

# Convex optimization

## Why ? What ? How ?

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## Questions and comments ...

... are **more than welcome**, at any time !

Slides **will be** available on the web :

<http://www.core.ucl.ac.be/~glineur/>

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## References

This lecture's material relies on several references (see at the end), but most main ideas can be found in:

◇ **Convex Optimization**,

Stephen **BOYD** and Lieven **VANDENBERGHE**,

Cambridge University Press, 2004 (and **on the web**)

# Motivation

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## Modelling and decision-making

Help to choose the **best** decision

Decision  $\leftrightarrow$  vector of variables  
Best  $\leftrightarrow$  objective function  
Constraints  $\leftrightarrow$  feasible domain

}  $\Rightarrow$  **Optimization**

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## Use

- ◇ **Numerous** applications in practice
- ◇ Resolution methods **efficient** in practice
- ◇ Modelling and solving **large-scale** problems

# Introduction

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## Applications

- ◇ **Planning, management and scheduling**  
Supply chain, timetables, crew composition, etc.
- ◇ **Design**  
Dimensioning, structural optimization, networks
- ◇ **Economics and finance**  
Portfolio optimization, computation of equilibrium
- ◇ **Location analysis and transport**  
Facility location, circuit boards, vehicle routing
- ◇ And lots of others ...

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## Two facets of optimization

### ◇ Modelling

Translate the problem into mathematical language  
(sometimes trickier than you might think)



Formulation of an optimization problem



### ◇ Solving

Develop and implement algorithms that are efficient  
in *theory* and in *practice*

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## Close relationship

◇ Formulate models that you know how to solve



◇ Develop methods applicable to real-world problems

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## Classical formulation

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$

(finite dimension)

Often, we define

$$X = \{x \in \mathbb{R}^n \mid g_i(x) \leq 0 \text{ and } h_j(x) = 0 \text{ for } i \in \mathcal{I}, j \in \mathcal{E}\}$$

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## Possible situations: optimal value

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$

Optimal value  $f^* = \inf\{f(x) \mid x \in X\}$

a.  $X = \emptyset$  : **infeasible** problem (convention:  $f^* = +\infty$ )

b.  $X \neq \emptyset$  : feasible problem ; in this case

(a)  $f^* > -\infty$  : **bounded** problem

(b)  $f^* = -\infty$  : **unbounded** problem



## Possible situations: optimal set

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$

Optimal value  $f^*$  is not always attained

Consider the **optimal set**  $X^* = \{x^* \in X \mid f(x^*) = f^*\}$

- a.  $X^* \neq \emptyset$  : **solvable** problem  
(at least one optimal solution)
- b.  $X^* = \emptyset$  : **unsolvable** problem.

There exists feasible, bounded unsolvable problems !

$$\min \frac{1}{x} \text{ such that } x \in \mathbb{R}_+ \text{ gives } f^* = 0 \text{ but } X^* = \emptyset$$

# Convex optimization: plan

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## Why

- a. Nice case: linear optimization
  - b. Algorithms and guarantees
- 

## What

- a. Convex problems: definitions and examples
- 

## How

- a. Algorithms: interior-point methods
- b. Guarantees: duality
- c. Framework: conic optimization

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# Linear optimization: three examples

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## A. Diet problem

Consider a set of different foods for which you know

- ◇ Quantities of calories, proteins, glucids, lipids, vitamins contained per unit of weight
- ◇ Price per unit of weight

Given the **nutritional recommendations** with respect to daily supply of proteins, glucids, etc, **design** an **optimal**, i.e. meeting the constraints with the lowest cost

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## Formulation

- ◇ Index  $i$  for the food types ( $1 \leq i \leq n$ )
- ◇ Index  $j$  for the nutritional components ( $1 \leq j \leq m$ )
- ◇ **Data** (per unit of weight) :
  - $c_i \rightarrow$  price of food type  $i$ ,
  - $a_{ji} \rightarrow$  amount of component  $j$  in food type  $i$ ,
  - $b_j \rightarrow$  daily recommendations for component  $j$
- ◇ **Unknowns**:
  - Quantity  $x_i$  of food type  $i$  in the optimal diet

## Formulation (continued)

This is a **linear** problem:

$$\min \sum_{i=1}^n c_i x_i$$

such that

$$x_i \geq 0 \quad \forall i \quad \text{and} \quad \sum_{i=1}^n a_{ji} x_i = b_j \quad \forall j$$

Using matrix notations

$$\min c^T x \quad \text{such that} \quad Ax = b \quad \text{and} \quad x \geq 0$$

This is a one of the most **simple** problems, and can be solved for large dimensions

(1947:  $9 \times 77$  ; today:  $m$  and  $n \approx 10^7$ )

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## B. Assignment problem

Given

- ◇  $n$  workers
- ◇  $n$  tasks to accomplish
- ◇ the amount of time needed for each worker to execute each of the tasks

**Assign** (bijectively) the  $n$  tasks to the  $n$  workers so that the total execution time is minimized

This is a discrete problem with an (a priori) exponential number of potential solutions ( $n!$ )  
→ explicit enumeration is impossible in practice

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## Formulation

First idea:  $x_i$  denotes the number of the task assigned to person  $i$  ( $n$  integer variables between 1 and  $n$ )

**Problem** : how to force a bijection ?

Better formulation:

◇ Index  $i$  for workers ( $1 \leq i \leq n$ )

◇ Index  $j$  for tasks ( $1 \leq j \leq n$ )

◇ **Data** :

$a_{ij} \rightarrow$  duration of task  $j$  for worker  $i$

◇ **Unknowns**:

$x_{ij}$  binary variable  $\{0, 1\}$  indicating whether worker  $i$  executes task  $j$



## Formulation (continued)

$$\min \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_{ij}$$

such that

$$\sum_{i=1}^n x_{ij} = 1 \quad \forall j, \quad \sum_{j=1}^n x_{ij} = 1 \quad \forall i, \quad \text{and } x_{ij} \in \{0, 1\} \quad \forall i \quad \forall j$$

- ◇ Higher number of variables ( $n^2$ ) → more difficult ?
- ◇ Linear problem with integer (binary) variables  
→ requires completely different algorithms
- ◇ But bijection constraint is simplified and linearized

Although it looks more difficult than A., this problem can also be solved very efficiently !

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## C. Travelling salesman problem

Given

- ◇ a travelling salesman that has to visit  $n$  cities going through each city once and only once
- ◇ the distance (or duration of the journey) between each pair of cities

**Find** an optimal tour that visits each city once with minimal length (or duration)

Also a **discrete** and **exponential** problem

Other application : soldering on circuit boards

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## Formulation

First idea:  $x_i$  describes city visited in position  $i$  during the tour ( $n$  integer variables between 1 and  $n$ )

**Problem** : how to require that each city is visited ?

Better formulation:

◇ Indices  $i$  and  $j$  for the cities ( $1 \leq i, j \leq n$ )

◇ **Data** :

$a_{ij} \rightarrow$  distance (or journey duration) between  $i$  and  $j$

◇ **Unknowns**:

$x_{ij}$  binary variable  $\{0, 1\}$  indicating whether the trip from city  $i$  to city  $j$  is part of the trip

## Formulation (continued)

$$\min \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_{ij}$$

such that

$$\sum_{i=1}^n x_{ij} = 1 \quad \forall j, \quad \sum_{j=1}^n x_{ij} = 1 \quad \forall i, \quad x_{ij} \in \{0, 1\} \quad \forall i \quad \forall j$$

and  $\sum_{i \in S, j \notin S} x_{ij} \geq 1 \quad \forall S$  with  $S \subseteq \{1, \dots, n\}, 1 < |S| < n$

- ◇ High (exponential) number of constraints
- ◇ Problem is **a lot harder** than A./B. (max  $n \approx 10^4$ )

# Algorithms and complexity

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## Why are these three problems different ?

Three **linear** problems: a priori among the simplest ... ?

- ◇ A. Diet: continuous variables  
→ (continuous) linear optimization
- ◇ B. Assignment: discrete variables + expon. # of soln.  
→ linear integer optimization
- ◇ C. Salesman: discrete variables + exp. # of cons./soln.  
→ linear integer optimization

However, B is **not** more difficult than A  
while C is **a lot** harder than A and B !

# Convex optimization: plan

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## Algorithmic complexity

Difficulty of a problem depends on the

efficiency of methods that can be applied to solve it

⇒ what is a **good** algorithm ?

- ◇ Solves the problem (approximately)
- ◇ Until the middle of the 20<sup>th</sup> century:  
in **finite** time (number of elementary operations)
- ◇ Now (computers):  
in **bounded** time (depending on the problem size)  
→ algorithmic **complexity** (worst / average case)

Big distinction: **polynomial** ↔ **exponential** complexity

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## Algorithms for linear optimization

For linear optimization with **continuous** variables:  
very efficient algorithms ( $n \approx 10^7$ )

- ◇ **Simplex** algorithm (Dantzig, 1947)

*Exponential* worst-case complexity but ...

*Very* efficient in practice (worst-case is rare)

- ◇ **Ellipsoid** method (analyzed by Khachiyan, 1978)

*Polynomial* worst-case complexity but ...

*Poor* practical performance (high-degree polynomial)

- ◇ **Interior-point** methods (Karmarkar, 1985)

*Polynomial* worst-case complexity and ...

*Very* efficient in practice (large-scale problems)



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## Algorithms for linear optimization (continued)

For linear optimization with **discrete** variables:  
algorithms a lot less efficient, because problem is intrin-  
sically exponential (cf. class of *NP-complete* problems)

- ◇ Continuous relaxation (i.e. outer **approximation**)

- ◇ Branch and bound

(i.e. explore an **exponential** solution tree + pruning)

→ Very sophisticated algorithms/heuristics

but still **exponential** worst-case

→ Middle-scale or even small-scale problems ( $n \approx 10^2$ )  
can already be intractable

→ Discrete C. is a lot harder to solve than continuous A.

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## What about the assignment problem B. ?

Why can it be solved efficiently, despite being discrete ?  
One can relax variables  $x_{ij} \in \{0, 1\}$  by  $0 \leq x_{ij} \leq 1$   
**without changing** the optimal value and solutions !

→ it was a fake discrete problem

→ we obtain a continuous linear optimization formulation

→ an example of why **reformulation** is sometimes **crucial**

In general, if one can replace the binary variables by continuous variables with an additional **polynomial** number of linear constraints, the resulting problem can be solved in polynomial time

Combinatorial/integer/discrete problems  
are **not always** difficult !

# Nonlinear vs. convex optimization

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## Why nonlinear optimization ?

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$

where  $X$  is defined (most of the time) by

$$X = \{x \in \mathbb{R}^n \mid g_i(x) \leq 0 \text{ and } h_j(x) = 0 \text{ for } i \in \mathcal{I}, j \in \mathcal{E}\}$$

Linear optimization: any **affine** functions for  $f$ ,  $g_i$  and  $h_j$   
**but** it does not permit satisfactory modelling of all practical problems

- need to consider **nonlinear**  $f$ ,  $g_i$  and  $h_j$
- nonlinear optimization

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## A taxonomy

- ◇ Deterministic or stochastic problem
- ◇ Accurate data or inaccurate/fuzzy (robustness)
- ◇ Single or multiple objectives
- ◇ Constrained or unconstrained problem
- ◇ Functions described analytically or using a black box
- ◇ Continuous functions or not, differentiable or not
- ◇ General, polynomial, quadratic, linear functions
- ◇ Continuous or discrete variables

Switch categories: sometimes with *reformulations*

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## Back to complexity

Discrete sets  $X$  can make the problem difficult  
(with exponential complexity)

but even **continuous** problems can be difficult!

Consider a **simple** unconstrained minimization

$$\min f(x_1, x_2, \dots, x_{10})$$

with smooth  $f$  (Lipschitz continuous with  $L = 2$ ):

One can show that for **any algorithm** there exists some functions where at least  $10^{20}$  iterations (function evaluations) are needed to find a global solution with accuracy better than 1% ! (this is a **theorem**)

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## Two paradigms

- ◇ Tackle **all** problems without any efficiency guarantee
  - Traditional **nonlinear** optimization
  - (Meta)-Heuristic methods
- ◇ **Limit** the scope to some classes of problems **and** get in return an efficiency **guarantee** (complexity)
  - **Linear** optimization
    - \* very fast specialized algorithms
    - \* but sometimes too limited in practice
  - **Convex** optimization (this lecture)
    - \* (slightly) less efficient but much more general

**Compromise:** generality  $\leftrightarrow$  efficiency

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# Convex optimization

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## Introduction

$$\min f(x) \text{ such that } x \in X$$

A feasible solution  $x^*$  is a

◇ **global** minimum iff  $f(x^*) \leq f(x) \forall x \in X$

◇ **local** minimum iff there exists an open neighborhood  $V(x^*)$  such that

$$f(x^*) \leq f(x) \forall x \in X \cap V .$$

Global minimum  $\Rightarrow$  local minimum

Global minima are more interesting but also more difficult to find ... but the notion of **convexity** can help us !



## Convexity definitions

◇ A set  $S \subseteq \mathbb{R}^n$  is **convex** iff

$$\lambda x + (1 - \lambda)y \in S \quad \forall x, y \in S, \lambda \in [0, 1]$$

◇ A function  $f : S \mapsto \mathbb{R}$  is **convex** iff

$$f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y) \quad \forall x, y, \lambda \in [0, 1]$$

(this imposes that the domain  $S$  is convex)

◇ Equivalently, a function  $f : S \subseteq \mathbb{R}^n \mapsto \mathbb{R}$  is convex iff its **epigraph** is convex

$$\text{epi } f = \{(x, t) \in \mathbb{R}^n \times \mathbb{R} \mid x \in S \text{ and } f(x) \leq t\}$$

◇ An *optimization* problem is *convex* if it deals with the **minimization** of a convex function on a convex set

## Examples

- ◇  $\emptyset, \mathbb{R}^n, \mathbb{R}_+^n, \mathbb{R}_{++}^n$
- ◇  $\{x \mid \|x - a\| < r\}$  and  $\{x \mid \|x - a\| \leq r\}$
- ◇  $\{x \mid b^T x < \beta\}$ ,  $\{x \mid b^T x \leq \beta\}$  and  $\{x \mid b^T x = \beta\}$
- ◇ In  $\mathbb{R}$ : intervals (open/closed, possibly infinite)
- ◇  $x \mapsto c$ ,  $x \mapsto b^T y + \beta_0$ ,  $x \mapsto \|x\|$  and  $x \mapsto \|x\|^2$ ,  
 $x \mapsto x^T Q x$  with  $Q \in \mathbb{R}^{n \times n}$  positive semidefinite
- ◇ In the case  $f : \mathbb{R} \mapsto \mathbb{R}$ , we mention  $x \mapsto e^x$ ,  $x \mapsto -\log x$ ,  $x \mapsto |x|^p$  with  $p \geq 1$ .
- ◇  $f$  is **concave** iff  $-f$  is convex (i.e. reversing inequalities in the definitions) ; there is no notion of concave set!

## Fundamental properties of convex optimization

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$

When

- ◇  $f$  is a **convex function** to be **minimized**
- ◇  $X$  is a **convex set**

we are dealing with convex optimization problems and

- ◇ Every **local** minimum is **global**
- ◇ The **optimal set** is **convex**
- ◇ The **KKT** optimality conditions are **sufficient**

## Basic properties of convex sets

- ◇ If two sets  $S \subseteq \mathbb{R}^n$  and  $T \subseteq \mathbb{R}^n$  are convex, so is their **intersection**  $S \cap T \subseteq \mathbb{R}^n$
- ◇ If two sets  $S \subseteq \mathbb{R}^n$  and  $T \subseteq \mathbb{R}^m$  are convex, so is their **Cartesian product**  $S \times T \subseteq \mathbb{R}^{n+m}$
- ◇ For every set  $X \subseteq \mathbb{R}^n$ , there is a **smallest convex** set  $S \subseteq \mathbb{R}^n$  which includes  $X$ , called the **convex hull** of  $X$ 
  - a. all nonlinear problems admit a convex **relaxation**
  - b. for a linear objective function (which can be taken w.l.o.g.) this relaxation is **exact**  
(but this does not really help us ...)

## A linear objective ?

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$



$$\min_{(x,t) \in \mathbb{R}^n \times \mathbb{R}} t \text{ such that } x \in X \text{ and } (x,t) \in \text{epi } f$$



$$\min_{(x,t) \in \mathbb{R}^n \times \mathbb{R}} t \text{ such that } x \in X \text{ and } f(x) \leq t$$

$\Rightarrow$  **equivalent** convex problem with linear objective

## Basic properties of convex functions

- ◇ If two functions  $f(x)$  and  $g(x)$  are convex
  - **Product**  $af(x)$  is convex for any scalar  $a \geq 0$
  - **Sum**  $f(x) + g(x)$  is convex
  - **Maximum**  $\max\{f(x), g(x)\}$  is convex
- ◇ If  $f$  is twice differentiable, we have

$$f \text{ convex} \Leftrightarrow \nabla^2 f \succeq 0$$

- ◇ The only functions that are **simultaneously** convex and concave are the affine functions

## Convexity plays nice with linearity

- ◇ If  $S \subseteq \mathbb{R}^n$  is convex and  $\Phi : \mathbb{R}^n \rightarrow \mathbb{R}^m : x \mapsto Ax + b$  a **linear** function, we have that

$$\Phi S = \{\Phi(x) \mid x \in S\} \text{ is } \mathbf{convex}$$

- ◇ This implies that if  $f : x \mapsto f(x)$  is a convex function

$$g : x \mapsto g(x) = f(Ax + b) \text{ is } \mathbf{convex}$$

(but of course not always true for  $af(x) + b$  !)

- ◇ Similar result holds for  $\Theta : \mathbb{R}^m \rightarrow \mathbb{R}^n : x \mapsto Ax + b$  and

$$\Theta^{-1}S = \{x \mid \Theta(x) \in S\} \text{ is } \mathbf{convex}$$

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## Feasible set defined with functions

$$X = \{x \in \mathbb{R}^n \mid g_i(x) \leq 0 \text{ and } h_j(x) = 0 \text{ for } i \in \mathcal{I}, j \in \mathcal{E}\}$$

- ◇  $X_g = \{x \in \mathbb{R}^n \mid g(x) \leq 0\}$  is convex if  $g$  is convex
- ◇ When  $\mathcal{E} = \emptyset$ ,  $X$  is convex when every  $g_i$  is convex
- ◇ These two conditions are **not necessary**
- ◇ Allowing now equalities, we note that since  $h_j(x) = 0 \Leftrightarrow h_j(x) \leq 0$  and  $-h_j(x) \leq 0$ , we can guarantee that  $X$  is convex when all functions  $h_j$  are affine
- ◇ To summarize,  $X$  is convex as soon as every  $g_i$  is **convex** and **every  $h_j$  is affine**



# A few classes of convex problems

## General formulation

$$\min_{x \in \mathbb{R}^n} f(x) \text{ s.t. } g_i(x) \leq 0 \quad \forall i \in \mathcal{I} \text{ and } h_j(x) = 0 \quad \forall j \in \mathcal{E}$$

where  $f$  and  $g_i$  for all  $i \in \mathcal{I}$  are convex and  $h_j$  are affine for all  $j \in \mathcal{E}$

$$h_j(x) = a_j^T x - b_j$$

### 1. Linear optimization (LO):

$f$  and  $g_i$  for all  $i \in \mathcal{I}$  are also affine

$$f(x) = c^T x \quad \text{and} \quad g_i(x) = a_i^T x - b_i$$

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## Linear optimization for data-mining

Given **two sets** of points in  $\mathbb{R}^d$

$$A = \{a_i\}_{1 \leq i \leq n_a} \quad \text{and} \quad B = \{b_i\}_{1 \leq i \leq n_b}$$

find a **hyperplane** defined by  $h \in \mathbb{R}^d$  and  $c \in \mathbb{R}$

$$h^T x + c = 0$$

that (strictly) **separates** them

Applications (medical diagnosis, credit screening, etc.)

- a. compute hyperplane with known points (**learn**)
- b. classify new unknown points based on this hyperplane (**generalize**)

## Formulation

min 0 such that

$$h^T a_i + c \geq +1 \text{ for all } 1 \leq i \leq n_a$$

$$h^T b_i + c \leq -1 \text{ for all } 1 \leq i \leq n_b$$

a. Can add **objective** function to find the best separator

b. **Nonlinear separator** can also be found with **linear formulation**, e.g.  $pe^{\|x\|} + h^T x + c = 0$  leads to

$$pe^{\|a_i\|} + h^T a_i + c \geq 1 \text{ and } pe^{\|b_i\|} + h^T b_i + c \leq -1$$

since dependence on decision variables is still linear

c. Ability to solve **large-scale** problems often needed

## Quadratic optimization

$$\min_{x \in \mathbb{R}^n} f(x) \text{ s.t. } g_i(x) \leq 0 \ \forall i \in \mathcal{I} \text{ and } h_j(x) = 0 \ \forall j \in \mathcal{E}$$

where  $h_j$  are affine for all  $j \in \mathcal{E}$ ,  $f$  is a **convex quadratic**  
 $f(x) = x^T Q x + r^T x + s$  with  $Q \succeq 0$  (positive semidefinite)

- a.  $\mathcal{I} = \emptyset$ : improper quadratic optimization problem since (necessary and sufficient) optimality conditions consist in a simple **linear system** of equations
- b.  $g_i(x)$  are affine: (standard) quadratic optimization (QO), e.g. for Markowitz portfolio selection
- c.  $g_i(x)$  are also convex quadratic: quadratically constrained quadratic optimization (QCQO)

However remember **quadratic equalities** are **forbidden** !

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## Geometric optimization

A **posynomial** is a sum of monomials in several positive variables with **positive** leading coefficients and arbitrary **real** exponents, such as

$$p(x_1, x_2, x_3) = 3x_1x_3 + \frac{1}{2}\sqrt{x_2x_3} + \frac{x_2}{x_1x_3^2}$$

**Geometric** optimization (programming) corresponds to

$$\min_{x \in \mathbb{R}_{++}^n} f(x) \text{ s.t. } g_i(x) \leq 1 \quad \forall i \in \mathcal{I}$$

where  $f$  and every  $g_i$  are posynomials

These problems are **not** necessarily **convex** !  
(for example,  $\sqrt{x_1}$  is concave)

## Geometric optimization in convex form

$$\min_{x \in \mathbb{R}_{++}^n} f(x) \text{ s.t. } g_i(x) \leq 1 \quad \forall i \in \mathcal{I}$$

fortunately can be **convexified** by letting  $x_i = e^{y_i}$

$$p(x_1, x_2, x_3) = 3x_1x_3 + \frac{1}{2}\sqrt{x_2x_3} + \frac{x_2}{x_1x_3^2}$$
$$\leftrightarrow \tilde{p}(y_1, y_2, y_3) = 3e^{y_1+y_3} + \frac{1}{2}e^{\frac{y_2+y_3}{2}} + e^{y_2-y_1-2y_3}$$

$$\min_{y \in \mathbb{R}^n} \tilde{f}(x) \text{ s.t. } \tilde{g}_i(x) \leq 1 \quad \forall i \in \mathcal{I}$$

(linear equalities correspond here to monomial equalities)

Application example: geometric design, such as wire sizing in circuit optimization

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## Properties of convex optimization

Why is it interesting to consider (or restrict yourself to) convex optimization problems?

Passive features:

- ◇ every local minimum is a **global** minimum
- ◇ set of optimal solutions is **convex**
- ◇ optimality (KKT) conditions are **sufficient**, in addition to necessary (with regularity assumption)

Any algorithm or solver applied to a convex problem will **automatically** benefit from those features  
but there is **more** ...

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## Properties of convex optimization

Active features:

- ◇ possibility of designing dedicated algorithms with **polynomial** worst-case algorithmic **complexity**  
(in many situations: an interior-point method based on the theory of self-concordant barriers)
- ◇ possibility of writing down a **dual** problem strongly related to original problem  
(solutions to the dual problem will provide optimality certificates, i.e. **guarantees** for the original problem)



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# Interior-point methods

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## Convex optimization

Let  $f : \mathbb{R}^n \mapsto \mathbb{R}$  be a convex function,  $C \subseteq \mathbb{R}^n$  be a convex set : optimize a vector  $x \in \mathbb{R}^n$

$$\inf_{x \in \mathbb{R}^n} f(x) \quad \text{s.t.} \quad x \in C \quad (\text{P})$$

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## Properties

- ◇ All local optima are **global**, optimal set is **convex**
- ◇ Lagrange duality  $\rightarrow$  **strongly related** dual problem
- ◇ Objective can be taken linear **w.l.o.g.** ( $f(x) = c^T x$ )

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## Principle

Approximate a constrained problem by

a *family* of **unconstrained** problems

Use a **barrier** function  $F$  to replace the inclusion  $x \in C$

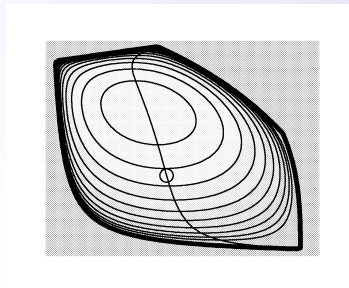
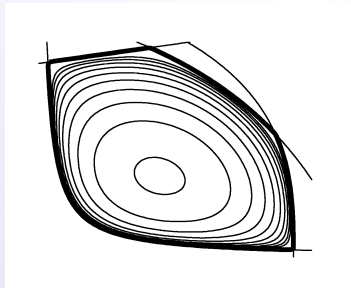
- ◇  $F$  is smooth
- ◇  $F$  is strictly convex on  $\text{int } C$
- ◇  $F(x) \rightarrow +\infty$  when  $x \rightarrow \partial C$

$$\rightarrow C = \text{cl dom } F = \text{cl } \{x \in \mathbb{R}^n \mid F(x) < +\infty\}$$

## Central path

Let  $\mu \in \mathbb{R}_{++}$  be a parameter and consider

$$\inf_{x \in \mathbb{R}^n} \frac{c^T x}{\mu} + F(x) \quad (\mathbf{P}_\mu)$$



$$x_\mu^* \rightarrow x^* \text{ when } \mu \searrow 0$$

where

- ◇  $x_\mu^*$  is the (unique) solution of  $(\mathbf{P}_\mu)$  ( $\rightarrow$  central path)
- ◇  $x^*$  is a solution of the original problem  $(\mathbf{P})$

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## Ingredients

- ◇ A method for **unconstrained** optimization
- ◇ A barrier function

**Interior-point methods** rely on

- ◇ **Newton's method** to compute  $x_\mu^*$
- ◇ When  $C$  is defined with convex constraints  $g_i(x) \leq 0$ , one can introduce the **logarithmic** barrier function

$$F(x) = - \sum_{i=1}^n \log(-g_i(x))$$

but this is not the only choice

**Question:** What is a good barrier, i.e. a barrier for which Newton's method is efficient ?

**Answer:** A *self-concordant* barrier

# Self-concordant barriers

*Definition [Nesterov & Nemirovski, 1988]*

$F : \text{int } C \mapsto \mathbb{R}$  is called  $\nu$ -self-concordant on  $C$  iff

- ◇  $F$  is convex
- ◇  $F$  is three times differentiable
- ◇  $F(x) \rightarrow +\infty$  when  $x \rightarrow \partial C$
- ◇ the following **two** conditions hold

$$\begin{aligned} \nabla^3 F(x)[h, h, h] &\leq 2 \left( \nabla^2 F(x)[h, h] \right)^{\frac{3}{2}} \\ \nabla F(x)^\top (\nabla^2 F(x))^{-1} \nabla F(x) &\leq \nu \end{aligned}$$

for all  $x \in \text{int } C$  and  $h \in \mathbb{R}^n$

## A (simple?) example

For **linear** optimization,  $C = \mathbb{R}_+^n$ : take  $F(x) = -\sum_{i=1}^n \log x_i$

When  $n = 1$ , we can choose  $\nu = 1$

$$\diamond \nabla F(x) = -\frac{1}{x} \text{ and } \nabla F(x)^\top h = -\frac{h}{x}$$

$$\diamond \nabla^2 F(x) = \frac{1}{x^2} \text{ and } \nabla^2 F(x)[h, h] = \frac{h^2}{x^2}$$

$$\diamond \nabla^3 F(x) = -2\frac{1}{x^3} \text{ and } \nabla^3 F(x)[h, h, h] = -2\frac{h^3}{x^3}$$

When  $n > 1$ , we have

$$\diamond \nabla F(x) = (-x_i^{-1}) \text{ and } \nabla F(x)^\top h = -\sum h_i x_i^{-1}$$

$$\diamond \nabla^2 F(x) = \text{diag}(x_i^{-2}) \text{ and } \nabla^2 F(x)[h, h] = \sum h_i^2 x_i^{-2}$$

$$\diamond \nabla^3 F(x) = \text{diag}_3(-2x_i^{-3}), \nabla^3 F(x)[h, h, h] = -2 \sum h_i^3 x_i^{-3}$$

and one can show that  $\nu = n$  is valid

## Barrier calculus

Barriers for **basic convex sets**, for example

- ◇  $-\log x$  for  $\mathbb{R}_+$  ;  $-\log(1 - \|x\|^2)$  for unit Eucl. ball
- ◇  $-\log(\log y - x) - \log y$  for  $\{(x, y) \mid e^x \leq y\}$

and convexity-preserving **operations** to combine them

### ◇ **Sum:**

$F$  is a  $\nu_1$ -s.-c. barrier for  $\mathcal{C}_1 \subseteq \mathbb{R}^n$

$G$  is a  $\nu_2$ -s.-c. barrier for  $\mathcal{C}_2 \subseteq \mathbb{R}^n$

$\Rightarrow (F + G)$  is a  $\nu_1 + \nu_2$ -s.-c. barrier

for the set  $\mathcal{C}_1 \cap \mathcal{C}_2$  (if nonempty)

### ◇ **Linear transformations** preserve self-concordancy



# Complexity result

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## Summary

Self-concordant barrier  $\Rightarrow$  polynomial number of iterations to solve (P) within a given accuracy

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## Short-step method: follow the central path

- ◇ **Measure** distance to the central path with  $\delta(x, \mu)$
- ◇ Choose a starting iterate with a **small**  $\delta(x_0, \mu_0) < \tau$
- ◇ While accuracy is not attained
  - a. Decrease  $\mu$  geometrically ( $\delta$  **increases** above  $\tau$ )
  - b. Take a Newton step to minimize barrier ( $\delta$  **decreases** back below the  $\tau$  threshold)

---

## Geometric interpretation

Two self-concordancy conditions: each has its role

- ◇ Second condition bounds the size of the Newton step  
⇒ controls the increase of the distance to the central path when  $\mu$  is updated
- ◇ First condition bounds the variation of the Hessian  
⇒ guarantees that the Newton step restores the initial distance to the central path

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## Summarized complexity result

$$\mathcal{O} \left( \sqrt{\nu} \log \frac{1}{\epsilon} \right)$$

iterations lead a solution with  $\epsilon$  accuracy on the objective

## Complexity result

- ◇ Let  $F$  be a  $\nu$ -self-concordant barrier for  $C$  and let  $x_0 \in \text{int } C$  be a (well-chosen) feasible starting point, a **short-step interior-point** algorithm can solve problem (P) up to  $\epsilon$  accuracy within

$$\mathcal{O} \left( \sqrt{\nu} \log \frac{c^T x_0 - p^*}{\epsilon} \right) \text{ iterations,}$$

such that at each iteration the self-concordant barrier and its first and second derivatives have to be evaluated and a linear system has to be solved in  $\mathbb{R}^n$

- ◇ Complexity **invariant** w.r.t. to **scaling** of  $F$
- ◇ Universal bound on complexity parameter:  $\nu \geq 1$

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## Corollary

Assume  $F$ ,  $\nabla F$  and  $\nabla^2 F$  are **polynomially** computable  
 $\Rightarrow$  problem (P) can be solved in **polynomial** time

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## Existence

There exists a **universal** SC barrier with parameters

$$\nu = \mathcal{O}(n)$$

(**But** it is not necessarily efficiently computable (therefore not a contradiction of the fact that some convex problems are hard to solve))

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## Other methods

- ◇ Long-step methods: more aggressive reduction of central path parameter but several Newton steps needed to restore proximity
- ◇ Techniques to deal with the lack of an acceptable starting point
- ◇ Non path-following/non interior point techniques, e.g. potential-reduction methods, ellipsoid method, first-order methods (including smoothing techniques), etc.

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## A few complexity results

- ◇ linear optimization with  $n$  inequalities:  $\nu = n \Rightarrow \mathcal{O}\left(\sqrt{n} \log \frac{1}{\varepsilon}\right)$  (best complexity known so far)
- ◇ quadratic optimization with equalities:  $\nu = 1!$
- ◇ quadratic optimization with  $m$  inequalities (linear or quadratic):  $\nu = m + 1 \Rightarrow \mathcal{O}\left(\sqrt{m} \log \frac{1}{\varepsilon}\right)$
- ◇ geometric optimization with  $p$  monomials (objective or constraints):  $\nu = p \Rightarrow \mathcal{O}\left(\sqrt{p} \log \frac{1}{\varepsilon}\right)$
- ◇ similar results known for (nearly) all practically relevant problems, such as entropy optimization, sum-of-norm minimization, problems with logarithms, etc.

However the main cost of each iteration (i.e. mainly Newton step via a linear system) also grows with # of vars.

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## Sketch of the proof

Define  $n_\mu(x)$  the **Newton step** taken from  $x$  to  $x_\mu^*$

$$n_\mu(x) = 0 \text{ if and only if } x = x_\mu^*$$

We take

$$\delta(x, \mu) = \|n_\mu(x)\|_x \quad (\text{size of the Newton step})$$

with a well-chosen (*coordinate invariant*) norm  $\|\cdot\|_x$

Set  $k \leftarrow 0$ , perform the following **main loop**:

a.  $\mu_{k+1} \leftarrow \mu_k(1 - \theta)$  (*decrease barrier param*)

b.  $x_{k+1} \leftarrow x_k + n_{\mu_{k+1}}(x_k)$  (*take Newton step*)

c.  $k \leftarrow k + 1$

---

## Sketch of the proof (continued)

**Key choice:** parameters  $\tau$  and  $\theta$  such that

$$\delta(x_k, \mu_k) < \tau \quad \Rightarrow \quad \delta(x_{k+1}, \mu_{k+1}) < \tau$$

To relate  $\delta(x_k, \mu_k)$  and  $\delta(x_{k+1}, \mu_{k+1})$ ,  
introduce an **intermediate** quantity

$$\delta(x_k, \mu_{k+1})$$

We will also denote for simplicity

$$x_k \leftrightarrow x$$

$$\mu_k \leftrightarrow \mu$$



## Sketch of the proof (end)

Given a  $\nu$ -self-concordant barrier:

◇  $x \in \text{dom } F$  and  $\mu^+ = (1 - \theta)\mu \Rightarrow$

$$\delta(x, \mu^+) \leq \frac{\delta(x, \mu) + \theta\sqrt{\nu}}{1 - \theta}$$

◇  $x \in \text{dom } F$  and  $\delta(x, \mu) < 1 \Rightarrow$  define  $x^+ = x + n_\mu(x)$

$$x^+ \in \text{dom } F \text{ and } \delta(x^+, \mu) \leq 1 \left( \frac{\delta(x, \mu)}{1 - \delta(x, \mu)} \right)^2$$

with e.g. possible choice for parameters

$$\tau = \frac{1}{4} \text{ and } \theta = \frac{1}{16\sqrt{\nu}}$$

(hence the name short-step)

# Convex optimization: plan

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## Why

- a. Nice case: linear optimization
  - b. Algorithms and guarantees
- 

## What

- a. Convex problems: definitions and examples
- 

## How

- a. Algorithms: interior-point methods
- b. **Guarantees: duality**
- c. Framework: conic optimization

# Duality for linear optimization

## Standard formulation

Consider the linear problem (with  $m$  variables  $y_i$ )

$$\max \sum_{i=1}^m b_i y_i \text{ such that } \sum_{i=1}^m a_{ij} y_i \leq c_j \quad \forall 1 \leq j \leq n$$

(objective and  $n$  linear inequalities), or

$$\max b^T y \text{ such that } A^T y \leq c$$

(matrix notation with  $b, y \in \mathbb{R}^m$ ,  $c \in \mathbb{R}^n$  and  $A \in \mathbb{R}^{m \times n}$ )

**All** linear problems can be expressed in this format

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## When is a problem infeasible ?

In other terms: when is  $A^T y \leq c$  **inconsistent** ?

And, more importantly: how can we be **sure** ?

- ◇ Feasible  $\rightarrow$  exhibit a feasible solution
- ◇ Infeasible  $\rightarrow$  ??

$$3y_1 + 2y_2 \leq 8, \quad -y_2 \leq -3, \quad -y_1 \leq -1$$

Add constraints with weights 1, 2 and 3 to obtain  
 $0y_1 + 0y_2 \leq -1 \Leftrightarrow 0 \leq -1 \Leftrightarrow$  a **contradiction**

In general: consider  $A^T y \leq c$  or, equivalently, a set of inequalities  $a_i^T y \leq c_i$

## Proving infeasibility

Multiply each inequality by  $a_i^T y \leq c_i$  by a nonnegative constant  $x_i$  and take the sum to obtain a **consequence**

$$\sum_{i=1}^n (a_i^T y) x_i \leq \sum_{i=1}^n c_i x_i \text{ with } x_i \geq 0$$

$$\left( \sum_{i=1}^n a_i x_i \right)^T y \leq c^T x \text{ with } x \geq 0$$

$$(Ax)^T y \leq c^T x \text{ with } x \geq 0$$

**Contradiction** arises only for  $0^T y \leq \alpha$  with  $\alpha < 0$

This happens **iff**  $Ax = 0$  et  $c^T x < 0 \rightarrow$  **sufficient** condition for infeasibility but ...

## Farkas' Lemma

**Theorem:**  $A^T y \leq c$  is inconsistent if **and only if** there exists  $x \geq 0$  such that  $Ax = 0$  et  $c^T x < 0$

In other words:

Exactly one of the following two systems is consistent

$$Ax = 0, \quad x \geq 0 \quad \text{and} \quad c^T x < 0$$

$$A^T y \leq c$$

Proof relies on topological notions (separation argument)

There always exists a **linear** proof for the infeasibility of a system of linear inequalities !

## Bounds and optimality

Let  $\bar{y}$  a feasible solution (satisfying  $A^T y \leq c$ )  
 $\rightarrow b^T \bar{y}$  is a **lower bound** on the optimal value  $f^*$

But how to

- ◇ obtain **upper** bounds on the optimal value ?
- ◇ **prove** that a feasible solution  $y^*$  is optimal ?

Those questions are **linked** since

proving that  $y^*$  is optimal  
 $\Updownarrow$   
proving that  $b^T y^*$  is an upper bound  
on the optimal value  $f^*$

## Generating upper bounds

Consider

$$\begin{aligned} \max y_1 + 2y_2 + 3y_3 \text{ such that } & y_1 + y_2 \leq 1 & (a) \\ & y_2 + y_3 \leq 2 & (b) \\ & y_3 \leq 3 & (c) \end{aligned}$$

Solution  $y = (1, 0, 2)$  is feasible with objective value 7  
→ lower bound  $f^* \geq 7$

Let us combine constraints:  $(a) + (b) + 2(c)$

$$y_1 + y_2 + y_2 + y_3 + 2y_3 \leq 1 + 2 + 2 \times 3 \Leftrightarrow y_1 + 2y_2 + 3y_3 \leq 9$$

→ **upper bound** on the optimal value  $f^* \leq 9$

Moreover, considering the feasible solution  $y = (2, -1, 3)$  with objective 9 provides a **proof** that  $f^* = 9$  is the optimal value of the problem



## The best upper bound

Let us find the **best** upper bound using this procedure

$$\max \sum_{i=1}^m b_i y_i \text{ such that } \sum_{i=1}^m a_{ij} y_i \leq c_j \quad \forall 1 \leq j \leq n$$

Introducing again  $n$  (multiplying) variables  $x_j \geq 0$   
we get

$$\sum_{j=1}^n x_j \sum_{i=1}^m a_{ij} y_i \leq \sum_{j=1}^n x_j c_j \Leftrightarrow \sum_{i=1}^m y_i \left( \sum_{j=1}^n a_{ij} x_j \right) \leq \sum_{j=1}^n c_j x_j$$

## The best upper bound (continued)

This provides an upper bound on the objective equal to  $\sum_{j=1}^n c_j x_j$ , assuming that  $x$  satisfies

$$\sum_{j=1}^n a_{ij} x_j = b_i \quad \forall 1 \leq i \leq m$$

Minimizing now this upper bound

$$\min \sum_{j=1}^n c_j x_j \text{ s.t. } \sum_{j=1}^n a_{ij} x_j = b_i \quad \forall 1 \leq i \leq m \text{ and } x_i \geq 0$$

or

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

We find another **linear optimization** problem which is **dual** to our first problem!

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## Standard denominations

Using a similar reasoning, we could have started with the **minimization** problem and, looking for the best **lower** bound, derive the original maximization problem

In fact, it is customary in the literature to call

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

the **primal** (P) problem with optimal value  $p^*$   
and

$$\max b^T y \text{ such that } A^T y \leq c$$

the **dual** (D) problem with optimal value  $d^*$

## Duality properties

- ◇ **Weak duality**: any feasible solution for the primal (resp. dual) provides an upper (resp. lower) bound for the dual (resp. primal)  
(immediate consequence of our dualizing procedure)
- ◇ Inequality  $b^T y \leq c^T x$  holds for any  $x, y$  such that  $Ax = b$ ,  $x \geq 0$  and  $A^T y \leq c$  (corollary)
- ◇ If the primal (resp. dual) is unbounded, the dual (resp. primal) must be infeasible  
(but the converse is **not** true !)

## Duality properties (continued)

- ◇ **Strong duality**: If  $x^*$  is an optimal solution for the primal, there exists an optimal solution  $y^*$  for the dual such that  $c^T x^* = b^T y^*$  (in other words:  $p^* = d^*$ )
- ◇ This property (and its dual) is not trivial, and is a generalization of the Farkas Lemma  $\rightarrow$  it is always possible to exhibit a **proof** that a given solution is optimal !
- ◇ However, there are cases where both problems are infeasible:  $c = (-1 \ 0)^T$ ,  $b = -1$  et  $A = (0 \ 1)$

## Other properties and consequences

	$d^* = -\infty$	$d^*$ finite	$d^* = +\infty$
$p^* = -\infty$	Possible, $p^* = d^*$	Impossible	Impossible
$p^*$ finite	Impossible	Possible, $p^* = d^*$	Impossible
$p^* = +\infty$	Possible, $p^* \neq d^*$	Impossible	Possible, $p^* = d^*$

- ◇ One can also write down the dual to a general linear optimization problem
- ◇ Dual variables can often be interpreted as **prices** on primal constraints
- ◇ One can indifferently solve the primal or the dual to find the optimal objective value
- ◇ **Primal-dual** algorithms solve both problems simultaneously

# Convex optimization: plan

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## Why

- a. Nice case: linear optimization
  - b. Algorithms and guarantees
- 

## What

- a. Convex problems: definitions and examples
- 

## How

- a. Algorithms: interior-point methods
- b. Guarantees: duality
- c. **Framework: conic optimization**

# Conic optimization

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## Motivation

Objective: **generalize** linear optimization

$$\max b^T y \text{ such that } A^T y \leq c$$

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

while trying to preserve the **nice duality** properties  
→ change as little as possible

**Idea:** generalize the inequalities  $\leq$  and  $\geq$

What are properties of **nice** inequalities ?



## Generalizing $\geq$ and $\leq$

Let  $K \subseteq \mathbb{R}^n$ . Define

$$a \succeq_K 0 \Leftrightarrow a \in K$$

We also have

$$a \succeq_K b \Leftrightarrow a - b \succeq_K 0 \Leftrightarrow a - b \in K$$

as well as

$$a \preceq_K b \Leftrightarrow b \succeq_K a \Leftrightarrow b - a \succeq_K 0 \Leftrightarrow b - a \in K$$

Let us also impose two sensible properties

$$a \succeq_K 0 \Rightarrow \lambda a \succeq_K 0 \quad \forall \lambda \geq 0 \quad (K \text{ is a cone})$$

$$a \succeq_K 0 \text{ and } b \succeq_K 0 \Rightarrow a + b \succeq_K 0$$

( $K$  is closed under addition)

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## Properties of admissible sets $K$

- ◇  $K$  is a **convex** set!
- ◇ In fact, if  $K$  is a cone, we have

$$K \text{ is closed under addition} \Leftrightarrow K \text{ is convex}$$

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## Conic optimization

We can then generalize

$$\max b^T y \text{ such that } A^T y \leq c$$

to

$$\max b^T y \text{ such that } A^T y \preceq_K c$$

⇒ This problem is **convex**

The standard linear cases corresponds to  $K = \mathbb{R}_+^n$

## More requirements for $K$

◇  $x \succeq 0$  and  $x \preceq 0 \Rightarrow x = 0$

which means  $K \cap (-K) = \{0\}$  (the cone is **pointed**)

◇ We define the strict inequality by  $a \succ 0 \Leftrightarrow a \in \text{int } K$   
(and  $a \succ b$  iff  $a - b \in \text{int } K$ )

Hence we require  $\text{int } K \neq \emptyset$  (the cone is **solid**)

◇ Finally, we would like to be able to take limits:

If  $\{x_i\}_{i \rightarrow \infty}$  with  $x_i \succeq_K 0 \forall i$ , then  $\lim_{i \rightarrow \infty} x_i = \bar{x} \Rightarrow \bar{x} \succeq_K 0$

which is equivalent to saying that  $K$  is **closed**

Example: **second-order** (or Lorentz or ice-cream) cone

$$\mathbb{L}^n = \{(x_0, \dots, x_n) \in \mathbb{R}^{n+1} \mid \sqrt{x_1^2 + \dots + x_n^2} \leq x_0\}$$

Another example: **semidefinite cone**  $K = \mathbb{S}_+^n$  (symmetric positive semidefinite matrices)

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### Back to conic optimization

A convex cone  $K \subseteq \mathbb{R}^n$  that is solid, pointed and closed will be called a **proper** cone

In the following, we will always consider proper cones

We obtain

$$\max_{y \in \mathbb{R}^m} b^T y \text{ such that } A^T y \preceq_K c$$

or, equivalently,

$$\max_{y \in \mathbb{R}^m} b^T y \text{ such that } c - A^T y \in K$$

with problem data  $b \in \mathbb{R}^m$ ,  $c \in \mathbb{R}^n$  and  $A \in \mathbb{R}^{m \times n}$

## Combining several cones

Considering **several conic** constraints

$$A_1^T y \preceq_{K_1} c_1 \text{ and } A_2^T y \preceq_{K_2} c_2$$

which are equivalent to

$$c_1 - A_1^T y \in K_1 \text{ and } c_2 - A_2^T y \in K_2$$

one introduces the **product** cone  $K = K_1 \times K_2$  to write

$$(c_1 - A_1^T y, c_2 - A_2^T y) \in K_1 \times K_2$$

$$\Leftrightarrow \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} - \begin{pmatrix} A_1^T \\ A_2^T \end{pmatrix} y \in K_1 \times K_2 \Leftrightarrow \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} - \begin{pmatrix} A_1^T \\ A_2^T \end{pmatrix} y \succeq_{K_1 \times K_2} 0$$

If  $K_1$  and  $K_2$  are proper,  $K_1 \times K_2$  is also proper

## Equivalence with convex optimization

Conic optimization is clearly a special case of convex optimization: what about the reverse statement ?

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$

- ◇ The objective of a convex problem can be assumed **w.l.o.g.** to be **linear** w.l.o.g.:  $f(x) = c^T x$
- ◇ The feasible region of a convex problem can be assumed **w.l.o.g.** to be in the **conic** standard format:

$$X = \{x \in K \text{ and } Ax = b\}$$

⇒ conic optimization **equivalent** to convex optimization  
Conic format is a **standard form** for convex optimization

## A linear objective ?

$$\min_{x \in \mathbb{R}^n} f(x) \text{ such that } x \in X \subseteq \mathbb{R}^n$$



$$\min_{(x,t) \in \mathbb{R}^n \times \mathbb{R}} t \text{ such that } x \in X \text{ and } (x,t) \in \text{epi } f$$



$$\min_{(x,t) \in \mathbb{R}^n \times \mathbb{R}} t \text{ such that } x \in X \text{ and } f(x) \leq t$$

$\Rightarrow$  equivalent problem with linear objective

## Conic constraints ?

$$K_X = \text{cl}\{(x, u) \in \mathbb{R}^n \times \mathbb{R}_{++} \mid \frac{x}{u} \in X\}$$

is called the (closed) **conic hull** of  $X$

We have that  $K_X$  is a **closed convex cone** and

$$x \in X \Leftrightarrow (x, u) \in K_X \text{ and } u = 1$$

$$\min_{x \in \mathbb{R}^n} c^T x \text{ such that } x \in X \subseteq \mathbb{R}^n$$



$$\min_{(x,u) \in \mathbb{R}^n \times \mathbb{R}} c^T x \text{ such that } (x, u) \succeq_{K_X} 0 \text{ and } u = 1$$

$\Rightarrow$  **equivalent** problem with a **conic** constraint



## Duality properties

Since we generalized

$$\max b^T y \text{ such that } A^T y \leq c$$

to

$$\max b^T y \text{ such that } A^T y \preceq_K c$$

it is tempting to generalize

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

to

$$\min c^T x \text{ such that } Ax = b \text{ and } x \succeq_K 0$$

But this is **not** the right primal-dual pair !

## Dualizing a conic problem

Remembering the dualizing procedure for linear optimization, a **crucial** point lied in the ability to derive consequences by taking **nonnegative linear** combinations of inequalities

Consider now the following statement

$$\begin{pmatrix} 2 \\ -1 \\ -1 \end{pmatrix} \not\subseteq_{\mathbb{L}^2} \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

which is **true** since  $(-1)^2 + (-1)^2 \leq 2^2$

Multiplying the first line by 0, 1 and the next two by 1, we get  $0 \cdot 2 - 1 \cdot 1 - 1 \cdot 1 \geq 0$  or  $-1.8 \geq 0$ :  
 $\Rightarrow$  this is a **contradiction!**

We obtained a contraction although the original system of inequalities was **consistent**  $\Rightarrow$  something is wrong!  
Some nonnegative linear combinations do not work!

---

## Rescuing duality

Starting with

$$x \in K \subseteq \mathbb{R}^n \Leftrightarrow x \succeq_K 0$$

we identify all vectors (of multipliers)  $z \in \mathbb{R}^n$  such that the consequence  $z^T x \geq 0$  holds as soon as  $x \succeq_K 0$

Hence we define the set

$$K^* = \{z \in \mathbb{R}^n \text{ such that } x^T z \geq 0 \forall x \in K\}$$

## The dual cone

$$K^* = \{z \in \mathbb{R}^n \text{ such that } x^T z \geq 0 \forall x \in K\}$$

- ◇ For any  $x \in K$  and  $z \in K^*$ , we have  $z^T x \geq 0$
- ◇  $K^*$  is a convex cone, called the **dual** cone of  $K$
- ◇  $K^*$  is always **closed**, and if  $K$  is closed,  $(K^*)^* = K$
- ◇  $K$  is **pointed** (resp. **solid**)  $\Rightarrow K^*$  is **solid** (resp. **pointed**)
- ◇ **Cartesian** products:  $(K_1 \times K_2)^* = K_1^* \times K_2^*$
- ◇  $(\mathbb{R}_+^n)^* = \mathbb{R}_+^n$ ,  $(\mathbb{L}^n)^* = \mathbb{L}^n$ ,  $(\mathbb{S}_+^n)^* = \mathbb{S}_+^n$  :  
these cones are **self-dual**
- ◇ But there exists (many) cones that are **not** self-dual

## Bounds and optimality

Let  $\bar{y}$  a feasible solution (satisfying  $A^T y \preceq_K c$ )  
 $\rightarrow b^T \bar{y}$  is a **lower bound** on the optimal value  $f^*$

But how to

- ◇ obtain **upper** bounds on the optimal value ?
- ◇ prove that a feasible solution  $y^*$  is optimal ?

Those questions are **linked** since

proving that  $y^*$  is optimal  
 $\Updownarrow$   
proving that  $b^T y^*$  is an upper bound  
on the optimal value  $f^*$

## Generating upper bounds

Consider

$$\max 2y_1 + 3y_2 + 2y_3 \text{ such that } \begin{pmatrix} y_1 + y_2 \\ y_2 + y_3 \\ y_3 \end{pmatrix} \preceq_{\mathbb{L}^2} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \begin{matrix} (a) \\ (b) \\ (c) \end{matrix}$$

Solution  $y = (-2, 1, 2)$  is **feasible** with objective value 3  
→ lower bound  $f^* \geq 3$  (since  $(2, -1, 1) \in \mathbb{L}^2$ )

Let us **combine** constraints:  $2(a) + (b) + (c)$

(we have the right to do so since  $(2, 1, 1) \in (\mathbb{L}^2)^* = \mathbb{L}^2$ )

$$2y_1 + 2y_2 + y_2 + y_3 + y_3 \leq 2 + 2 + 3 \Leftrightarrow 2y_1 + 3y_2 + 2y_3 \leq 7$$

→ **upper bound** on the optimal value  $f^* \leq 7$

## The best upper bound

Let us find the **best** upper bound using this procedure

$$\max \sum_{i=1}^m b_i y_i \text{ such that } \left( \sum_{i=1}^m a_{ij} y_i \right)_{1 \leq j \leq n} \preceq_K \left( c_j \right)_{1 \leq j \leq n}$$

Introducing again  $n$  (multiplying) variables  $x_j$   
we get

$$\sum_{j=1}^n x_j \sum_{i=1}^m a_{ij} y_i \leq \sum_{j=1}^n x_j c_j \Leftrightarrow \sum_{i=1}^m y_i \left( \sum_{j=1}^n a_{ij} x_j \right) \leq \sum_{j=1}^n c_j x_j$$

under the **assumption** that  $x \in K^*$

## The best upper bound (continued)

This provides an upper bound on the objective equal to  $\sum_{j=1}^n c_j x_j$ , assuming that  $x$  satisfies

$$\sum_{j=1}^n a_{ij} x_j = b_i \quad \forall 1 \leq i \leq m$$

Minimizing now this upper bound

$$\min \sum_{j=1}^n c_j x_j \quad \text{s.t.} \quad \sum_{j=1}^n a_{ij} x_j = b_i \quad \forall 1 \leq i \leq m \quad \text{and} \quad x \in K^*$$

or

$$\min c^T x \quad \text{such that} \quad Ax = b \quad \text{and} \quad x \succeq_{K^*} 0$$

We find another **conic optimization** problem which is **dual** to our first problem!



---

## Duality for conic optimization

We have completely mimicked the **dualizing** procedure used for linear optimization

The problem of finding the **best upper bound**

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

becomes thus

$$\min c^T x \text{ such that } Ax = b \text{ and } x \succeq_{K^*} 0$$

The **correct** primal-dual pair is thus

$$\max b^T y \text{ such that } A^T y \preceq_K c$$

$$\min c^T x \text{ such that } Ax = b \text{ and } x \succeq_{K^*} 0$$

## Primal-dual pair

Again, for historical reasons, the min problem is called the primal. Since our cones are closed,  $(K^*)^* = K^*$ , which means we can write the **primal conic** problem

$$\min c^T x \text{ such that } Ax = b \text{ and } x \succeq_K 0$$

and the **dual conic** problem

$$\max b^T y \text{ such that } A^T y \preceq_{K^*} c$$

- ◇ Very **symmetrical** formulation
- ◇ Computing the dual essentially amounts to **finding  $K^*$**
- ◇ All **nonlinearities** are confined to the cones  $K$  and  $K^*$

## Duality properties

- ◇ **Weak duality**: any feasible solution for the primal (resp. dual) provides an upper (resp. lower) bound for the dual (resp. primal)  
(immediate consequence of our dualizing procedure)
- ◇ Inequality  $b^T y \leq c^T x$  holds for any  $x, y$  such that  $Ax = b$ ,  $x \succeq_K 0$  and  $A^T y \preceq_{K^*} c$  (corollary)
- ◇ If the primal (resp. dual) is unbounded, the dual (resp. primal) must be infeasible  
(but the converse is **not** true!)

**Completely similar** to the situation for linear optimization

## Duality properties (continued)

What about **strong duality** ?

If  $y^*$  is an optimal solution for the dual, does there exist an optimal solution  $x^*$  for the primal such that  $c^T x^* = b^T y^*$  (in other words:  $p^* = d^*$ ) ?

Consider  $K = \mathbb{L}^2$  with

$$A = \begin{pmatrix} -1 & 0 & -1 \\ 0 & -1 & 0 \end{pmatrix}, \quad b = (0 \quad -1)^T \quad \text{and} \quad c = (0 \quad 0 \quad 0)^T$$

We can easily check that

- ◇ the primal is **infeasible**
  - ◇ the dual is bounded and **solvable**
- ⇒ strong duality **does not hold** for conic optimization ...

## Other troublesome situations

Let  $\lambda \in \mathbb{R}_+$ : consider

$$\min \lambda x_3 - 2x_4 \text{ s.t. } \begin{pmatrix} x_1 & x_4 & x_5 \\ x_4 & x_2 & x_6 \\ x_5 & x_6 & x_3 \end{pmatrix} \succeq_{\mathbb{S}_+^3} 0, \begin{pmatrix} x_3 + x_4 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

In this case,  $p^* = \lambda$  but  $d^* = 2$ : **duality gap!**

$$\min x_1 \text{ such that } x_3 = 1 \text{ and } \begin{pmatrix} x_1 & x_3 \\ x_3 & x_2 \end{pmatrix} \succeq_{\mathbb{S}_+^2} 0$$

In this case,  $p^* = 0$  but the problem is **unsolvable!**

In all cases, one can identify the cause for our troubles: the affine subspace defined by the linear constraints is **tangent** to the cone (it does not intersect its interior)

## Rescuing strong duality

A feasible solution to a conic (primal or dual) problem is **strictly** feasible iff it belongs to the **interior** of the cone  
In other words, we must have  $Ax = b$  and  $x \succ_K 0$  for the primal and  $A^T y \prec_{K^*} c$  for the dual

**Strong duality:** If the **dual** problem admits a **strictly** feasible solution, we have either

- ◇ an **unbounded** dual, in which case  $d^* = +\infty = p^*$  and the primal is infeasible
- ◇ a **bounded dual**, in which case the primal is **solvable** with  $p^* = d^*$  (hence there exists at least one feasible primal solution  $x^*$  such that  $c^T x^* = p^* = d^*$ )

## Strong duality (continued)

- ◇ If the **primal** problem admits a **strictly** feasible solution, we have either
  - an **unbounded** primal, in which case  $p^* = -\infty = d^*$  and the dual is infeasible
  - a **bounded primal**, in which case the dual is **solvable with  $d^* = p^*$**  (hence there exists at least one feasible dual solution  $y^*$  such that  $b^T y^* = d^* = p^*$ )
- ◇ The first case is a mere consequence of weak duality
- ◇ Finally, when both problems admit a strictly feasible solution, both problems are **solvable** and we have

$$c^T x^* = p^* = d^* = b^T y^*$$

# Conic modelling with three cones

A first cone:  $\mathbb{R}_+^n$

*Standard* meaning for inequalities:

$$\succ_{\mathbb{R}_+^n} \Leftrightarrow \geq$$

$\Rightarrow$  linear optimization

But we can also model some nonlinearities!

$$|x_1 - x_2| \leq 1 \Leftrightarrow -1 \leq x_1 - x_2 \leq 1$$

$$|x_1 - x_2| \leq t \Leftrightarrow \begin{pmatrix} x_1 - x_2 - t \\ x_2 - x_1 - t \end{pmatrix} \leq \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$



---

## Terminology: conic representability

- ◇ Set  $S$  is  $K$ -representable if can be expressed as feasible region of conic problem using cone  $K$
- ◇ Closed under intersection and Cartesian product
- ◇ Function  $f$  is  $K$ -representable iff its epigraph is  $K$ -representable
- ◇ Closed under sum, positive multiplication and max
- ◇ What we can do in practice: minimize a  $K$ -representable function over a  $K$ -representable set where  $K$  is a product of cones  $\mathbb{R}_+^n$ ,  $\mathbb{L}^n$ ,  $\mathbb{S}_+^n$  and  $\mathbb{R}^n$

## A simple example

Consider set

$$S = \{x_1^2 + x_2^2 \leq 1\}$$

→ can be modelled as

$$(x_0, x_1, x_2) \in \mathbb{L}^2 \text{ and } x_0 = 1$$

⇒  $S$  is  $\mathbb{L}^2$ -representable

but an additional variable  $x_0$  was needed

⇒ formally,  $S \subseteq \mathbb{R}^n$  is  $K$ -representable

iff there exists a set  $T \subseteq \mathbb{R}^{n+m}$  such that

a.  $T$  is  $K$ -representable

b.  $x \in S$  iff there exists  $t \in \mathbb{R}^m$  such that  $(x, t) \in T$

(i.e.  $S$  is the projection of  $T$  on  $\mathbb{R}^n$ )

---

## Back to $\mathbb{R}_+^n$

- ◇ Polyhedrons and polytopes are  $\mathbb{R}_+^n$ -representable
- ◇ Hyperplanes and half-planes are  $\mathbb{R}_+^n$ -representable
- ◇ Affine functions  $x \mapsto a^T x + b$  are  $\mathbb{R}_+^n$ -representable
- ◇ Absolute values  $x \mapsto |a^T x + b|$  are  $\mathbb{R}_+^n$ -representable
- ◇ *Convex* piecewise linear functions are  $\mathbb{R}_+^n$ -representable

Two potential **issues** with  $\mathbb{R}_+^n$  :

a. free variables in the primal  $\rightarrow x = x^+ - x^-$

b. equalities in the dual  $\rightarrow a^T x \leq c$  and  $a^T x \geq c$

But these are **wrong** solutions !

---

## What use is $K = \mathbb{R}^n$ ?

◇  $K = \mathbb{R}^n$  and  $K^* = \{0\}$

◇ Can be used to introduce **free** variables in the primal  
 $Ax = b, x \succeq_K 0$

$$x \succeq_{\mathbb{R}^n} 0 \quad \Leftrightarrow \quad x \text{ is free}$$

◇ or **equalities** in the dual  $A^T y \preceq_{K^*} c$

$$A^T y \preceq_{\{0\}} c \quad \Leftrightarrow \quad A^T y = c$$

in combination with other cones

◇  $\mathbb{R}^n$  in dual or  $\{0\}$  in primal is useless!

## What use is $\mathbb{L}^n$ ?

everything both convex and quadratic ...

$$\diamond f : x \mapsto \|x\|, f : x \mapsto \|x\|^2 \text{ and } f : (x, z) \mapsto \frac{\|x\|^2}{z}$$

$$\diamond B_r = \{x \in \mathbb{R}^n \mid \|x\| \leq r\}$$

$$\diamond \{(x, y) \in \mathbb{R}_+^2 \mid xy \geq 1\}$$

$$\diamond \{(x, y, z) \in \mathbb{R}_+^2 \times \mathbb{R} \mid xy \geq z^2\}$$

$$\diamond \{(a, b, c, d) \in \mathbb{R}_+^4 \mid abcd \geq 1\}$$

$$\diamond \{(x, t) \in \mathbb{R}^n \times \mathbb{R} \mid x^T Q x \leq t\} \text{ with } Q \in \mathbb{S}_+^n$$

$\Rightarrow$  **second-order** cone optimization

Very useful trick:  $xy \geq z^2 \Leftrightarrow (x + y, x - y, 2z) \in \mathbb{L}^2$

Unfortunately,  $(x, y) \mapsto \frac{x}{y}$  is **not** convex!

## What use is $\mathbb{S}_+^n$ ?

Preliminary remark: for the purpose of conic optimization, members of  $\mathbb{S}^n$  are viewed as **vectors** in  $\mathbb{R}^{n \times n}$

What about **constraint**  $Ax = b$  ?

$$Ax = b \Leftrightarrow a_i^T x = b_i \quad \forall i$$

$a_i^T x$  can be viewed as the inner product between  $a_i$  and  $x$

Let  $X, Y \in \mathbb{S}^n$ : their **inner product** is

$$X \bullet Y = \sum_{1 \leq i, j \leq n} X_{i,j} Y_{i,j} = \text{trace}(XY)$$

→ replace  $a_i^T x$  by  $A_i \bullet X$  with  $A_i, X \in \mathbb{S}^n$

---

## Standard format for semidefinite optimization

The **primal** becomes

$\min C \bullet X$  such that  $A_i \bullet X = b_i \forall 1 \leq i \leq m$  and  $X \succeq 0$

In the conic dual, we have

$$A^T y = \sum a_i y_i, \text{ an application from } \mathbb{R}^m \mapsto \mathbb{R}^n$$

$\Rightarrow$  with the  $\mathbb{S}_+^n$  cone, we have

$$\mathcal{A}(y) = \sum A_i y_i, \text{ an application from } \mathbb{R}^m \mapsto \mathbb{S}^n$$

which gives for the **dual**

$$\max b^T y \text{ such that } \sum_{i=1}^m A_i y_i \preceq C$$

## What use is $\mathbb{S}_+^n$ (continued) ?

- ◇  $\mathbb{S}_+^n$  generalizes both  $\mathbb{R}_+^n$  and  $\mathbb{L}^n$  (arrow matrices)  
(however, using  $\mathbb{R}_+^n$  and  $\mathbb{L}^n$  is more efficient)
- ◇  $f : X \mapsto \lambda_{max}(X)$  and  $f : X \mapsto -\lambda_{min}(X)$
- ◇  $f : X \mapsto \max_i |\lambda_i| (X)$  (spectral norm)
- ◇ Describing ellipsoids  $\{x \in \mathbb{R}^n \mid (x-c)^T E (x-c) \leq 1\}$   
with  $E \succeq 0$
- ◇ Matrix constraint  $XX^T \preceq Y$   
using the **Schur Complement** lemma  
When  $A \succ 0$  : 
$$\begin{pmatrix} A & B \\ B^T & C \end{pmatrix} \succeq 0 \Leftrightarrow C - B^T A^{-1} B \succeq 0$$
- ◇ And more ...



# Primal-dual algorithms

Advantage of **conic** optimization over **standard** convex optimization is (symmetric) **duality**

**However** previous approach does **not** seem to use it !  
 $\Rightarrow$  a **better** approach that uses duality is needed

---

## The linear case (again)

Introduce additional vector of variables  $s \in \mathbb{R}^n$

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

and

$$\max b^T y \text{ such that } A^T y + s = c \text{ and } s \geq 0$$

## Primal-dual optimality conditions

$$\min c^T x \text{ such that } Ax = b \text{ and } x \geq 0$$

and

$$\max b^T y \text{ such that } A^T y + s = c \text{ and } s \geq 0$$

Duality tells us  $x^*$  and  $y^*$  are **optimal iff** they satisfy

$$Ax = b, x \geq 0, A^T y + s = c, s \geq 0 \text{ and } c^T x = b^T y$$

or

$$Ax = b, x \geq 0, A^T y + s = c, s \geq 0 \text{ and } x_i s_i = 0 \forall i$$

**Both** problems are handled **simultaneously**

## Perturbed optimality conditions

Introducing a **logarithmic barrier** term in both problems

$$\min c^T x - \mu \sum_i \log x_i \text{ such that } Ax = b \text{ and } x > 0$$

$$\max b^T y + \mu \sum_i \log s_i \text{ such that } A^T y + s = c \text{ and } s > 0$$

one can derive new **perturbed** optimality conditions

$$Ax = b, x \geq 0, A^T y + s = c, s \geq 0 \text{ and } x_i s_i = \mu \forall i$$

Again, **both** problems are handled **simultaneously**

---

## Primal-dual path following algorithm

Same principle as in the general case:

- ◇ Follow the **central** path
- ◇ **Not** wandering **too far** from it
- ◇ Until (primal-dual) **optimality**
- ◇ Using a **polynomial** number of iterations

Complexity is also the same:

$$\mathcal{O}\left(\sqrt{n} \log \frac{1}{\varepsilon}\right) \text{ iterations to get } \varepsilon \text{ accuracy}$$

**But** this scheme is **very efficient in practice** (long steps)  
(all practical implementations use it nowadays)

---

## What about other convex/conic problems ?

This **primal-dual** scheme is only generalizable to cones that are

a. **self-dual** ( $K = K^*$ )

b. **homogeneous**

(linear automorphism group acts transitively on  $\text{int } K$ )

([Nesterov & Todd 97])

There exists a **complete classification** of these cones :  
in the real case, they are ...

$$\mathbb{R}_+^n, \quad \mathbb{L}^n \quad \text{and} \quad \mathbb{S}_+^n$$

and their Cartesian products!

## Complexity

Complexity for a product of  $\mathbb{R}_+^n, \mathbb{L}^n, \mathbb{S}_+^n$

$$\mathcal{O}\left(\sqrt{\nu} \log \frac{1}{\varepsilon}\right) \text{ iterations to get } \varepsilon \text{ accuracy}$$

where  $\nu$  is the sum of

◇  $n$  for  $\mathbb{R}_+^n$  (see above) (barrier term is  $-\sum \log x_i$ )

◇  $n$  for  $\mathbb{S}_+^n$  (although there are  $n(n+1)/2$  variables)  
(barrier term is  $-\log \det X = -\sum \log \lambda_i$ )

◇  $2$  for  $\mathbb{L}^n$  (independently of  $n$  !)

(barrier term is  $-\log(x_0^2 - \sum x_i^2)$  ; no  $-\log x_0$  term!)

→ these problems are solved **very efficiently in practice**

# More applications

Using **semidefinite** optimization:

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## Positive polynomials

- ◇ Single variable case: **exact** formulation
  - ◇ **Test** positivity and **minimize** on an interval
  - ◇ Multiple variable case: **relaxation** only
- 

## The MAX-CUT relaxation

- ◇ **Relaxation** of a difficult discrete problem
- ◇ With a quality **guarantee** (0.878)

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## Software: a few choices among many others

- ◇ Linear & second-order cone: MOSEK (commercial)
- ◇ Linear, sec.-ord. & semidefinite: SeDuMi (free)
- ◇ Modeling languages: AMPL, YALMIP

*Thank you for your attention*

## Does linear optimization exist at all ?

Let us only mention the following *not so well-known* theorem, due to Dr. Addock PRILFIRST

### *Theorem*

The objective function of any linear program is **constant** on its feasible region

### *Proof*

$$\begin{aligned} & \{ \min c^T x \mid Ax = b, x \geq 0 \} = \{ \max b^T y \mid A^T y \leq c \} \\ \geq & \{ \min b^T y \mid A^T y \leq c \} = \{ \max c^T x \mid Ax = b, x \leq 0 \} \\ \geq & \{ \min c^T x \mid Ax = b, x \leq 0 \} = \{ \max b^T y \mid A^T y \geq c \} \\ \geq & \{ \min b^T y \mid A^T y \geq c \} = \{ \max c^T x \mid Ax = b, x \geq 0 \} \\ \geq & \{ \min c^T x \mid Ax = b, x \geq 0 \} \end{aligned}$$