engagement

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### Automation Interaction Paradigm: Choices in Automation Design

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### **Levels of Automation**

Processing Stage	Situation Aw	vareness	Decision M	laking	Implementation
ber and Endsley (1997)	Monitoring & Informa	tion Presentation	Option Generation	Action Selection	Implementation
asuraman et al. (2000)	Information Filtering	Information Integration	Action Sele	ection	Action Implementation
Situ Awar	ation reness		Decision Making		Task mplementation
<ul> <li>Significant be systems that information comprehensi</li> </ul>	enefit from integrate needed for on (Level 2 SA)	• <u>5</u> c v c	Significant benefits when sys correct, but decreases perfor when system is incorrect due lecision biasing	stem is • Sig rmance pe e to rep	nificant benefits to rformance for routine, petitive manual labor
<ul> <li>Information can limit level</li> </ul>	on (level 3 SA) filtering systems el 3 SA (projection <u>)</u> practing	• <u>\$</u> c	Slower performance due to r compare recommendations t system information	• M need to ov to wo sy:	lanual workload may be lower erall, but Increases in cognitive orkload at peak times and for stems low reliability
performance	cueing systems	• I	ower SA and increases in O problems	OTL • Lo pro	wer SA and significant OOTL oblems for automation that
create good	performance when oor performance	• ( t	Option Selection less of an is han Option Generation	sue tas	sks and continuous control tasl

Critiquing systems, and contingency

planning systems helpful

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when wrong

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# Human-Autonomy Interaction SATechnologies

	MOOTOTTOTTIL BASALLAIL
<ul> <li>Robustness</li> <li>The degree to which th understand, and appro- conditions</li> </ul>	e autonomy can sense, priately handle a wide range of
<ul> <li>Span of Control</li> <li>From only very specific autonomy that controls system.</li> </ul>	tasks for specific functions, up to a wide range of functions on a
<ul> <li>Control Granularity</li> <li>Level of detail in the breakdown of tasks for control</li> </ul>	Goal-Based Control Playbook Control Programmable Control Manual Control

### Supporting Operator SA – Automation Interface

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#### Information Presentation

- Information required clearly presented
- Detailed guidelines on creating effective interfaces
  - Level 1, 2 & 3 SA; Confidence Level; Complexity; Alarms
- Information Salience
  - State of automation, modes, boundary conditions
- Mode Transition Support
  - To engage automation
  - Unexpected transitions to manual
- System Transparency
  - Why is it doing what it is doing?
- Understandability
  - What is it doing?
- Predictability
  - What will it do next?

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### SAOD Automation Design Principles: Tesla Evaluation

Support Human Understanding of Autonomous Systems			
1	Automate only if necessary – avoid out-of-the-loop problems if possible	0	Combined ACC/Autosteer creates ar out-of-the-loop issue and added complexity in predicting system behavior.
2	Use automated assistance for carrying out routine tasks rather than higher-level cognitive functions	•	Key decisions regarding route selection and route following left to driver. Automation of many routine tasks like headlight and brights on/off, garage door operation, backing camera activation, locking/unlocking useful. Auto-braking inconsistent.
3	Provide SA support rather than decisions	0	Most decisions left to driver. Speed limit and lane departure warnings beneficial. Exceedance of speed limit needs continued display with more salient representation (e.g. red outline). Side collision warnings not salient.
4	Keep the operator in control and in the loop	0	Driver is in control of selection to use each automated feature. Driver engagement during Autosteer/ACC is low. New strategies are needed to incorporate the driver and improve engagement.
5	Avoid the proliferation of automated modes	•	Multiple modes and mode interactions create complexity and unexpected behaviors. Better integration of mode operations and <u>deconfliction</u> of mode activation/deactivation methods neeced to improve mode operation and awareness.
6	Make modes and system states salient	•	Good display of current modes. Audo cues of unanticipated transitions to manual control lack needed salience Unique audio cues also needed to alert driver to partial mode changes (e.g. <u>Autosteer</u> off, but ACC still on).
7	Enforce automation consistency	0	Consistency in the terminology and information placement between modes was good. Some unexpected behaviors arose from mode interactions.
8	Avoid advanced queuing of tasks	•	Autosteer, ACC and Navigation all set up tasks to be carried out in advance which create the lowest levels of SA. Approaches that maintain operator involvement in the execution of tasks should be considered.
9	Avoid the use of information cueing		No information cueing provided
10	Decision support should create human/system symbiosis	N/A	No decision support systems provided
11	Provide automation transparency	0	Displays of the road and vehicles sensed by the system good for supporting shared SA with driver and provide projection of system actions. Improvements in supporting understandability of system actions and predictability of braking and speed changes are needed.

# SAOD Automation Design Principles: Tesla Evaluation

Minimize Complexity of Autonomous Systems			
12	Ensure logical consistency across features and modes	0	Some unexpected behaviors arose from mode interactions, particularly as situations changed. Modes behaviors should be reviewed and modified to consider such interactions in context to conform to driver expectations.
13	Minimize logic branches	0	System complexity increased as new rules were added to the system. Minimize complexity by reducing the linkages and conditional operations contained in the autonomy, avoiding modes with their multiple-branch logic as much as possible.
14	Map system functions to the goals and mental models of users	0	A clear mapping between user goals and system functions should be present, for instance merging with traffic or exiting highways could be single step actions, rather than requiring multiple interactions with different modes and an understanding of how those interact.
15	Minimize task complexity		Actions to interact with the automation were simple and intuitive.
Support Situation Awareness			
16	Integrate information to support comprehension of information (level 2 SA)	0	Display of lane and vehicles in front are good. Improved display of objects on the sides, blind spot, and rear of vehicle are needed. Improved display of exceedance of speed limits, obstacles below bumper, stationary vs moving objects on sides of cars are needed
17	Provide assistance for SA projections (level 3 SA)	0	Power and range projections good. Improved display to predict actions of autonomy needed, particularly those it <u>can not</u> handle. Improved display of future road hazards, traffic, and side collision warnings needed.
18	Use information filtering carefully	$\Theta$	Automatic replacement of information displays (e.g. presenting phone call information) covered only low priority data.
19	Support assessments of confidence in composite data		No confidence information associated with system provided.
20	Support system reliability assessments	•	Trust and effective judgments on when to intervene depend on an accurate assessment of system reliability for performing the task at hand. Interfaces should make explicit how well the autonomy is curren:ly performing and its ability to handle upcoming or contemplated tasks.
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### **Manned-Unmanned Teaming**

### Will require:

- Flexible autonomy
  - Smooth transition of functions
- Simple operation
  - Low granularity of control (goal level)
  - High level of robustness
  - Wide span of operation
- Shared situation awareness
- Informed trust
- Computational models of SA and decision making

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# Shared SA between the system and the operators

- Understanding of its status
- How well is it functioning
- When interventions are needed and what kind
- How the system's status effects operator tasking and vice-versa



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# Conclusions

- System Autonomy is being developed for a wide variety of applications
- Need to develop robust, reliable and transparent autonomy
- For most systems Human-Autonomy Teaming will be critical to successful implementation
- To maintain SA and manageable workload requires careful design of
  - System interface
  - Automation paradigms
- Shared SA to provide effective manned-unmanned operations

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