

Automatic Differentiation – Lecture No 1

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When do we use derivatives?

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for $x_0 = +1$ and $n = 1$? [Undergraduate maths - but tedious]

for $x_0 = -2$ and $n = 100$? [Undergraduate maths - impossible?]

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- (Finite differences) Generates numerical approximations of the value of a derivative, e.g. $f'(x_0) \approx \frac{f(x_0+h)-f(x_0)}{h}$, based on

$$f(x_0 + h) = f(x_0) + hf'(x_0) + h^2 f''(x_0) + \mathcal{O}(h^3).$$

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Various errors: roundoff, cancellation, discretization. Which h is optimal? How does the error behave? Can't really handle high-order derivatives.

- (Complex differentiation) A nice “trick” using complex extensions: $f'(x_0) \approx \frac{\Im(f(x_0+ih))}{h}$, where $\Im(x + iy) = y$. Avoids cancellation, and gives quadratic approximation, but requires a complex extension of the function.

Example

Consider our test function $f(x) = e^{\sin e^{\cos x + 2x^5}}$. Let $h = 2^{-k}$ for $k = 0, \dots, 80$, and compute the two approximations

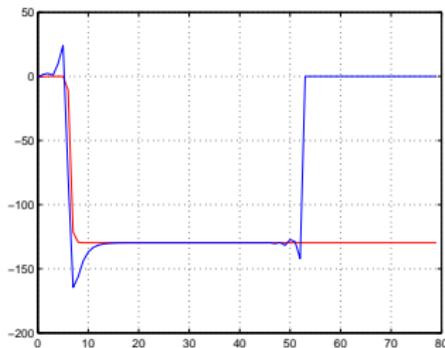
$$f_x(h) = \frac{f(1) - f(1+h)}{h} \quad \text{and} \quad f_z(h) = \frac{\Im(f(1+ih))}{h}.$$



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Plot of k versus $f_x(h)$ and $f_z(h)$.

$f_x(h)$ is plotted in blue,
 $f_z(h)$ is plotted in red.
Notice that $f_z(h)$ is not affected by cancellation due to a small h .

Automatic differentiation

Generates evaluations (and not formulas) of the derivatives. Based on a strategy similar to symbolic differentiation, but does not use placeholders for constants or variables. All intermediate expressions are evaluated as soon as possible; this saves memory, and removes the need for later simplification.



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Bonus properties

- No discretization errors.
- No huge memory consumption.
- No complex “tricks”.
- Very easy to understand.



An arithmetic for differentiation

We will perform all computations with ordered pairs of real numbers

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First-order scalar AD - definitions

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Basic arithmetic

$$\vec{u} + \vec{v} = (u + v, u' + v')$$

$$\vec{u} - \vec{v} = (u - v, u' - v')$$

$$\vec{u} \times \vec{v} = (uv, uv' + u'v)$$

$$\vec{u} \div \vec{v} = (u/v, (u' - (u/v)v')/v),$$

where we demand that $v \neq 0$ when dividing.

First-order scalar AD - definitions

We need to know how constants and the independent variable x are treated. Following the usual rules of differentiation, we define

$$\vec{x} = (x, 1) \quad \text{and} \quad \vec{c} = (c, 0).$$



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Let $f(x) = \frac{(x+1)(x-2)}{x+3}$. We wish to compute the values of $f(3)$ and $f'(3)$. It is easy to see that $f(3) = 2/3$. The value of $f'(3)$, however, is not immediate.

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$$\vec{f}(\vec{x}) = \frac{(\vec{x} + \vec{1})(\vec{x} - \vec{2})}{\vec{x} + \vec{3}} = \frac{((x, 1) + (1, 0)) \times ((x, 1) - (2, 0))}{(x, 1) + (3, 0)}.$$

Inserting the AD-variable $\vec{x} = (3, 1)$ into \vec{f} produces...

Example

$$\begin{aligned}\vec{f}(3,1) &= \frac{((3,1) + (1,0)) \times ((3,1) - (2,0))}{(3,1) + (3,0)} \\ &= \frac{(4,1) \times (1,1)}{(6,1)} = \frac{(4,5)}{(6,1)} = \left(\frac{2}{3}, \frac{13}{18}\right).\end{aligned}$$



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From this calculation it follows that $f(3) = 2/3$ (which we already knew) and $f'(3) = 13/18$. Note that we never used the expression for f' .

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If we use the different (but equivalent) representation

$f(x) = x - \frac{4x+2}{x+3}$, we arrive at the same result by a completely different route. Try it!

AD for standard functions

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Applying this to some common functions yields:

$$\begin{aligned}\sin \vec{u} &= \sin(u, u') = (\sin u, u' \cos u) \\ \cos \vec{u} &= \cos(u, u') = (\cos u, -u' \sin u) \\ e^{\vec{u}} &= e^{(u, u')} = (e^u, u' e^u) \\ \log \vec{u} &= \log(u, u') = (\log u, u'/u) \quad (u > 0) \\ |\vec{u}| &= |(u, u')| = (|u|, u' \text{sign}(u)) \quad (u \neq 0) \\ \vec{u}^\alpha &= (u, u')^\alpha = (u^\alpha, u' \alpha u^{\alpha-1}) \quad (\text{sometimes}).\end{aligned}$$

Feel free to add your own favourites!

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$$\begin{aligned}\vec{f}(0, 1) &= ((1, 0) + (0, 1) + e^{(0,1)}) \sin(0, 1) \\ &= ((1, 1) + (e^0, e^0))(\sin 0, \cos 0) = (2, 2)(0, 1) = (0, 2).\end{aligned}$$

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Note that the differentiation arithmetic is well-suited for implementations using operator overloading (C++, MATLAB Java).

First-order scalar AD - implementations

Implementing the class constructor is straight-forward in MATLAB.

```
01 function ad = autodiff(val, der)
02 % A naive autodiff constructor.
03 ad.val = val;
04 if nargin == 1
05     der = 0.0;
06 end
07 if strcmp(der, 'variable')
08     der = 1.0;
09 end
10 ad.der = der;
11 ad = class(ad, 'autodiff');
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Lines 04-06 automatically cast a real number c into an AD-type constant $\vec{c} = (c, 0)$.

Lines 07-09 manually cast a real number x into a AD-type variable $\vec{x} = (x, 1)$.

First-order scalar AD - implementations

The display of autodiff objects is handled via `display.m`:

```
01 function display(ad)
02 % A simple output formatter for the autodiff class.
03 disp([inputname(1), ' = ']);
04 fprintf(' (%17.17f, %17.17f)\n', ad.val, ad.der);
```



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We can now input/output autodiff objects within the MATLAB environment:

```
>> a = autodiff(3), b = autodiff(2, 'variable')
a =
(3.000000000000000000, 0.000000000000000000)
b =
(2.000000000000000000, 1.000000000000000000)
```

First-order scalar AD - implementations

Arithmetic is easy to implement. Here is (matrix) multiplication:

```
01 function result = mtimes(a, b)
02 % Overloading the '*' operator.
03 [a, b] = cast(a, b);
04 val = a.val*b.val;
05 der = a.val*b.der + a.der*b.val;
06 result = autodiff(val, der);
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And here is the logarithm:

```
01 function result = log(a)
02 % Overloading the 'log' operator.
03 if (a.val <= 0.0 )
04     error('log undefined for non-positive arguments.');
```

```
05 end
06 val = log(a.val);
07 der = a.der/a.val;
08 result = autodiff(val, der);
```

First-order scalar AD - implementations

Here is a simple function that returns the derivative of a general function f at a given point x_0 :

```
01 function dx = computeDerivative(fcnName, x0)
02 f = inline(fcnName);
03 x = autodiff(x0, 'variable');
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A typical usage is

```
>> dfx = computeDerivative('(1 + x + exp(x))*sin(x)', 0)
dfx =
    2
>> dfx = computeDerivative('exp(sin(exp(cos(x) + 2*power(x,5))))', 1)
dfx =
    129.6681309181679
```

Great for checking your calculus homework

First-order scalar AD - implementations

A more practical application is solving non-linear equations.

```
01 function y = newtonSearch(fcnName, x, tol)
02 f = inline(fcnName);
03 y = newtonStep(f, x);
04 while ( abs(x-y) > tol )
05     x = y;
06     y = newtonStep(f, x);
07 end
08 end
09
10 function Nx = newtonStep(f, x)
11 xx = autodiff(x, 'variable');
12 fx = f(xx);
13 Nx = x - getVal(fx)/getDer(fx);
14 end
```



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```

Note that this function “hides” the AD from the user: all input/output is scalar.

First-order scalar AD - implementations

Some sample outputs:

```
>> x = newtonSearch('sin(exp(x) + 1)', 1, 1e-10)
```

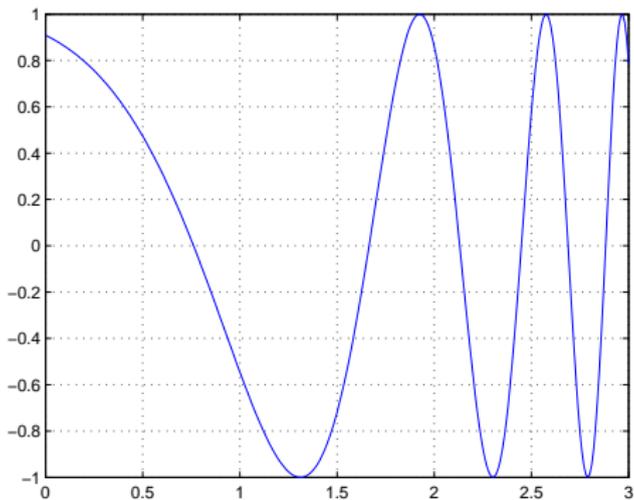
```
x =
```

```
0.761549782880894
```

```
>> x = newtonSearch('sin(exp(x) + 1)', 0, 1e-10)
```

```
x =
```

```
2.131177121086310
```



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Extend the ideas to computations with ordered tripples of real numbers

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The third component holds the value of the second derivative $f''(x_0)$. As before, we assume that $f: \mathbb{R} \rightarrow \mathbb{R}$.

Second-order scalar AD - definitions

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$$\vec{u} \times \vec{v} = (uv, uv' + u'v, uv'' + 2u'v' + u''v)$$

$$\vec{u} \div \vec{v} = (u/v, (u' - (u/v)v')/v, (u'' - 2(u/v)'v' - (u/v)v'')/v),$$

where we demand that $v \neq 0$ when dividing.

Second-order scalar AD - definitions

Constants and the independent variable x are treated as before.
Following the usual rules of differentiation, we define

$$\vec{x} = (x, 1, 0) \quad \text{and} \quad \vec{c} = (c, 0, 0).$$



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AD for standard functions

Similarly, standard functions are implemented via the chain rule:

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Applying this to some useful functions yields:

$$\begin{aligned} \sin \vec{u} &= \sin(u, u', u'') = (\sin u, u' \cos u, u'' \cos u - (u')^2 \sin u) \\ e^{\vec{u}} &= e^{(u, u', u'')} = (e^u, u' e^u, u'' e^u + (u')^2 e^u) \end{aligned}$$

Straight-forward, but tedious!!!

Taylor series AD - definitions

A more effective (and perhaps less error-prone) approach to high-order automatic differentiation is obtained through the calculus of Taylor series:

$$f(x) = f_0 + f_1(x - x_0) + \cdots + f_k(x - x_0)^k + \dots,$$

Here we use the notation $f_k = f_k(x_0) = f^{(k)}(x_0)/k!$

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Basic arithmetic

$$(f + g)_k = f_k + g_k$$

$$(f - g)_k = f_k - g_k$$

$$(f \times g)_k = \sum_{i=0}^k f_i g_{k-i}$$

$$(f \div g)_k = \frac{1}{g_0} \left(f_k - \sum_{i=0}^{k-1} (f \div g)_i g_{k-i} \right).$$

Proof: (formula for division).

By definition, we have

$$\sum_{k=0}^{\infty} f_k(x - x_0)^k / \sum_{k=0}^{\infty} g_k(x - x_0)^k = \sum_{k=0}^{\infty} (f \div g)_k(x - x_0)^k.$$

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Multiplying both sides with the Taylor series for g produces

$$\sum_{k=0}^{\infty} f_k(x - x_0)^k = \sum_{k=0}^{\infty} (f \div g)_k(x - x_0)^k \sum_{k=0}^{\infty} g_k(x - x_0)^k,$$

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and, by the rule for multiplication, we have

$$f_k = \sum_{i=0}^k (f \div g)_i g_{k-i} = \sum_{i=0}^{k-1} (f \div g)_i g_{k-i} + (f \div g)_k g_0.$$

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Solving for $(f \div g)_k$ produces the desired result. □

Taylor series AD - definitions

Constants and the independent variable x are treated as expected: seen as functions, these have particularly simple Taylor expansions:

$$\begin{aligned}x &= x_0 + 1 \cdot (x - x_0) + 0 \cdot (x - x_0)^2 + \cdots + 0 \cdot (x - x_0)^k + \dots, \\c &= c + 0 \cdot (x - x_0) + 0 \cdot (x - x_0)^2 + \cdots + 0 \cdot (x - x_0)^k + \dots\end{aligned}$$



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We now represent a function as a, possibly infinite, string of its Taylor coefficients:

$$f(x_0) \sim (f_0, f_1, \dots, f_k, \dots) \quad f_k = f^{(k)}(x_0)/k.$$

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Exercise

Write down the formal expression for $f \times f$ using the rule for multiplication. Using the appearing symmetry, find a more efficient formula for computing the square f^2 of a function f .

Taylor series AD - definitions

Taylor series AD for standard functions

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Let us formally write

$$g(x) = \sum_{k=0}^{\infty} g_k (x - x_0)^k \quad \text{and} \quad e^{g(x)} = \sum_{k=0}^{\infty} (e^g)_k (x - x_0)^k,$$

and use the fact that

$$\frac{d}{dx} e^{g(x)} = g'(x) e^{g(x)}. \quad (1)$$

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Plugging the formal expressions for $g'(x)$ and $e^{g(x)}$ into (1) produces

$$\sum_{k=1}^{\infty} k(e^g)_k(x - x_0)^{k-1} = \sum_{k=1}^{\infty} k g_k(x - x_0)^{k-1} \sum_{k=0}^{\infty} (e^g)_k(x - x_0)^k,$$

which, after multiplying both sides with $(x - x_0)$, becomes

$$\sum_{k=1}^{\infty} k(e^g)_k(x - x_0)^k = \sum_{k=1}^{\infty} k g_k(x - x_0)^k \sum_{k=0}^{\infty} (e^g)_k(x - x_0)^k.$$



$$\sum_{k=1}^{\infty} k(e^g)_k(x - x_0)^k = \sum_{k=1}^{\infty} kg_k(x - x_0)^k \sum_{k=0}^{\infty} (e^g)_k(x - x_0)^k.$$

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$$k(e^g)_k = \sum_{i=1}^k ig_i(e^g)_{k-i} \quad (k > 0).$$

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Since we know that the constant term is given by $(e^g)_0 = e^{g_0}$, we arrive at:

$$(e^g)_k = \begin{cases} e^{g_0} & \text{if } k = 0, \\ \frac{1}{k} \sum_{i=1}^k ig_i(e^g)_{k-i} & \text{if } k > 0. \end{cases}$$



More standard functions ($k > 0$)

$$(\ln g)_k = \frac{1}{g_0} \left(g_k - \frac{1}{k} \sum_{i=1}^{k-1} i (\ln g)_i g_{k-i} \right)$$

$$(g^a)_k = \frac{1}{g_0} \sum_{i=1}^k \left(\frac{(a+1)i}{k} - 1 \right) g_i (g^a)_{k-i}$$

$$(\sin g)_k = \frac{1}{k} \sum_{i=1}^k i g_i (\cos g)_{k-i}$$

$$(\cos g)_k = -\frac{1}{k} \sum_{i=1}^k i g_i (\sin g)_{k-i}$$



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Remember that we always have $(f \circ g)_0 = f(g(x_0))$.



We begin by implementing a `taylor` class constructor in MATLAB.

```
01 function ts = taylor(a, N, str)
02 % A naive taylor constructor.
03 if nargin == 1
04     if isa(a, 'taylor')
05         ts = a;
06     else
07         ts.coeff = a;
08     end
09 elseif nargin == 3
10     ts.coeff = zeros(1,N);
11     if strcmp(str, 'variable')
12         ts.coeff(1) = a; ts.coeff(2) = 1;
13     elseif strcmp(str, 'constant');
14         ts.coeff(1) = a; ts.coeff(2) = 0;
15     end
16 end
17 ts = class(ts, 'taylor');
```

Next, we implement the way to display the class objects:

```
01 function display(ts)
02 % A simple output formatter for the taylor class.
03 disp([inputname(1), ' = ']);
04 fprintf('[')
05 for i=1:length(ts.coef)-1
06     fprintf('%17.17f, ', ts.coef(i));
07 end
08 fprintf('%17.17f]\n', ts.coef(end));
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08 fprintf('%17.17f]\n', ts.coef(end));
```

We can now input/output taylor objects within the MATLAB environment:

```
>> x = taylor(1.5, 3, 'variable'), c = taylor(pi, 2, 'constant')
x =
    [1.500000000000000000, 1.000000000000000000, 0.000000000000000000]
c =
    [3.14159265358979312, 0.000000000000000000]
```

Here is an implementation for division

```
01 function result = mrdivide(a, b)
02 % Overloading the '/' operator.
03 [a, b] = cast(a, b);
04 if ( (b.coeff(1) == 0.0) )
05     error('Denominator is zero.');
```

06 else

```
07     N = length(a.coeff);
08     coeff = zeros(1,N);
09     coeff(1) = a.coeff(1)/b.coeff(1);
10     for k=1:N-1
11         sum = a.coeff(k+1);
12         for i=0:k-1
13             sum = sum - coeff(i+1)*b.coeff(k-i+1);
14         end
15         coeff(k+1) = sum/b.coeff(1);
16     end
17     result = taylor(coeff);
18 end
```



A very clean implementation for arbitrary order differentiation:

```
01 function dx = computeDerivative(fcnName, x0, order)
02 f = inline(fcnName);
03 x = taylor(x0, order+1, 'variable');
04 dx = getDer(f(x), order);
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Here, getDer converts a Taylor coefficient into a derivative by multiplying it by the proper factorial.

```
>> df100 = computeDerivative('exp(sin(exp(cos(x) + 2*x^5)))', -2, 100)
df100 =
    1.3783e+177
```

Taylor series AD - special implementations

```
01 function result = mrdivide(a, b)
02 % Overloading the '/' operator for l'Hopital's rule.
03 [a, b] = cast(a, b);
04 a_ind = find(a.coeff,1,'first'); b_ind = find(b.coeff,1,'first');
05 if (a_ind < b_ind)
06     error('Denominator is zero.');
```

```
07 else
08     a = taylor(a.coeff(b_ind:end)); b = taylor(b.coeff(b_ind:end));
09     N = length(a.coeff);
10     coeff = zeros(1,N);
11     coeff(1) = a.coeff(1)/b.coeff(1);
12     for k=1:N-1
13         sum = a.coeff(k+1);
14         for i=0:k-1
15             sum = sum - coeff(i+1)*b.coeff(k-i+1);
16         end
17         coeff(k+1) = sum/b.coeff(1);
18     end
19     result = taylor(coeff);
20 end
```



We can now handle removable singularities too:

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```
>> x = taylor(0, 4, 'variable')
x =
    [0.0000000, 1.0000000, 0.0000000, 0.0000000]
>> y = sin(x)
y =
    [0.0000000, 1.0000000, 0.0000000, -0.1666666]
>> z = sin(x)/x
z =
    [1.0000000, 0.0000000, -0.1666666]
w = (exp(x)-1)/x
w =
    [1.0000000, 0.5000000, 0.1666666]
```



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```

Note that the resulting Taylor series are shortened accordingly.