



engineering center **steyr**

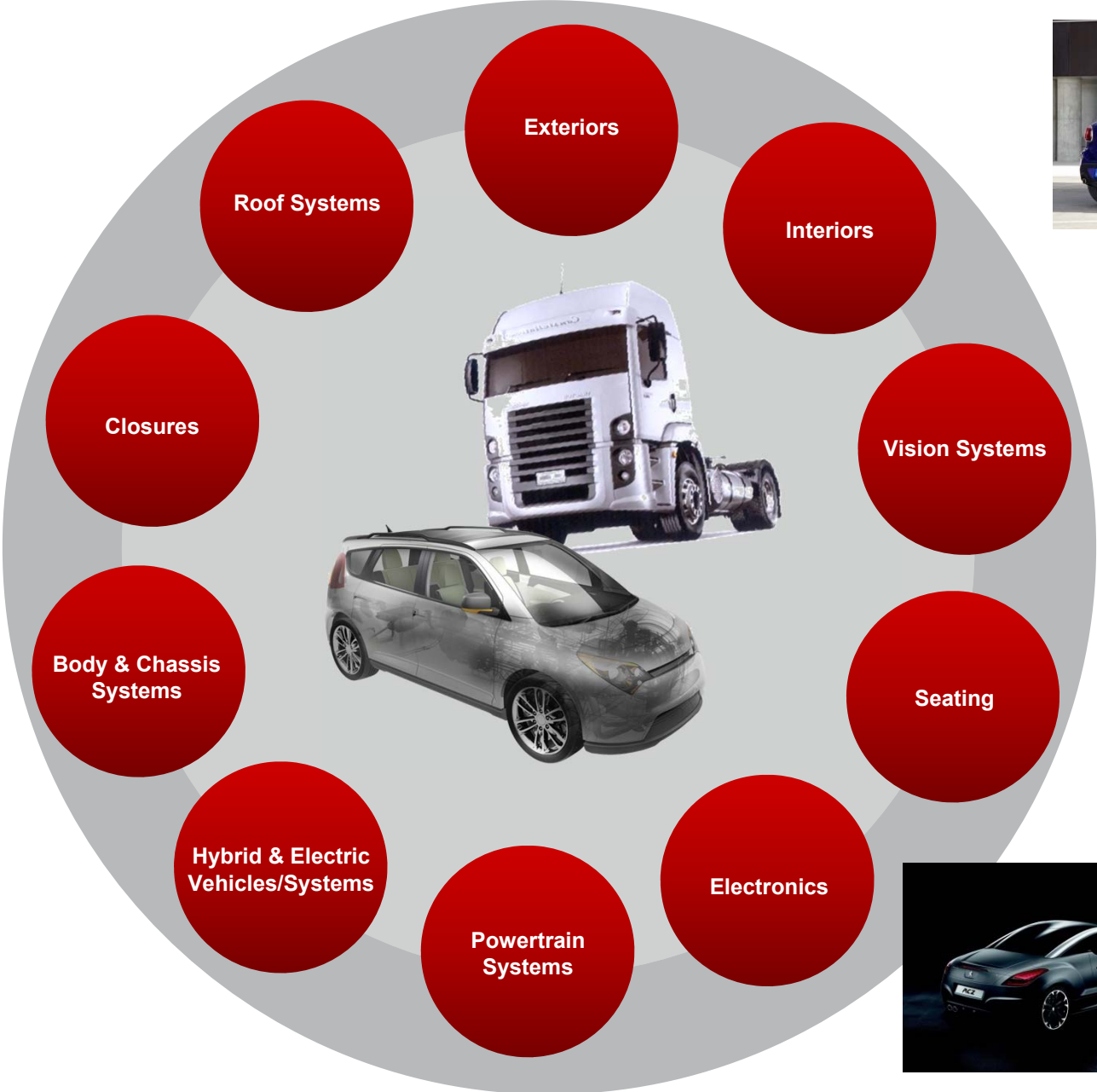
## Exact Shape Models for Dip Painting Simulation and Isogeometric Analysis

M. Schifko, H. Riener

### ***TERRIFIC Workshop***

Integrated Modelling , Simulation and  
Information Management System  
30<sup>th</sup> June 2014, Milan, Italy

# MAGNA's Global Product & Engineering Capabilities



engineering + services

product systems

vehicle assembly

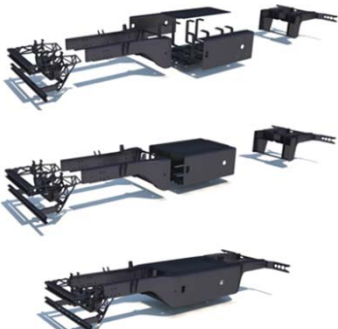


# Dip Paint Simulation CAE- Process

## 1. Data Preparation



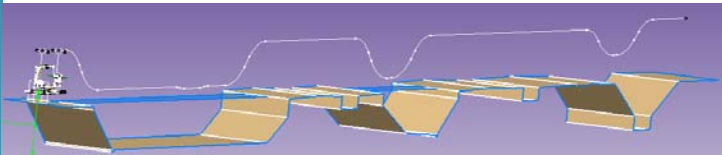
- Triangular meshes
- BIW ~2000 parts
- Example: 1 hour



Example: Light Weight Frame

## 2. Get Paint Bath

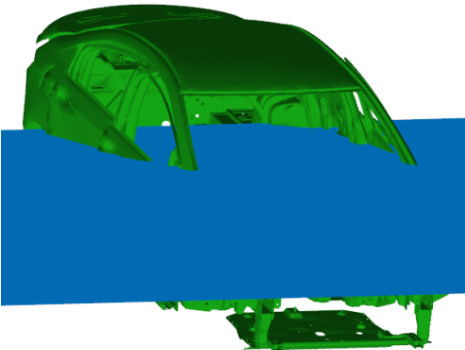
- Place object on skid
- Run kinematic
- Get bath curve



## 3. Dip Paint Simulation

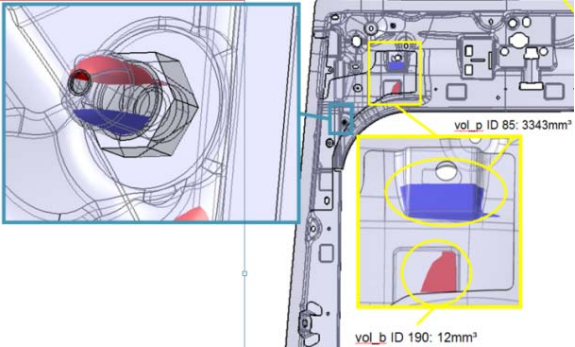


- Load mesh
- Enter paint path
- Start Simulation



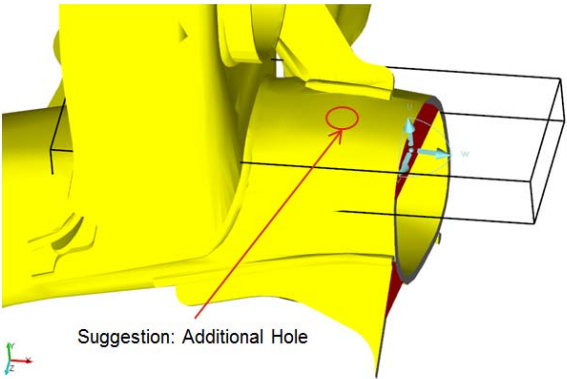
## 4. Reporting

- Detect Problem Areas and Causers
  - Gas bubbles
  - Liquid carry over
- 3D-PDF / Export CAD



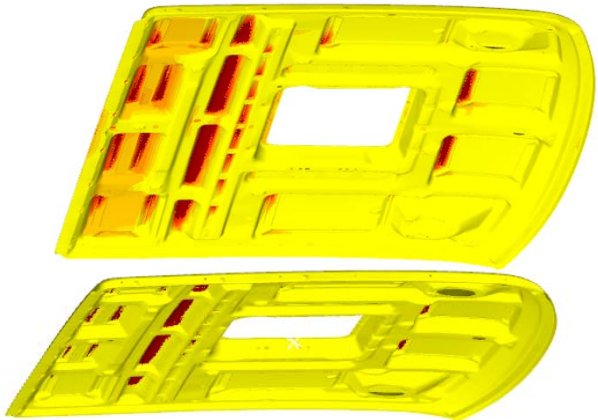
## 5. Modification

- E.g. Additional hole
- E.g. Glue

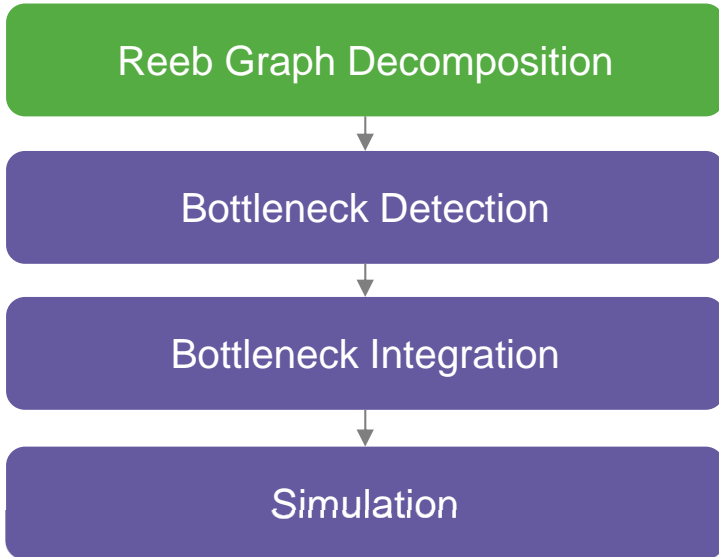


## 6. Verification of changes by simulation

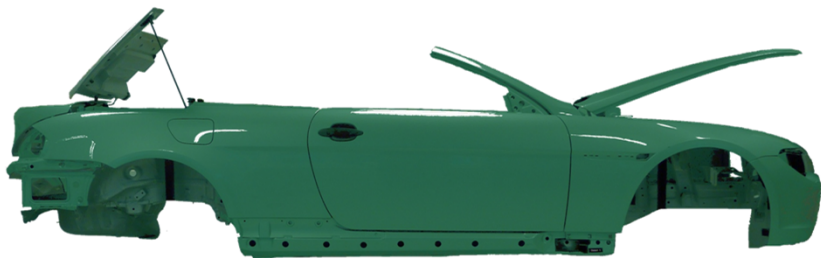
- Data Preparation
- Dip Paint Simulation
- Reporting



# Technique for Volumetric Consideration (VoF)

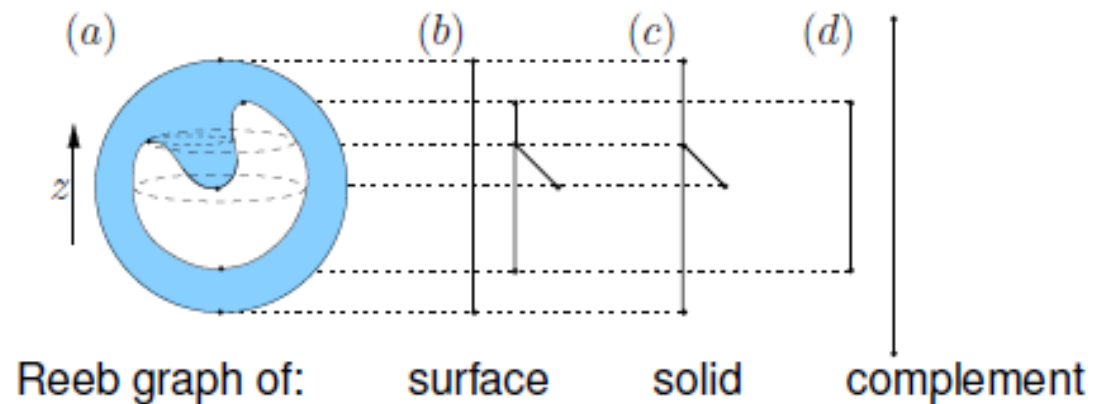


- **Goal: Reduce Computation Time**
- **B-Reps (e.g.  $\Delta$  -mesh)  $\rightarrow$  Volumina mesh by Reeb graph method**
- **e.g., entire car body  $\sim$ 8 000 elements**
- **tetrahedral mesh of entire car body 20 Million elements**



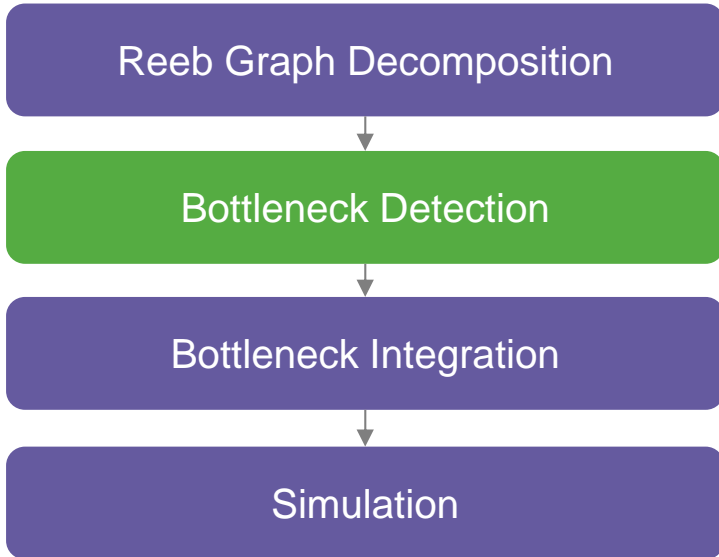
BIW consists of 1000-2000 meshes

## Different Reeb graphs for a solid



# Application

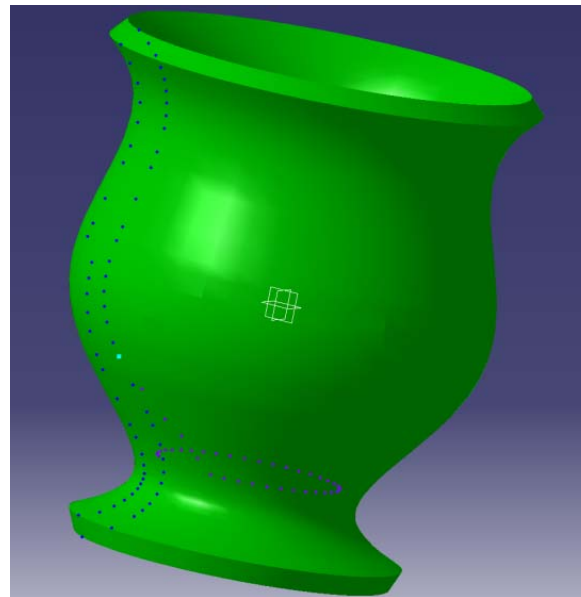
## Fill & Drain Module



TERRIFIC Demonstrator showing bottlenecks



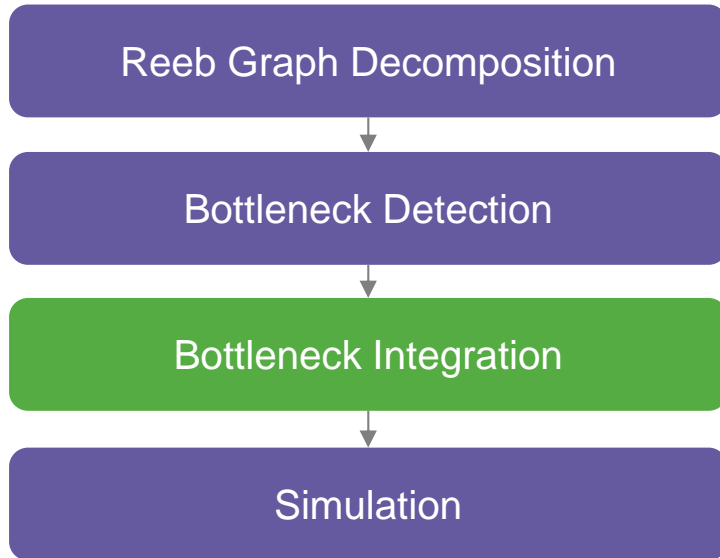
- **Fill&Drain in time-domain**
- **Consideration of velocity trough narrow gaps (bottle necks)**
- **New distance field approach for detecting bottle necks**



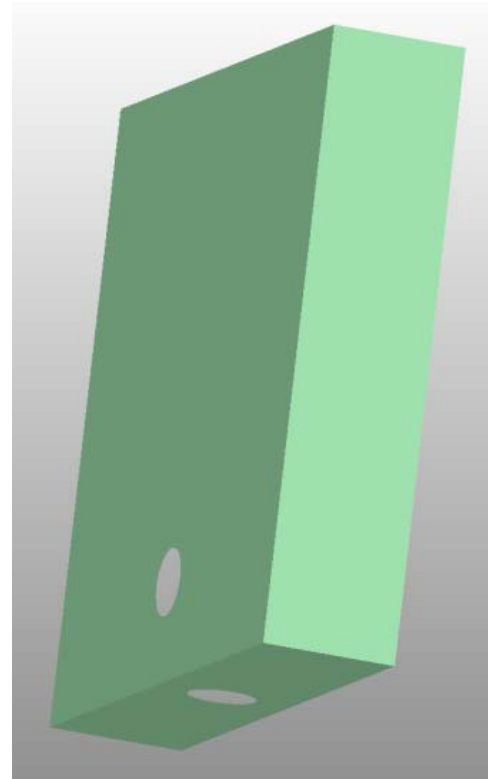
Starting from vertex  
↓  
Add neighbors to distance field  
↓  
Distance to start vertex is below a demand  
↓  
Self-intersecting boundaries of distance fields = bottle neck

# Application

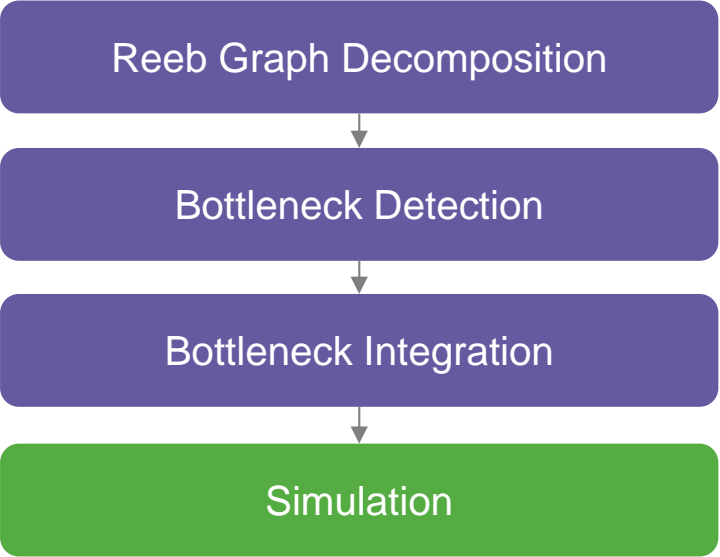
## Fill & Drain Module



- **Integration of the bottle neck into the Reeb graph by assigning the borders of patches**

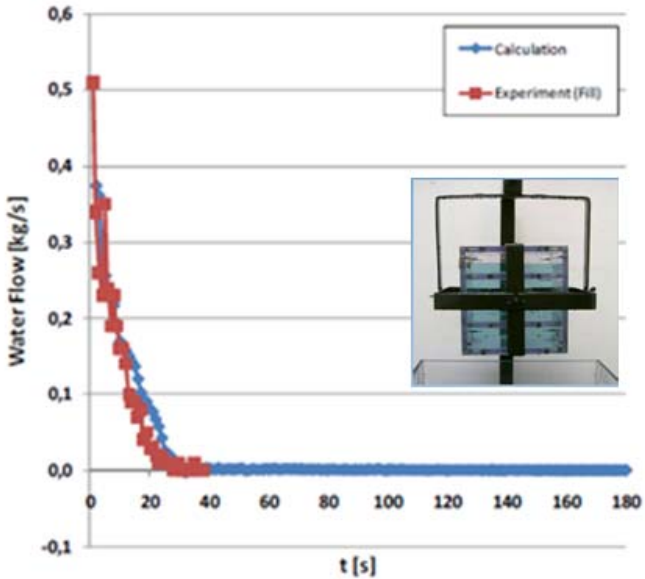
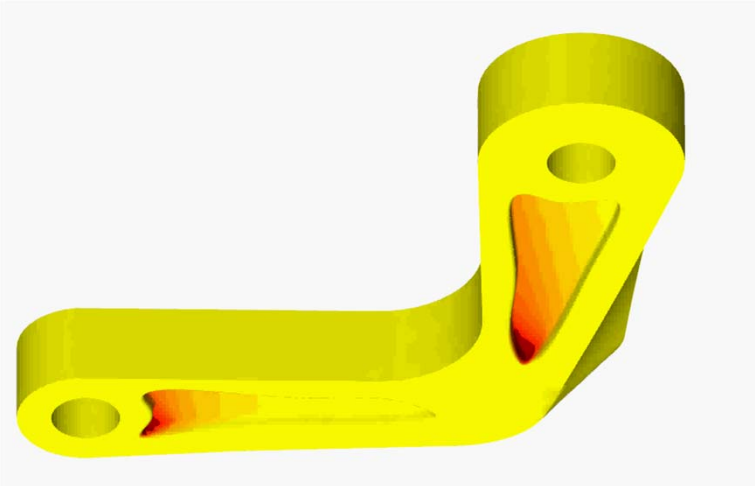
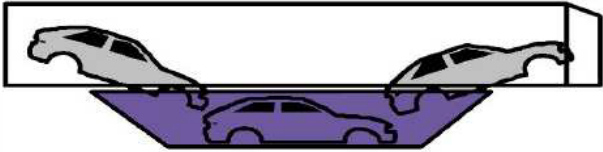


# Dip Paint Simulation



- **Bernoulli's Principles by considering**

- Pressure
- Velocity
- Time
- Gravity
- Density (constant for water and air)
- Incompressibility
- ...

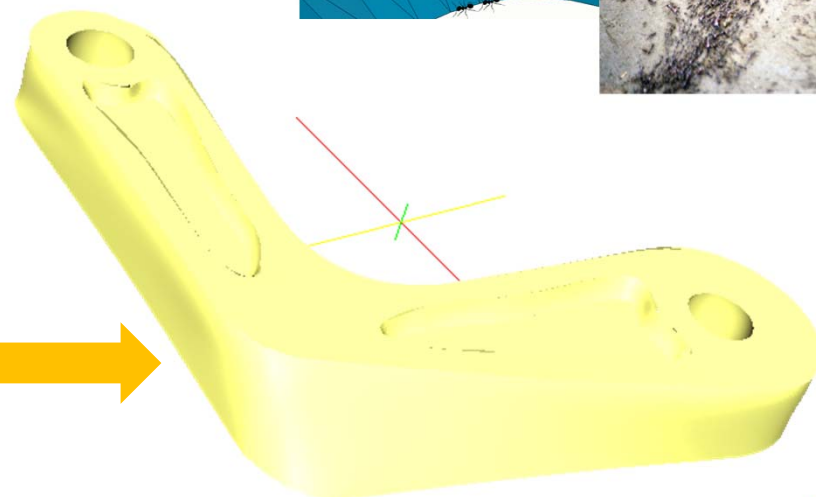
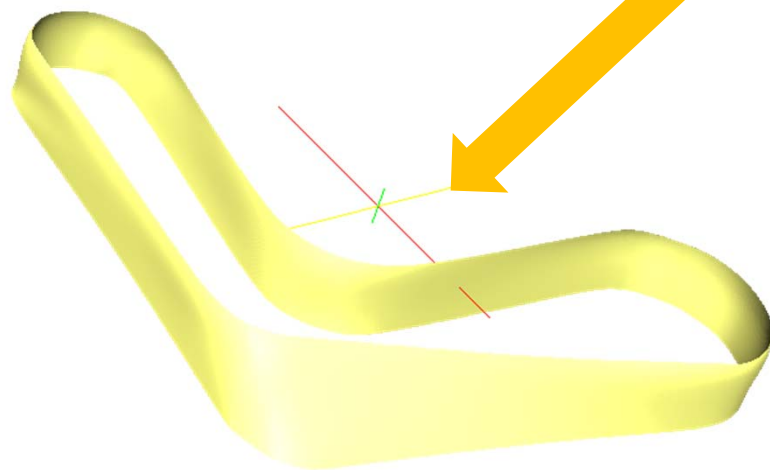
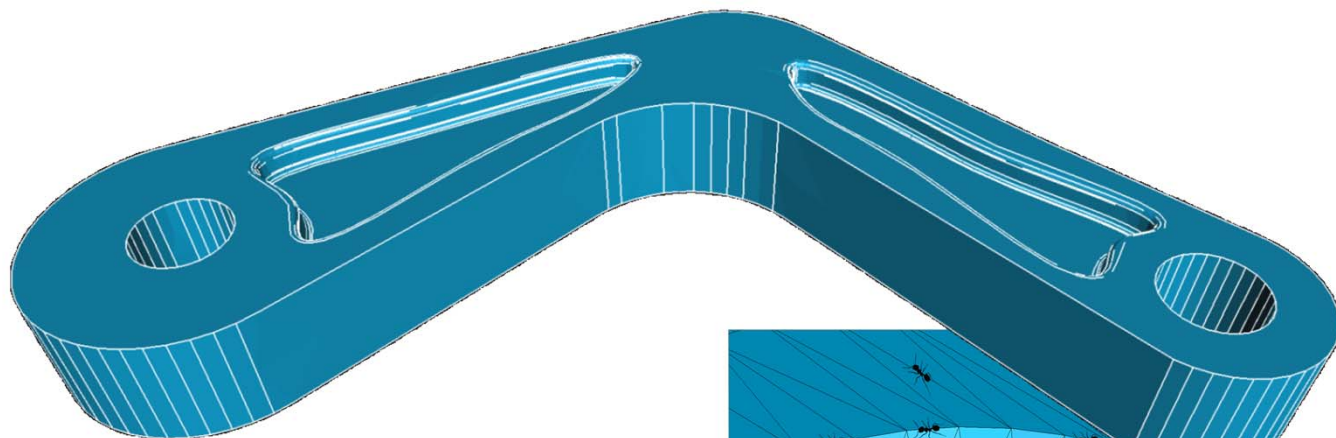
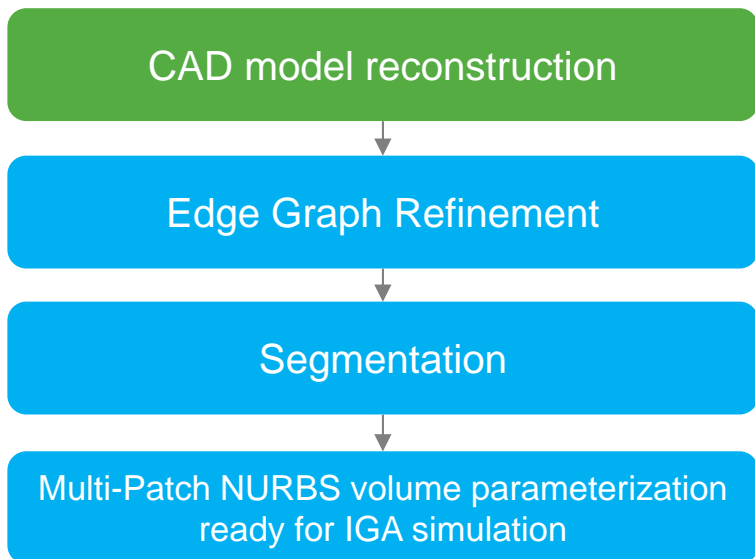


TERRIFIC Demonstrator  
liquid draining off

TERRIFIC Demonstrator  
moving gas bubbles

Validation CUBE

# Automatic segmentation of B-Rep solids into hexahedral volumes



2. Outside face trimmed to one surface

3. Reconstructed CAD-model



# Automatic segmentation of B-Rep solids into hexahedral volumes

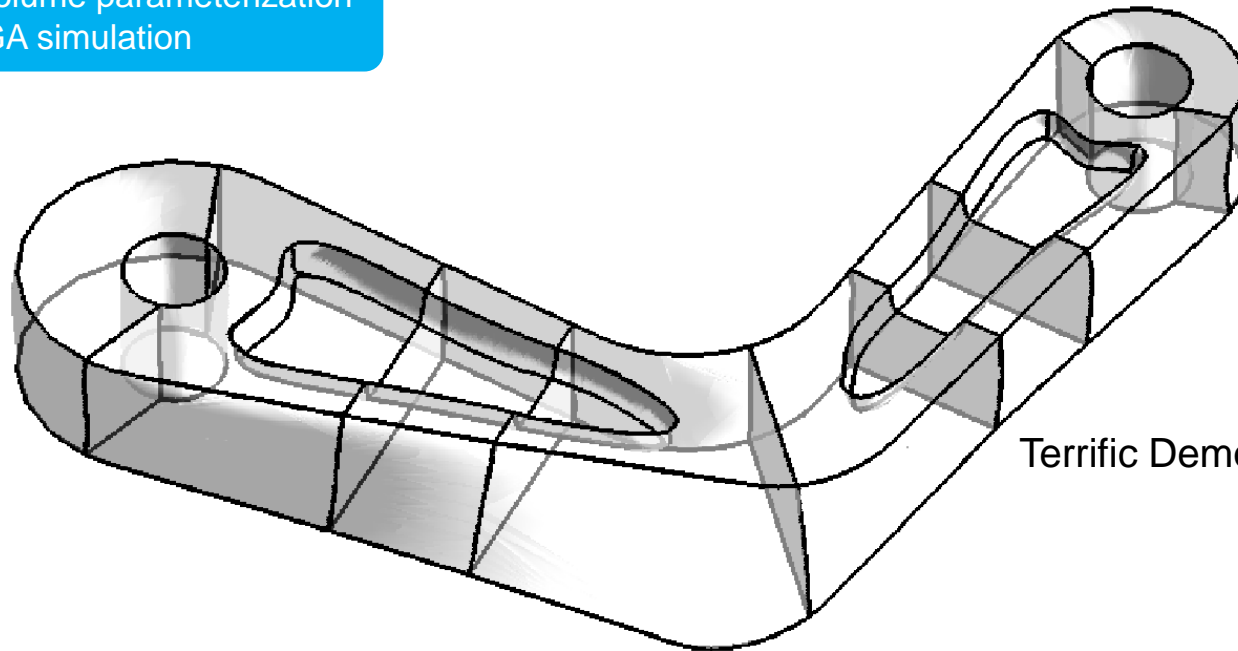
CAD model reconstruction

Edge Graph Refinement

Segmentation

Multi-Patch NURBS volume parameterization  
ready for IGA simulation

- Edge graph refinement
- Cutting into 3 vertex-connected pieces



Terrific Demonstrator

# Automatic segmentation of B-Rep solids into hexahedral volumes

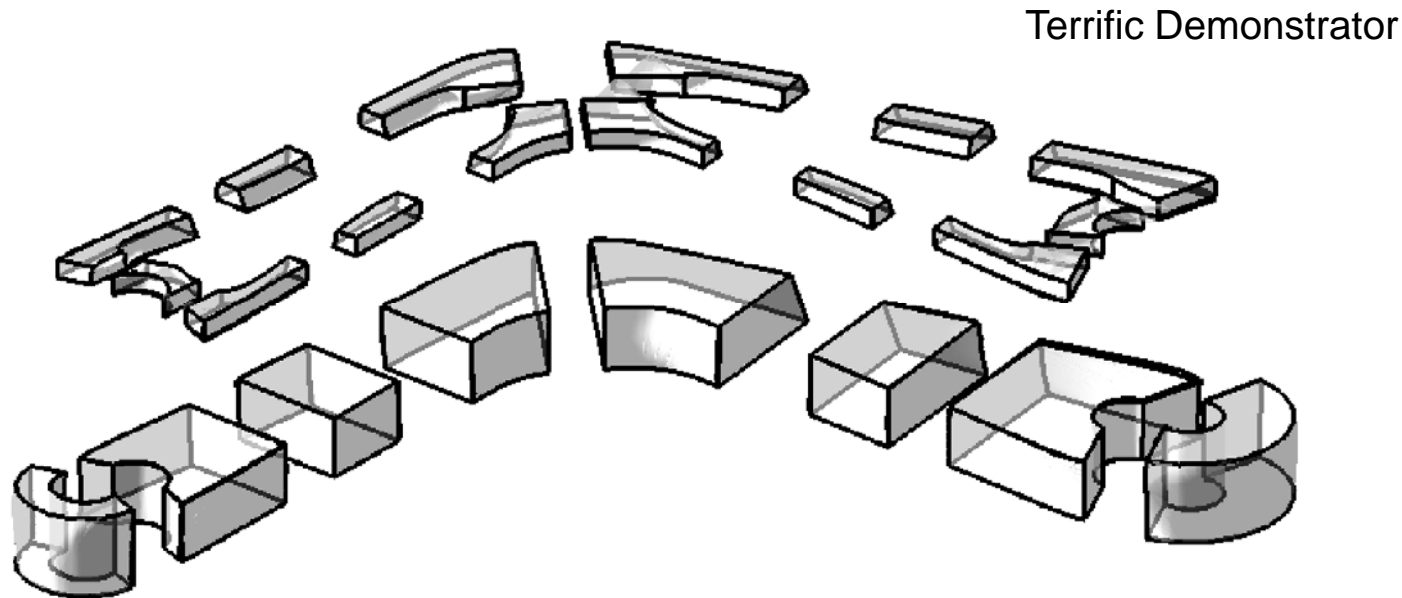
CAD model reconstruction

Edge Graph Refinement

Segmentation

Multi-Patch NURBS volume parameterization  
ready for IGA simulation

- **Cutting into base solids**
- **Predefined segmentation into hexes**



# Automatic segmentation of B-Rep solids into hexahedral volumes

CAD model reconstruction

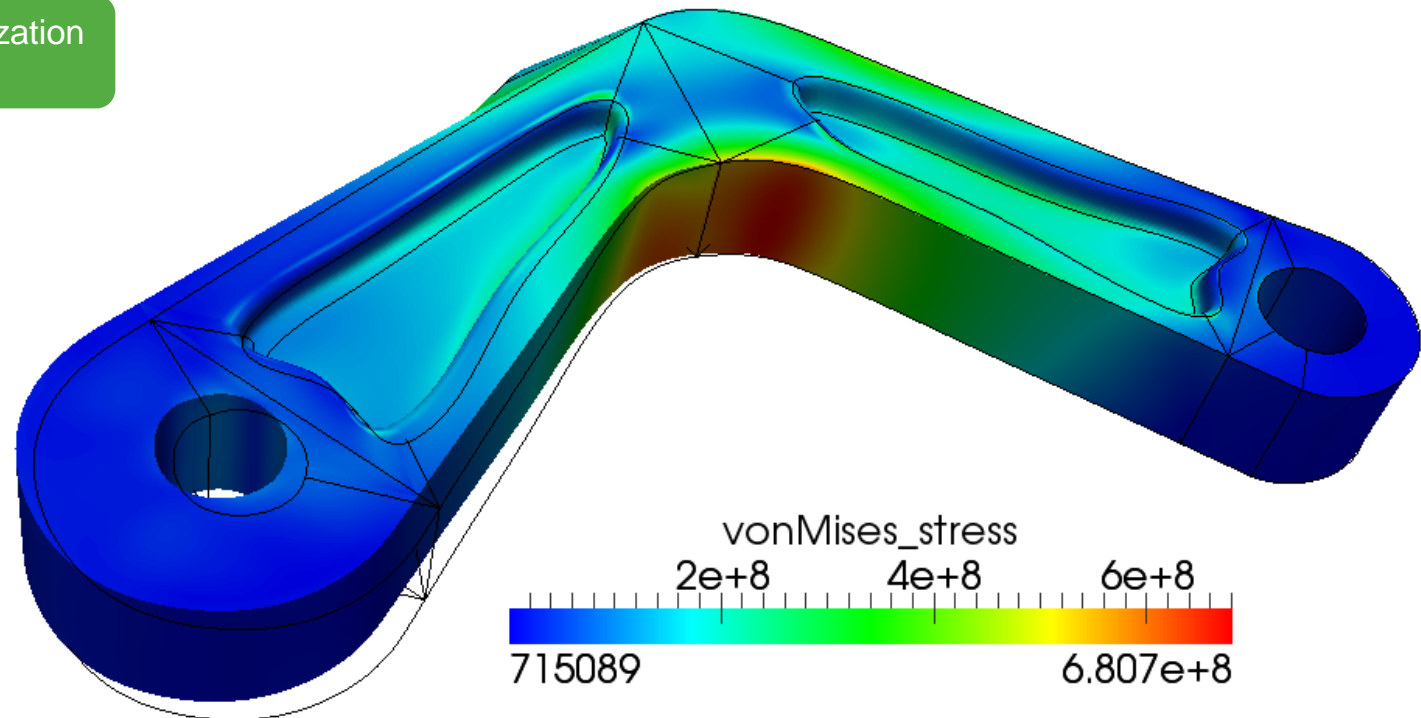
Edge Graph Refinement

Segmentation

Multi-Patch NURBS volume parameterization  
ready for IGA simulation

- **Possible data export**

- Parasolid
- SINTEF G2 format



Terrific Demonstrator



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Enhancing Interoperability

7/4/2014

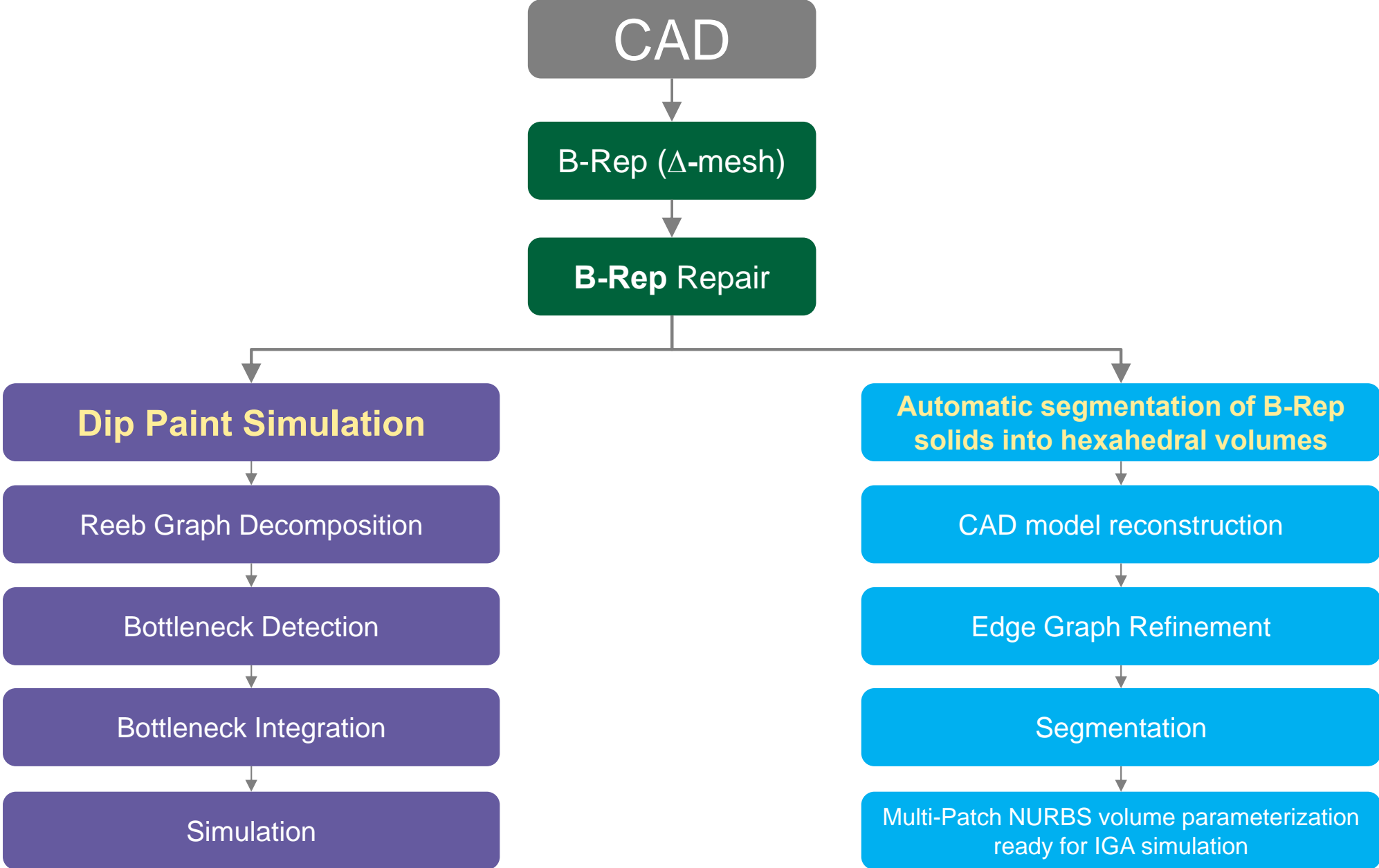
ECS

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# Conclusion



# Thank you for your attention!



The future is ours to make.

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