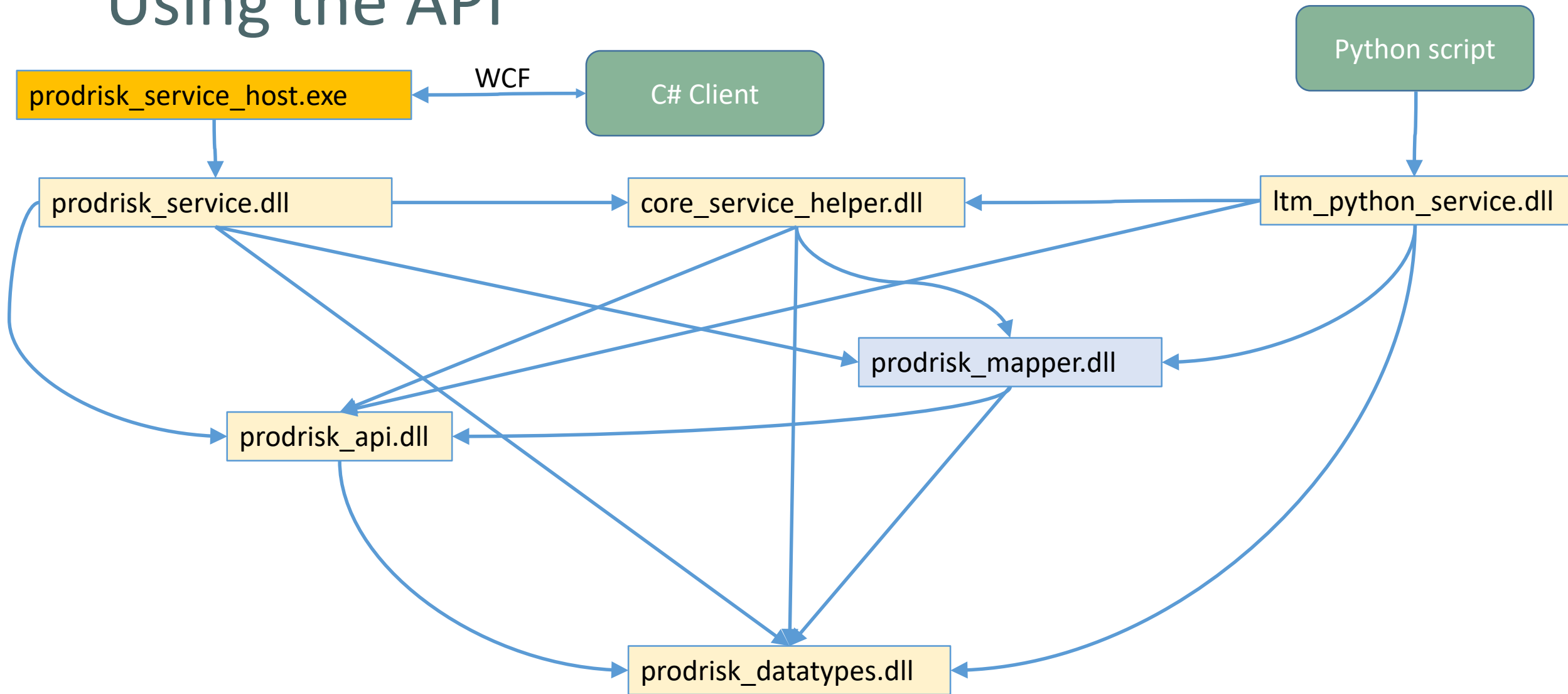


# Using the API



# Top level dlls

- prodrisk\_service.dll
  - Interface (ServiceContract):
    - ProdriskCore.IProdriskService
  - Class (implementing the interface above):
    - ProdriskCore.ProdriskService
  - Each method is an OperationContract
- Itm\_python\_service.dll
  - Interfaces (ServiceContract):
    - ProdriskPythonCoreService.IProdriskPythonService
    - VansimtapPythonCoreService.IVansimtapPythonService
  - Classes (implementing each interface above):
    - ProdriskPythonCoreService.ProdriskPythonService
    - VansimtapPythonCoreService.VansimtapPythonService
  - Each method is an OperationContract

# Calling Prodrisk from Python

```
import clr          # Common Language Runtime, the virtual machine component of Microsoft's .NET framework
clr.AddReference(currentDir + "\\lrm_python_service")      # Load the dll
from ProdriskPythonCoreService import ProdriskPythonService as prodriskAPI # ProdriskPythonCoreService (Namespace from the dll above), ProdriskPythonService (class)

prodriskCore = prodriskAPI("Test", False)                # Constructor, also instantiates a reference to the core (C++)
prodriskCore.SetOptimizationPeriod(startTime, endTime)   # Defines the time unit as hour and transfer the values to the core object created above

prodriskCore.SetIntValue("setting", "setting", "minIterations", 1) # Gets the index of the object and the attribute, and transfers the value via the core object
prodriskCore.SetIntValue("setting", "setting", "maxIterations", 5)

for modName, vol in initialState.startVol.items():      # Perform iterations on objects
    prodriskCore.SetDoubleValue("module", modName, "startVol", vol)

objectNames = prodriskCore.GetObjectNamesInSystem()    # Retrieve all object names defined

prodriskCore.GenerateProdriskFiles()                   # Adds hardcoded values, perform some sorting and other preparations before writing the ASCII and binary files
prodriskCore.RunProdrisk()                             # Creates necessary commands, environment variables etc and then first executes Genpris and then Prodrisk, before retrieving the results
```

# Starting a server host

```
using (var host = new ServiceHost(typeof(ProdriskService)))  
{  
    host.Open();  
    Console.ReadLine();  
    host.Close();  
}
```

# Some server host settings

```
<system.serviceModel>
<services>
  <service name="ProdriskCore.ProdriskService" behaviorConfiguration="MyBehavior">
    <endpoint address="" binding="netTcpBinding" bindingConfiguration="ProdriskBinding" contract="ProdriskCore.IProdriskService">
      <identity>
        <dns value="localhost"/>
      </identity>
    </endpoint>
    <endpoint address="mex" binding="mexTcpBinding" bindingConfiguration="" contract="IMetadataExchange"/>
    <host>
      <baseAddresses>
        <add baseAddress="net.tcp://localhost:9999/ProdriskServiceHost/" />
      </baseAddresses>
    </host>
  </service>
</services>
</system.serviceModel>
```

# Calling Prodrisk from a client (C#)

```
prodriskCore = new ProdriskServiceClient();    # Reference to tool generated code  
fileData = HelperFunctions.ReadAllSerializedData(filePaths.ToList());    # In some way, the information must be read into the client
```

The following requires that the server host is running

```
prodriskCore.SetOptimizationPeriod(fileData.simulationInterval.start, fileData.simulationInterval.end);  
    base.Channel.SetOptimizationPeriod(startTime, endTime);    # From the tool generated code  
    Interface : [System.ServiceModel.OperationContractAttribute(Action="http://tempuri.org/IProdriskService/SetOptimizationPeriod")] # Temporary Uniform Resource Identifier  
    Server side:  
    public void SetOptimizationPeriod(DateTime startTime, DateTime endTime)  
    {  
        core.SetTimeResolution(start, end, timeUnit);  
    }  
  
int n = fileData.objectList.Count;  
for (int i = 0; i < n; ++i)  
{  
    prodriskObject obj = fileData.objectList[i];    # Iterate on all elements  
    prodriskCore.AddObject(obj.objectType, obj.objectName);    # Add the element to the prodrisk core  
}  
  
prodriskCore.Optimise();    # Perform the actual optimization
```